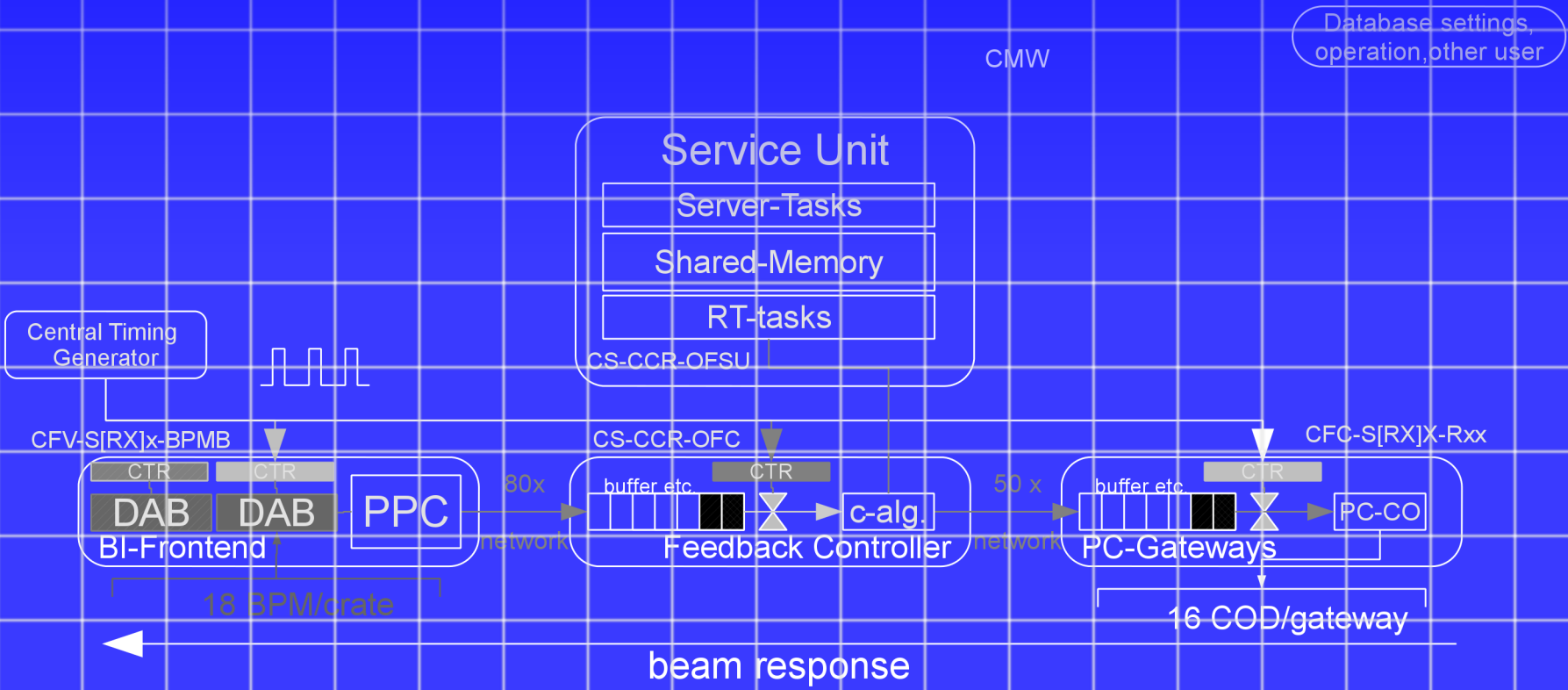


Architectural Review of the LHC Orbit & Tune Feedback Systems, May 7th, 2013: After three Years of LHC Operation

Specific Orbit- and Q/Q'-Feedback Architecture

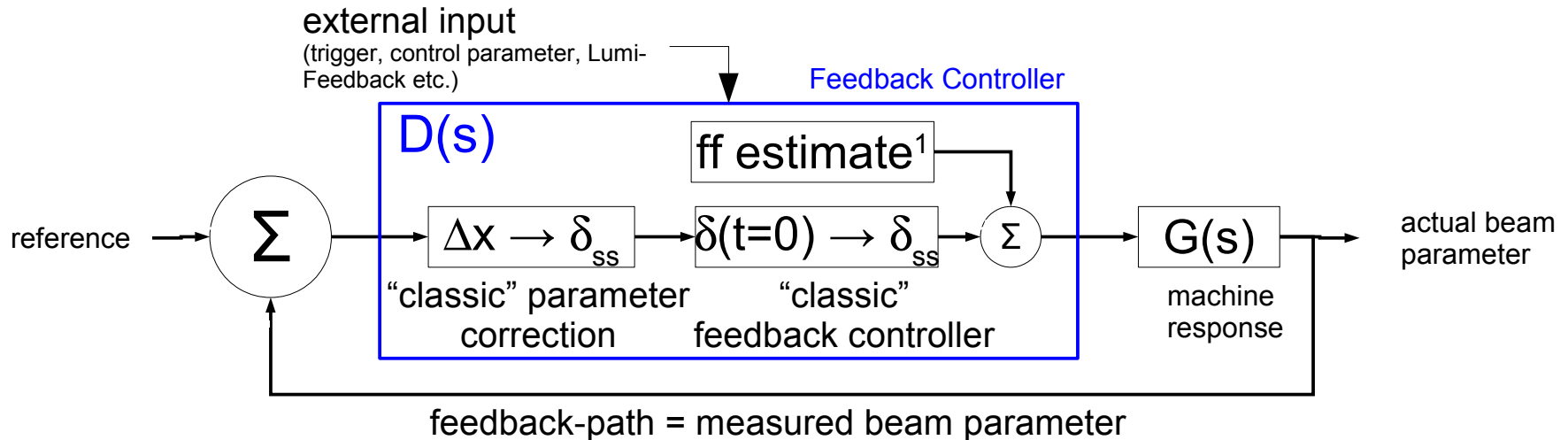
Ralph J. Steinhagen,
 CERN, Beam Instrumentation Group



- 'Divide and Conquer' feedback controller design approach:
 - Compute steady-state corrector settings $\vec{\delta}_{ss} = (\delta_1, \dots, \delta_n)$ based on measured parameter shift $\Delta x = (x_1, \dots, x_n)$ that will move the beam to its reference position for $t \rightarrow \infty$.
 - Compute a $\vec{\delta}(t)$ that will enhance the transition $\vec{\delta}(t=0) \rightarrow \vec{\delta}_{ss}$
 - Feed-forward: anticipate and add deflections $\vec{\delta}_{ff}$ to compensate changes of well known and properly described sources

space domain

time domain



- (N.B. here $G(s)$ contains the process and monitor response function)

- Effects on orbit, Energy, Tune, Q' and C⁻ can essentially cast into matrices:

$$\Delta \vec{x}(t) = \underline{R} \cdot \vec{\delta}(t) \quad \text{with} \quad R_{ij} = \frac{\sqrt{\beta_i \beta_j}}{2 \sin(\pi Q)} \cdot \cos(\Delta \mu_{ij} - \pi Q) + \frac{D_i D_j}{C(\alpha_c - 1/\gamma^2)}$$

matrix multiplication

- LHC matrices' dimensions:

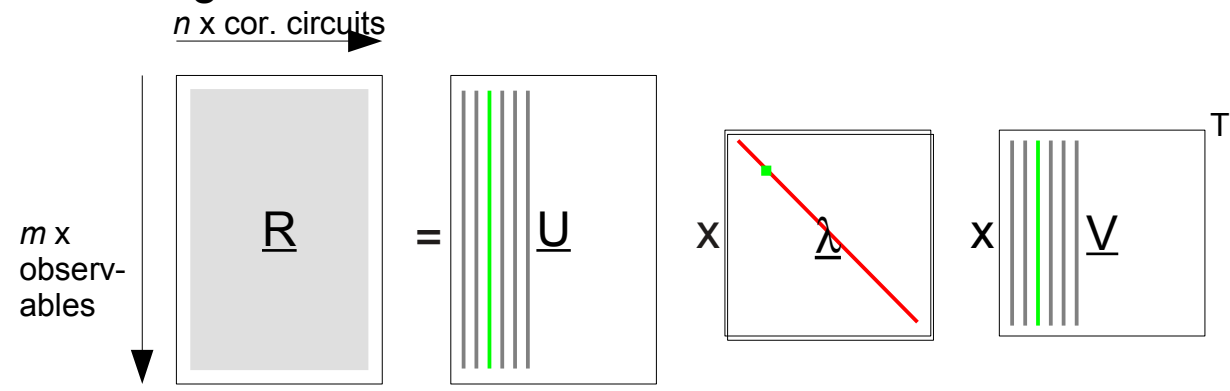
$$\underline{R}_{orbit} \in \mathbb{R}^{1070 \times 530} \quad \underline{R}_Q \in \mathbb{R}^{2 \times 16} \quad \underline{R}_{Q'} \in \mathbb{R}^{2 \times 32} \quad \underline{R}_{C^-} \in \mathbb{R}^{2 \times 10/12}$$

- control consists essentially in inverting these matrices:

$$\|\vec{x}_{ref} - \vec{x}_{actual}\|_2 = \|\underline{R} \cdot \vec{\delta}_{ss}\|_2 < \epsilon \quad \rightarrow \quad \vec{\delta}_{ss} = \tilde{R}^{-1} \Delta \vec{x}$$

- Some potential complications:
 - Singularities = over/under-constraint matrices, noise, element failures, spurious BPM offsets, calibrations, ...
 - Time dependence of total control loop
- After this abstraction: Orbit, Energy, Q/Q'-FBs are basically the same

Linear algebra theorem*:



eigen-vector relation:

$$\lambda_i \vec{u}_i = \underline{R} \cdot \vec{v}_i$$

$$\lambda_i \vec{v}_i = \underline{R}^T \cdot \vec{u}_i$$

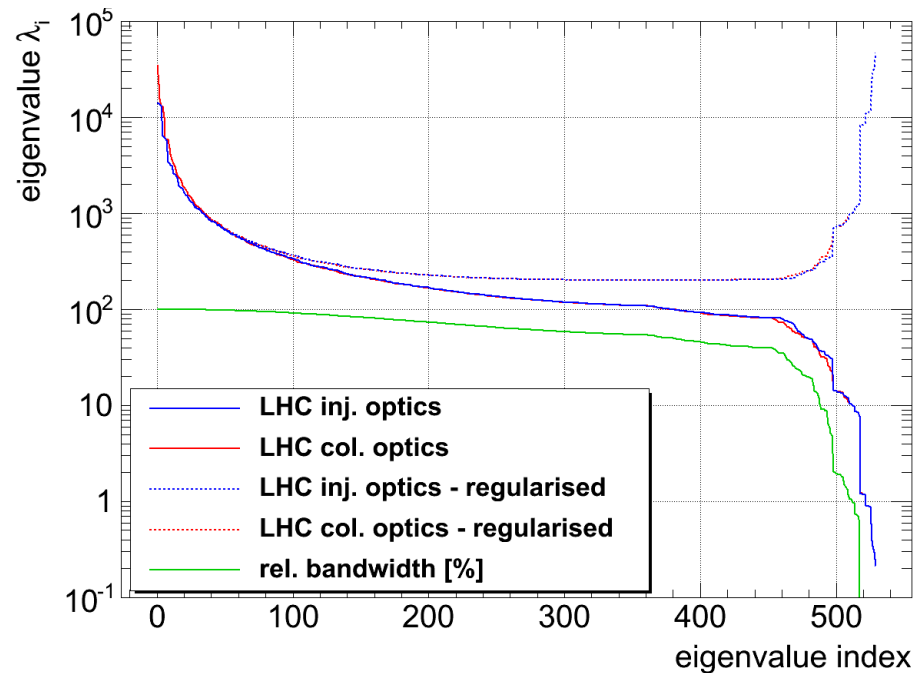
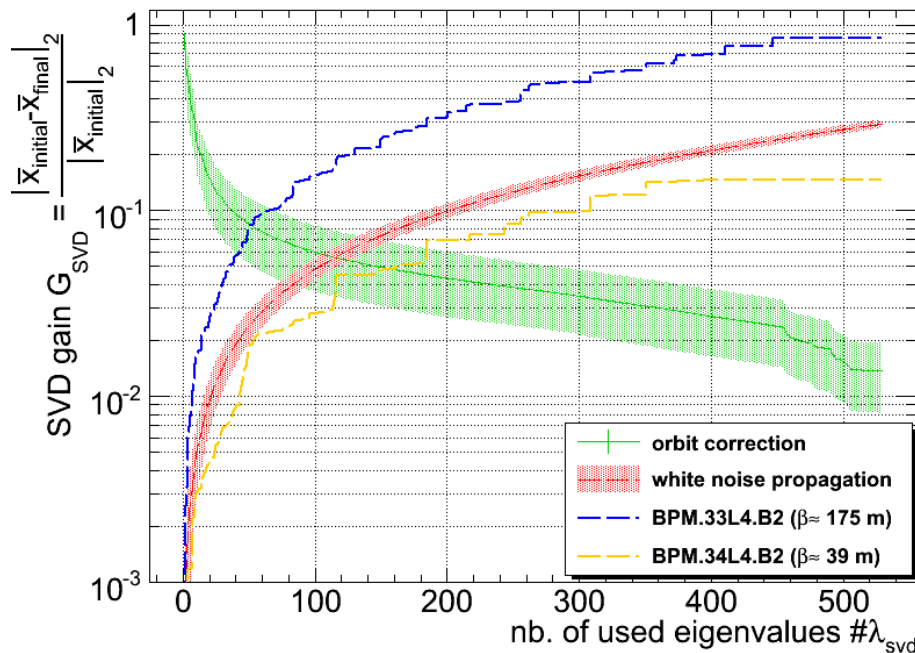
- though decomposition is numerically more complex final correction is a simple vector-matrix multiplication:

$$\delta_{ss} \vec{= \tilde{R}^{-1} \cdot \Delta \vec{x} \quad \text{with} \quad \tilde{R}^{-1} = \underline{V} \cdot \underline{\Lambda}^{-1} \cdot \underline{U}^T \quad \Leftrightarrow \quad \delta_{ss} \vec{= \sum_{i=0}^n \frac{a_i}{\lambda_i} \vec{v}_i \quad \text{with} \quad a_i = \vec{u}_i^T \Delta \vec{x}}$$

- numerical robust, minimises parameter deviations Δx and circuit strengths δ
- Easy removal of singularities, (nearly) singular eigen-solutions have $\lambda_i \sim 0$
 - to remove those solution: if $\lambda_i \approx 0 \rightarrow '1/\lambda_i := 0'$
 - discarded eigenvalues corresponds to solution pattern unaffected by the FB

*G. Golub and C. Reinsch, "Handbook for automatic computation II, Linear Algebra", Springer, NY, 1971

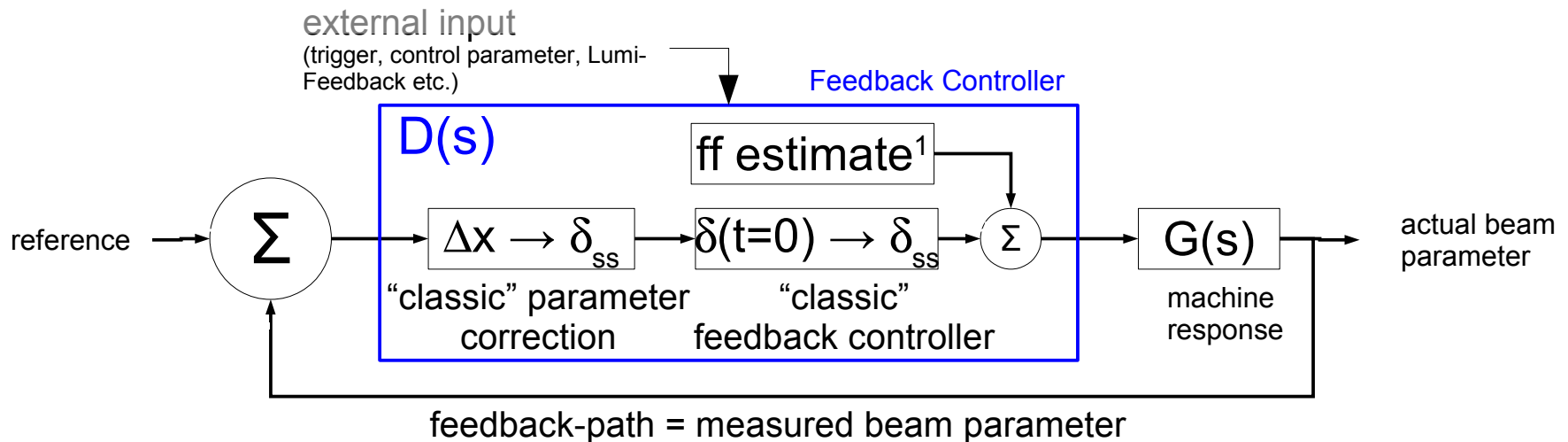
- Initially: Truncated-SVD (set $\lambda_i^{-1} := 0$, for $i > N$)
 - not without issues: removed λ_i allowed local bumps creeping in (e.g. collimation)
- Regularised-SVD (Tikhonov/opt. Wiener filter with $\lambda_i^{-1} := \lambda_i / (\lambda_i^2 + \mu)$, $\mu > 0$)
 - more robust w.r.t. optics errors and mitigation of BPM noise/errors
 - allowed re-using same ORM for injection, ramp and 10+ squeeze steps



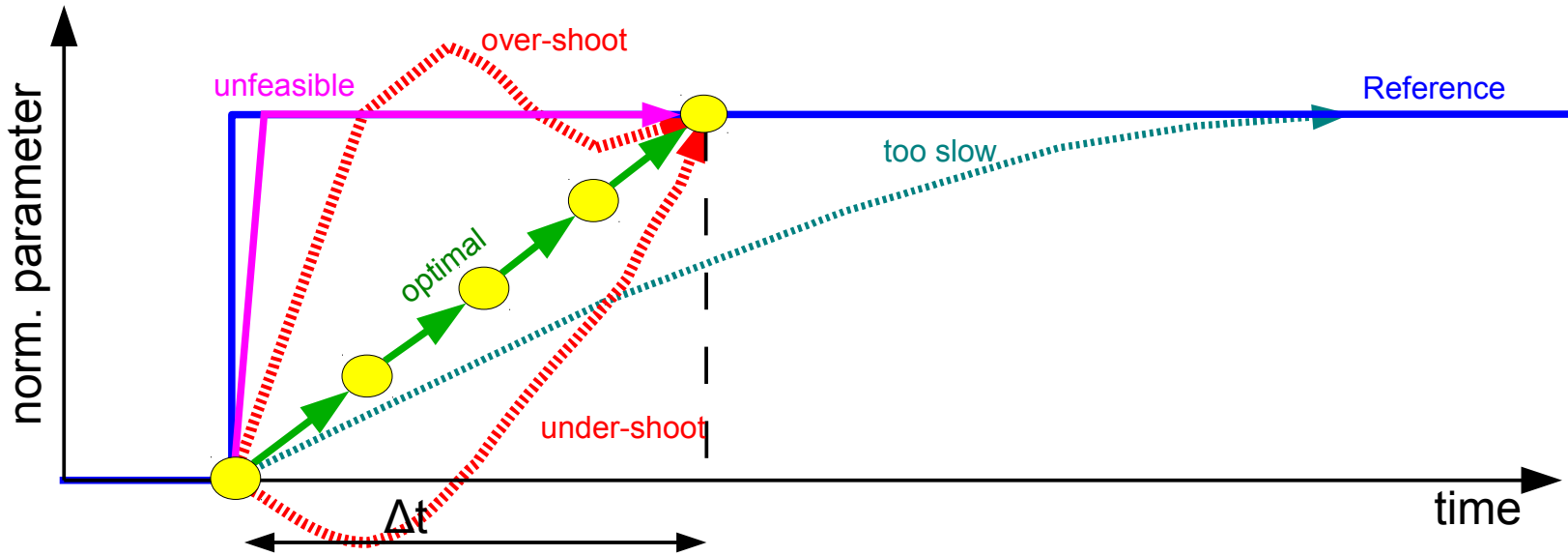
- 'Divide and Conquer' feedback controller design approach:**
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 - Compute a $\vec{\delta}(t)$ that will enhance the transition $\vec{\delta}(t=0) \rightarrow \vec{\delta}_{ss}$
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space domain

time domain



- (N.B. here $G(s)$ contains the process and monitor response function)



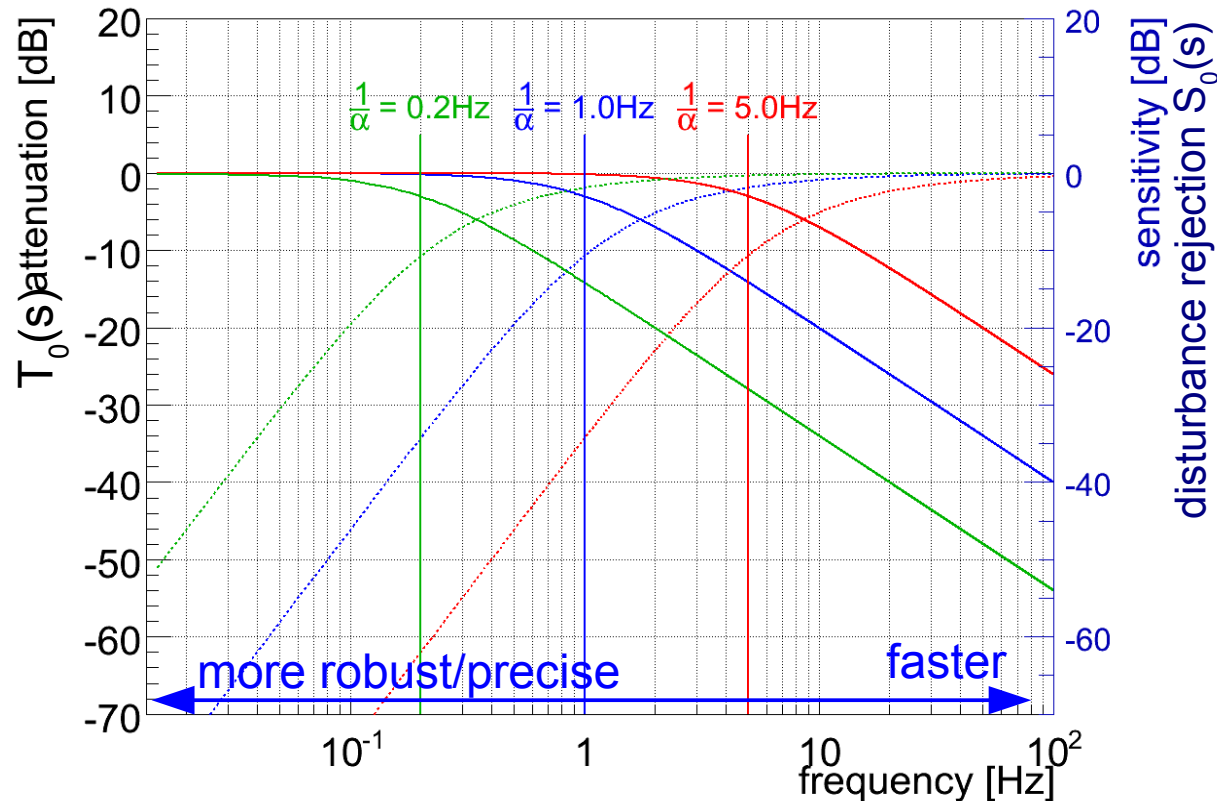
- Optimal control [or design] ...

*“... deals with the problem of finding a control law for a given system such that a **given optimality criterion is achieved**. A control problem includes a cost functional that is a function of state and control variables.”*

- Common criteria: **closed loop stability**, minimum bandwidth, minimisation of action integral, power dissipation, ...

- classic closed loop:
$$T_0(s) = \frac{D(s)G(s)}{1 + D(s)G(s)} \rightarrow 1$$

- Optimal control¹ for the 'small-signal response' yields classic PI-controller
 - Single free parameter $\alpha > \tau \dots \infty$ (one per FB loop)
 - facilitates trade-off between speed and robustness
 - adaptive gain-scheduling based on operational scenario (implemented, but not exploited operationally)

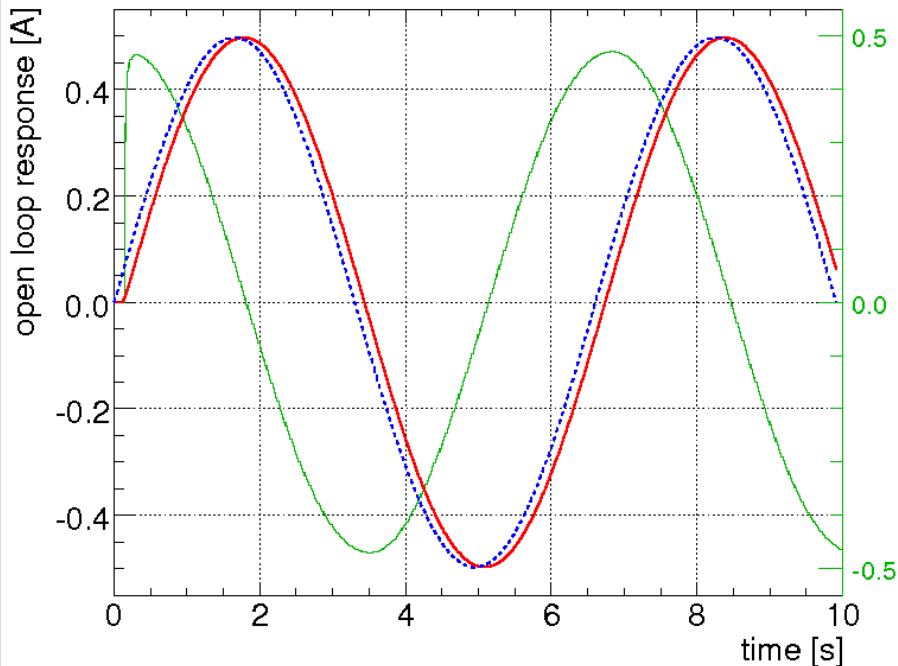


¹D. C. Youla et al., "Modern Wiener-Hopf Design of Optimal Controllers", IEEE Trans. on Automatic Control, 1976, vol. 21-1, pp. 3-13 & 319-338

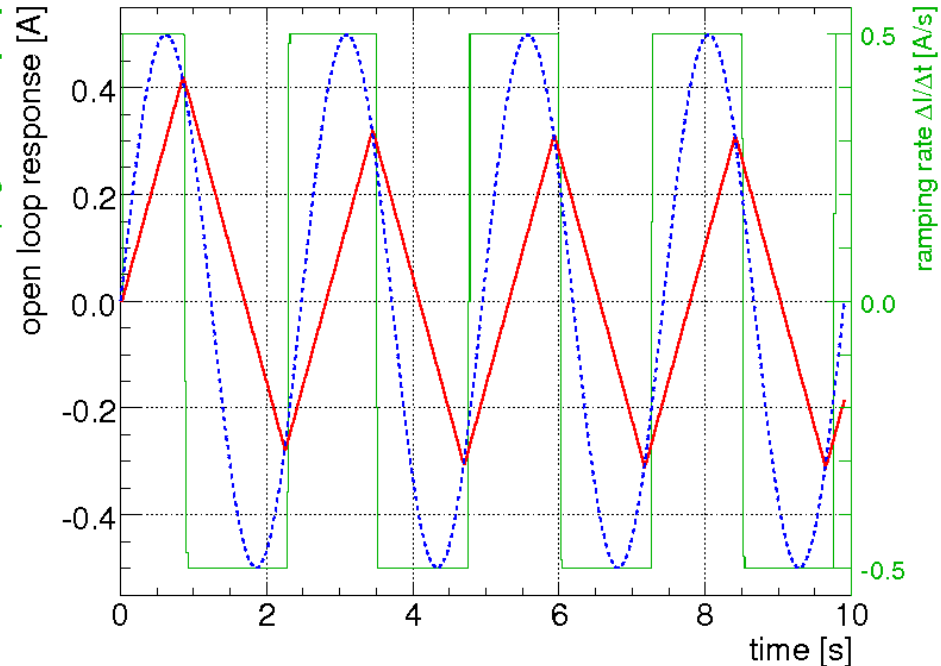
Two non-linear effects that need to be addressed by the controller:

- Delays: computation, data transmission, dead-time, etc.
- Rate-Limiter: limited slew rate of corrector circuits (due to voltage limitations)
 - e.g. LHC: $\pm 60\text{A}$ converter: $|\Delta I/\Delta t|_{\max} < 0.5 \text{ A/s}$

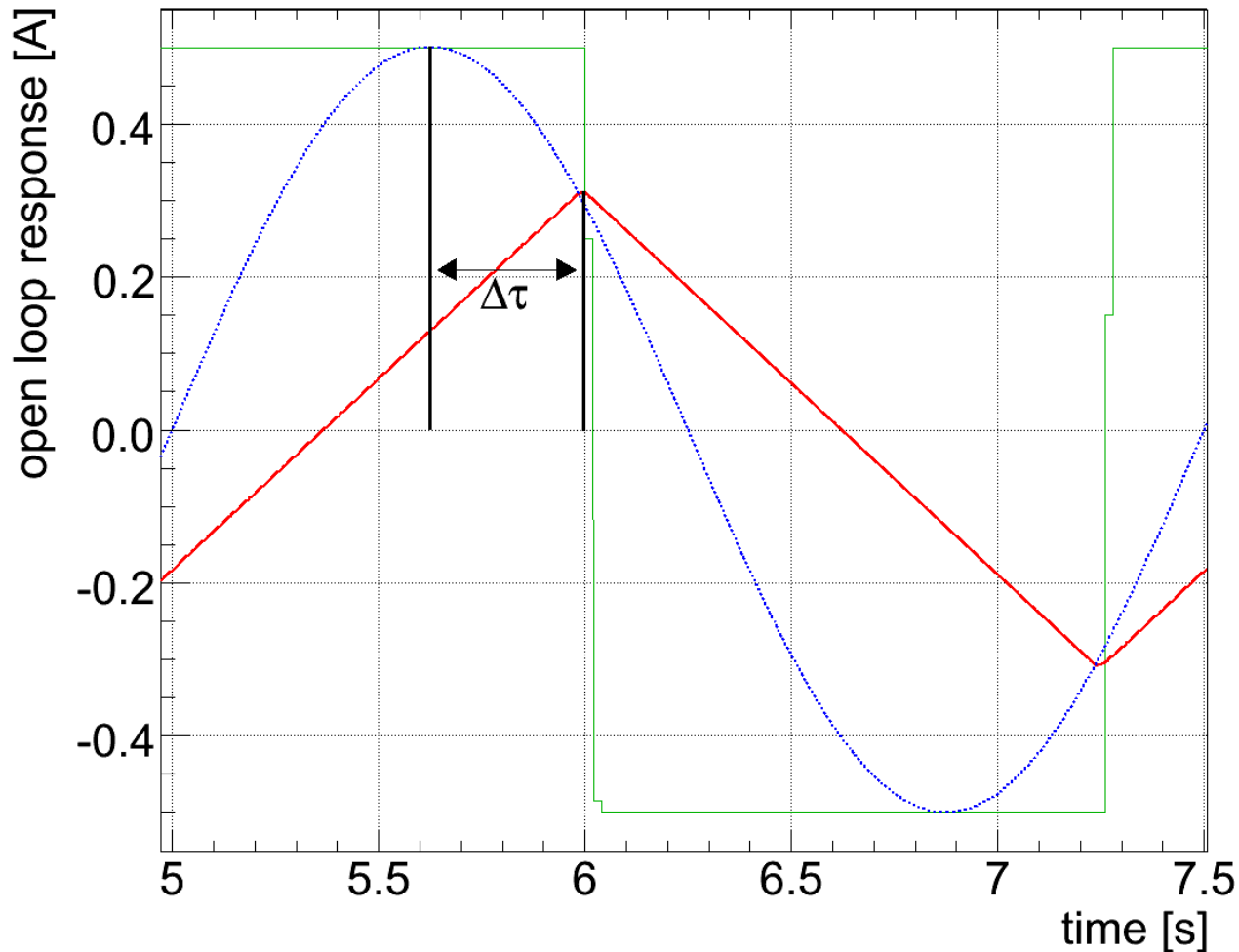
slow perturbation: perfect tracking



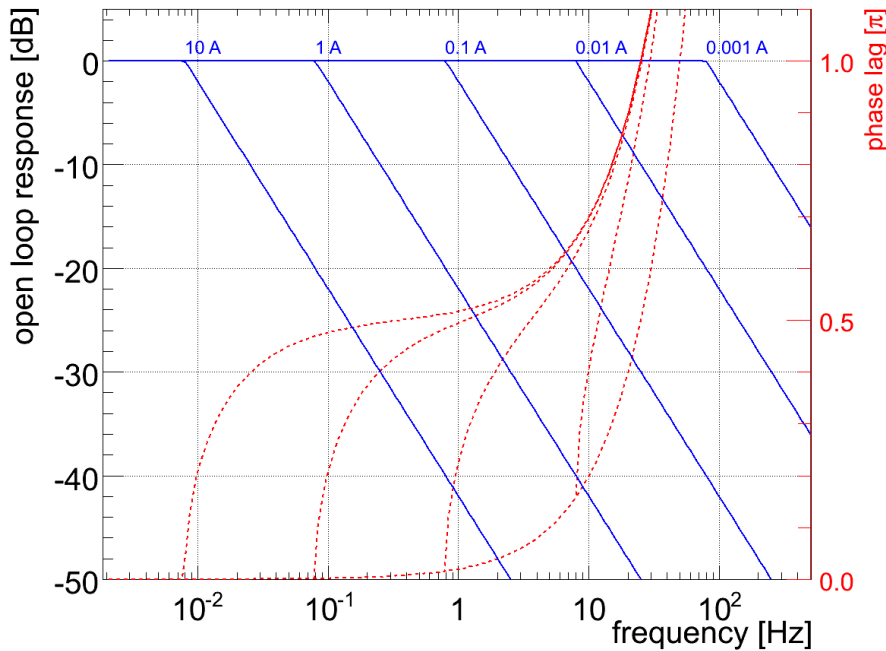
fast perturbation: saw-tooth



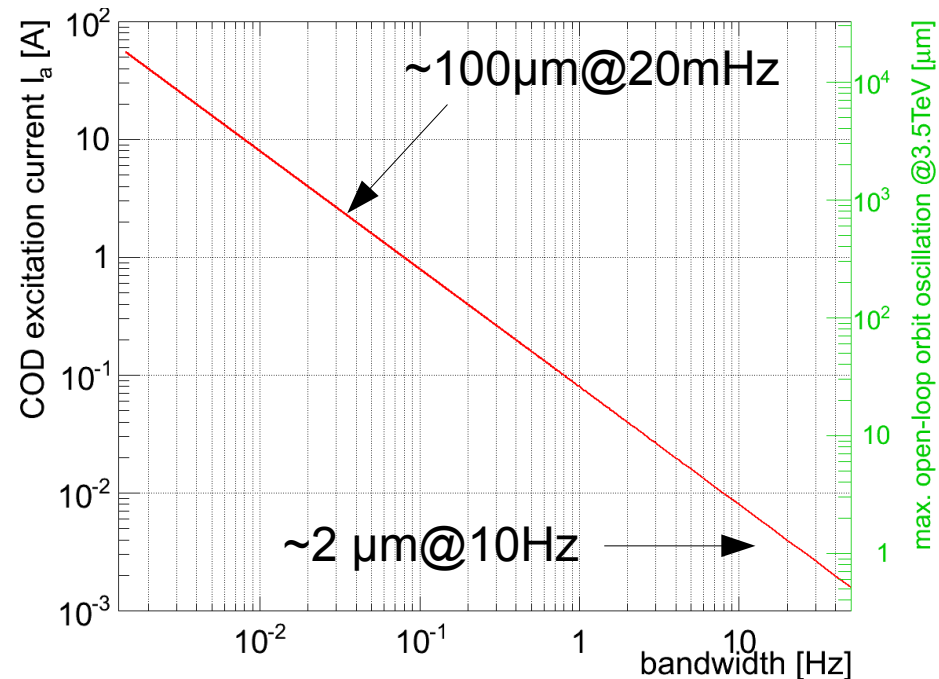
- Rate-limiter in a nut-shell:
 - additional time-delay $\Delta\tau$ that depends on the signal/noise amplitude
 - secondary: introduces harmonic distortions



- Closed-loop bandwidth and phase margin depend on the excitation amplitude:
 - + non-linear phase once rate-limiter is in action...



$\Delta I = 0.1 \text{ A} \leftrightarrow \Delta x \approx 32 \text{ } \mu\text{m} @ \beta = 180 \text{ m}$



- Consider $\sim 35 \text{ } \mu\text{m} @ 1 \text{ Hz}$ as effective/practical bandwidth @ 4 TeV (assuming 3C bump)
- Not much margin to push bandwidth post-LS1 @ 6.5 TeV
 - Orbit-FB operated close to this limit already in 2012 (N.B. $\Delta\phi$ contribution!)

Functional Description of the LHC Feedback Controller PID Controller & Delays + Rate-Limiter

- In essence, the functional OFC description

$$G(s) = \frac{e^{-\lambda s}}{\tau s + 1} G_{NL}(s)$$

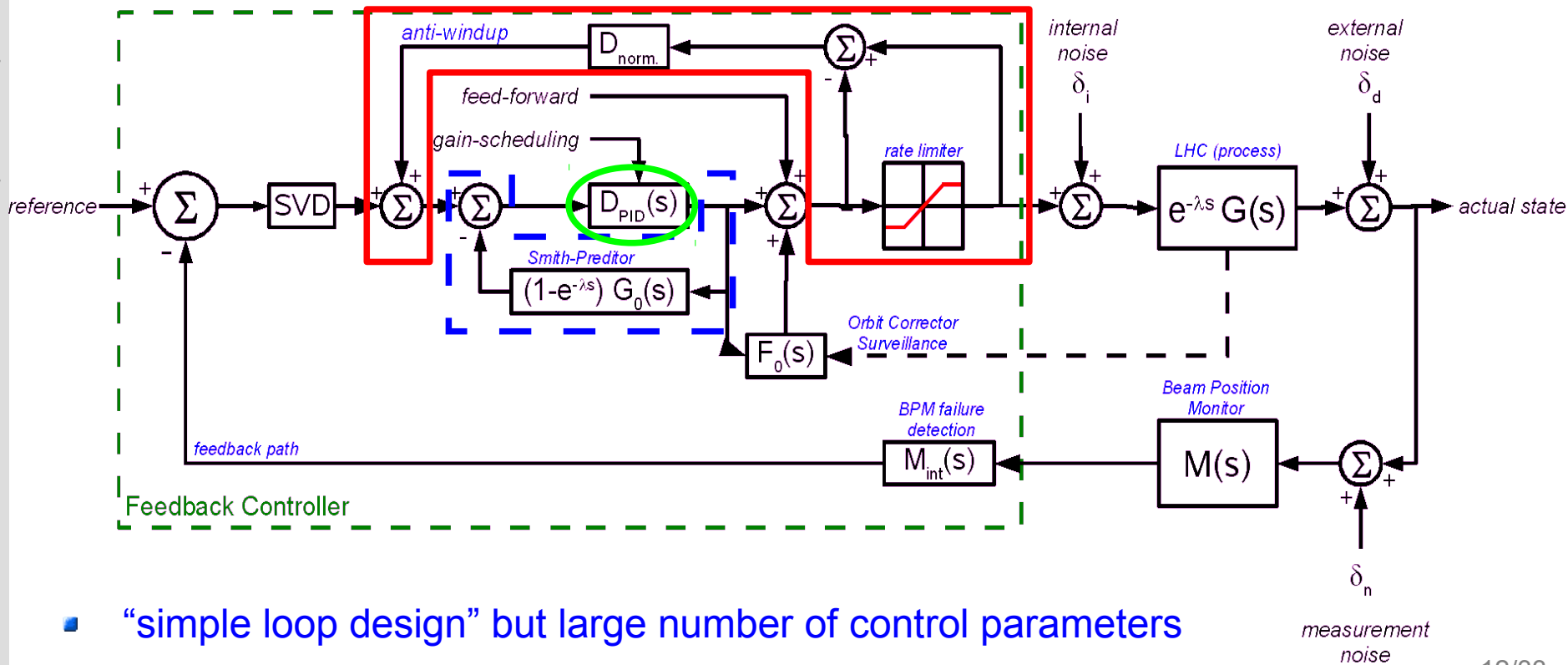
- τ : the power converter time constant and

→ **Smith-Predictor** and **Anti-Windup** paths:

$$D(s) = \frac{Q(s)}{1 - Q(s)G(s)}$$

$$G^i(s) = \frac{\tau s + 1}{1}$$

$$T(s) = F_Q(s) \cdot e^{-\lambda s} G_{NL}(s)$$

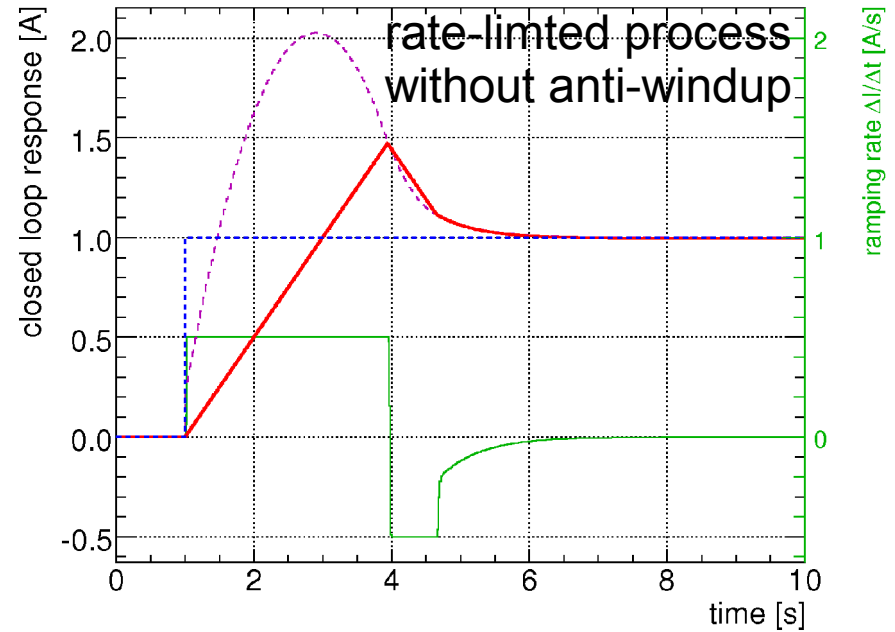
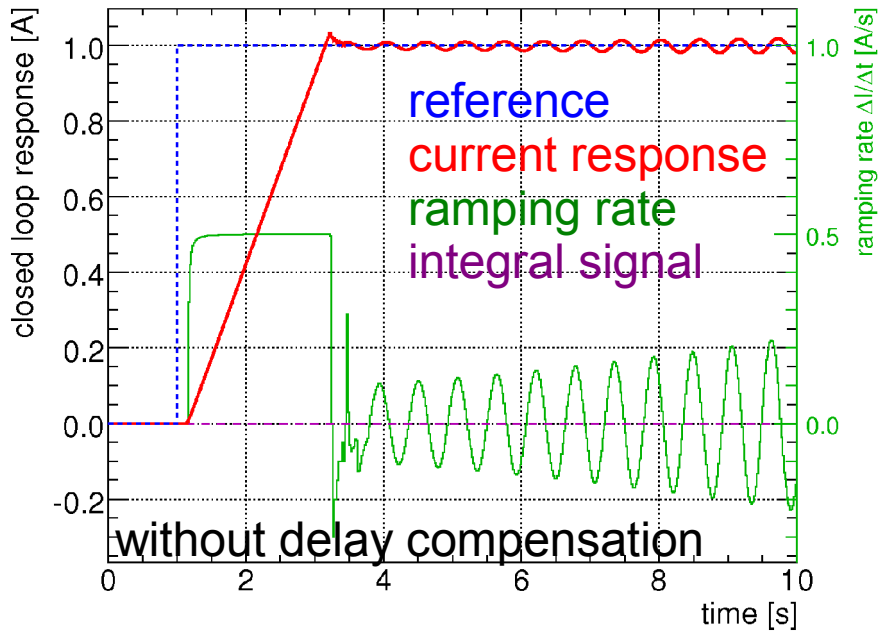


- “simple loop design” but large number of control parameters
(→ adds complexity to OFC/OFSU design)

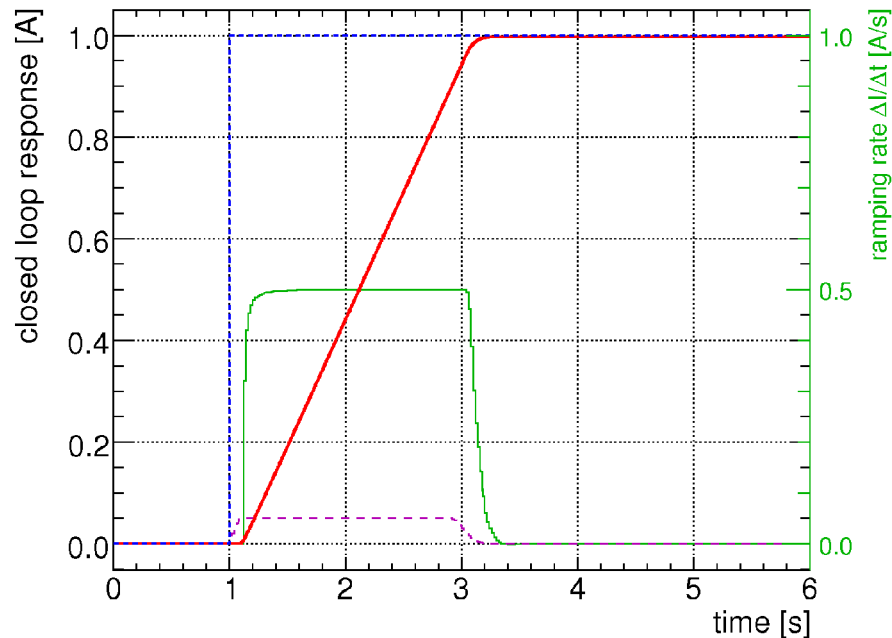


Motivation for Delay and Rate-Limiter Compensation

Example: LHC orbit (Q,Q',C-, ...) feedback control



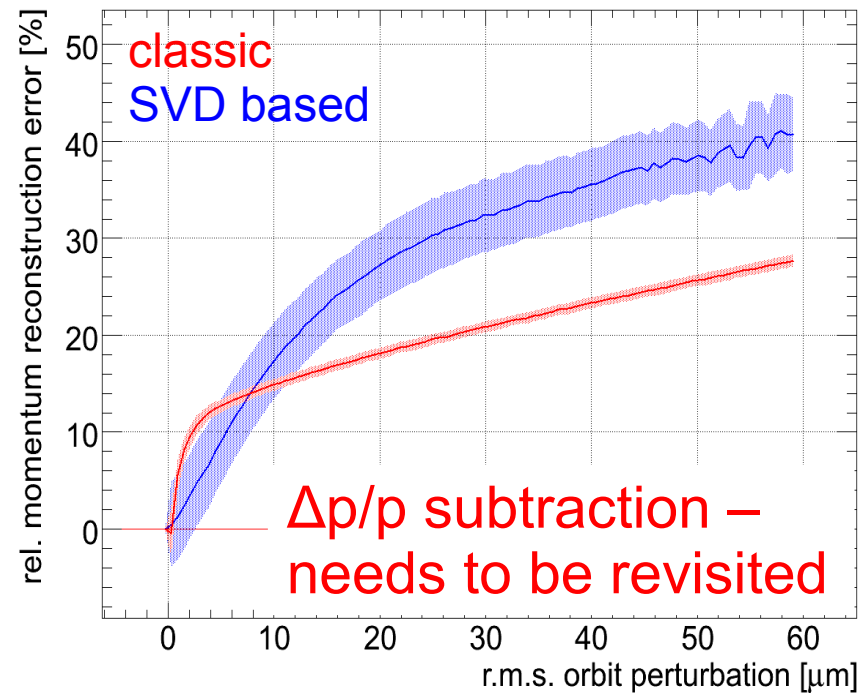
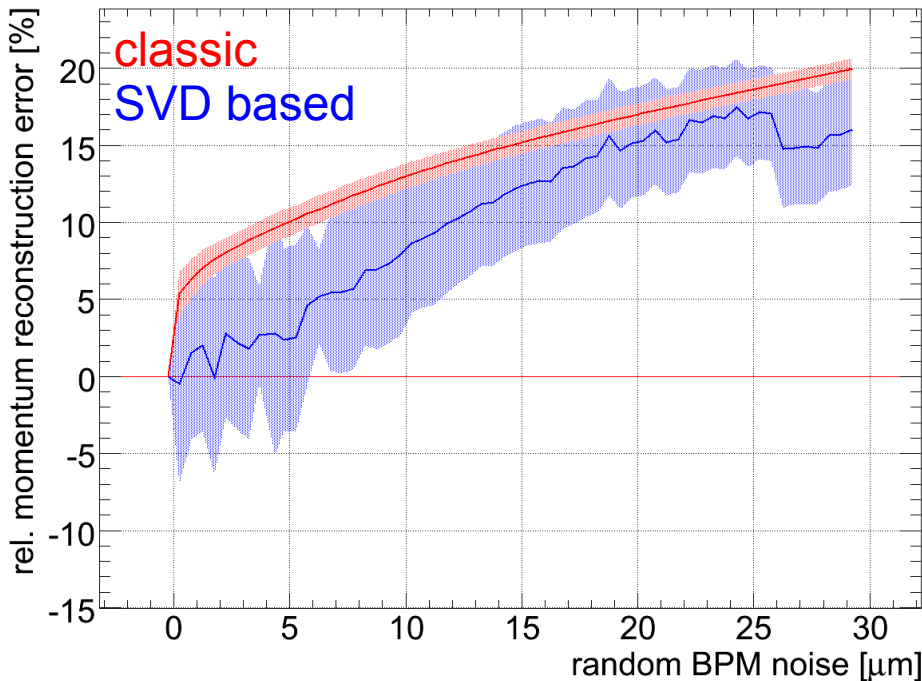
with full delay and windup compensator scheme:



- Ensemble of feedback loops that simultaneous act on the same beam:
 - beam-based feedbacks on: orbit, energy (radial loop), tune, chromaticity, coupling, fast transverse feedback (damper), synchro-loop, ...
 - can/will cause cross talks and even instabilities if not included in design!

- Some choices:
 - Decoupling of the parameter space:
 - Orbit FB (betatron-perturbations) vs. Energy FB (dispersion orbit)
 - Decoupling of operational ranges (either e.g. amplitude or time scales)
 - i.e. Q' tracker being faster than actual Tune-FB loop
 - Introducing a Master-Slave Structure:
 - Energy FB & Q' Tracker sharing the same reference
 - Orbit FB being the slave of the Energy-FB (radial loop)
- all favour and are more easy to implement in a central controller

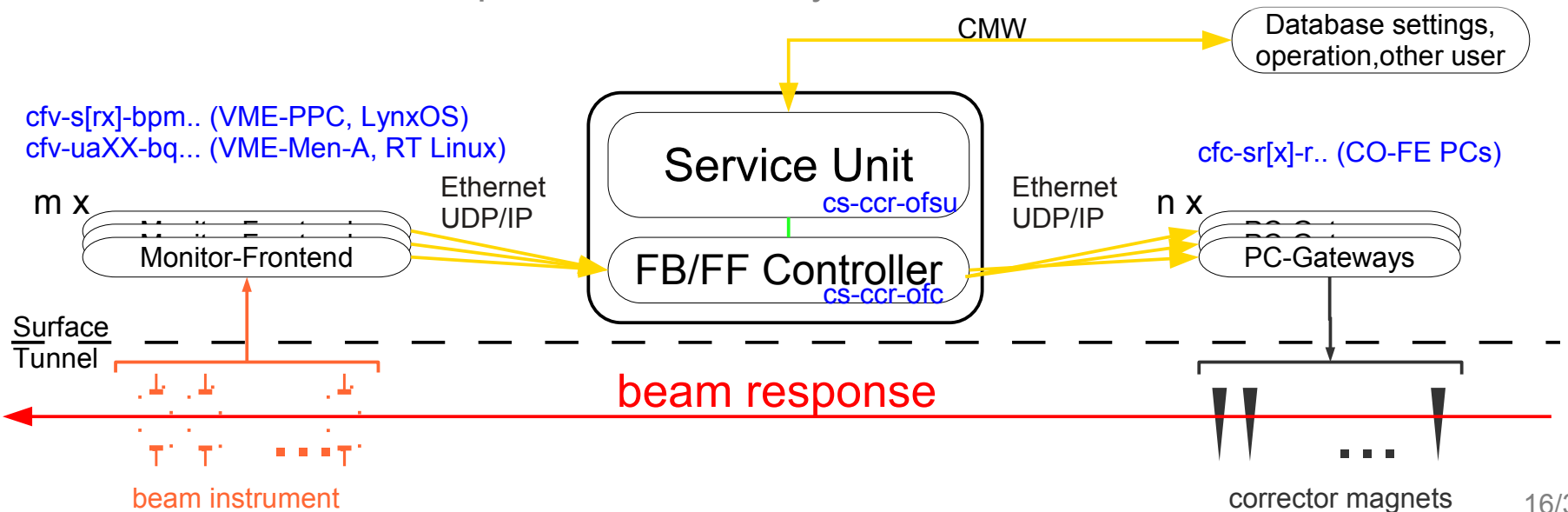
- Multiple FBs and measurements acting on the same RF cavity frequency (N.B. radial position limited by collimator gap)
 - Q' tracker, energy FB (\approx 'radial loop'), Q'' and other optics measurements
 - strategy: orbit feedback acts as a slave system controlling the RF
 - dispersion orbit is subtracted/not corrected by 'regular Orbit-FB'
 - Energy FB corrects w.r.t. to Q' tracker set reference
- Example: $\Delta p/p$ reconstruction comparison MADX vs. linear model



Common Feedback/Feed-forward Control Layout

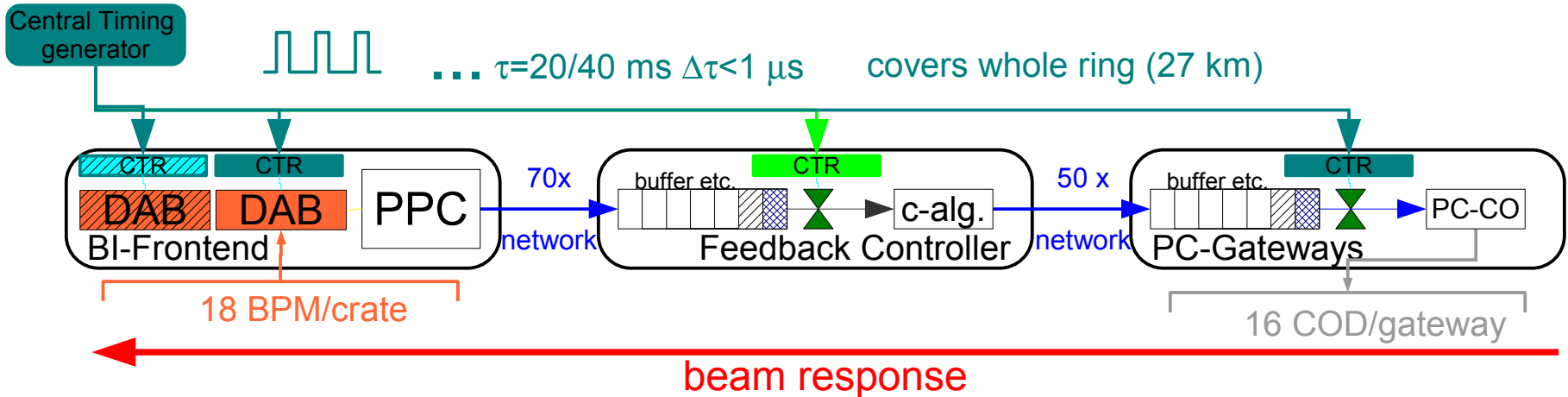
Control implementation split into two sub-systems:

- Feedback Controller (OFC)** performing actual feedback controller logic
 - Simple streaming task (10% of total load)
 - Beam data quality checks and real-time filtering (80% of total load)
 - Server running Real-Time Linux OS with periodic constant load
 - multi-core, highly redundant – MTBF > 22 yrs (spec, 120 yrs meas.)
 - Technical Network as robust communication backbone
- Service Unit:** Interface to high-level software control and interlock systems
 - Proxies user requests, handles asynchronous non-RT tasks



Two main strategies:

- actual delay measurement and dynamic compensation in SP-branch:
 - only feasible for small systems
- Jitter compensation using a periodic external signal:
 - CERN wide synchronisation of events on sub ms scale
 - The total jitter, the sum of all worst case delays, must stay within “budget”.
 - feedback loop frequency of 50 Hz feasible for LHC, if required...



- Single CTR in OFC → single point of failure
 - dropped it in 2011 in favour of retrieving timing from multiple BQBBQLHCs
 - direct UDP software link between BST and OFC for 25 Hz trigger



Jitter Compensation Data Concentration Paradigm II/II

- A) 'Synchronous' trigger derived from BST via custom 'TTL → UDP/IP' translator
- Start acquisition with BST derived/distributed start signal
 - accumulate orbit, Q/Q' and FGC data for 10 ms
 - Stop once the accumulation period of 10 ms has passed, drop late data
 - PRO: more robust w.r.t. individual front-end crate errors
 - CON: unforgiving if packets arrive with extra delays → equal to 'no data'
- B) Auto-triggered based on BPM FE synchronicity
(initially foreseen for commissioning but became operational 'default')
- Start with the first BPM packet arriving at OFC
 - accumulate orbit, Q/Q' and FGC data
 - Stop once
 - a) all expected packet are received, or
 - b) a second packet from an already received FE arrived
 - PRO: more forgiving if individual front-ends send data late, independent on actual data rate (i.e. can dynamically switch between 1, 10, 25 Hz BPM update rate)
 - CON: issues with packets coming in bursts from single front-ends
- Known problem: both schemes work but have issues with either 'RT constraints' or 'constant load conditions' being broken in FESA front-ends

Main streaming tasks contained in 'OFBController.cpp', logic flow:

A) <general initialisation>

B) Main Loop

1. Data accumulation loop (free-running or locked at 25 Hz):

- **BPMConcentrator** – *nomen est omen*
- **CODConcentrator** – *nomen est omen*
- **QQPConcentrator**, **MachineState** – *nomen est omen*

2. <validate setting and received data>

3. <update references>

4. **EnergyCorrection** – radial loop feedback, radial modulation, ...

5. **OrbitCorrection** – *orbit feedback space domain*

- Wakes up two worker threads performing the two $O(n^2)$ multiplication

6. **QQPConcentrator** – *tune feedback space and time domain*

7. <send COD and Q/Q' corrector data>

8. <publish/stream OFC state via UDP to OFSU>

9. <wait up to 5 ms or for remainder of iteration, service TInterlink requests>

C) <general de-initialisation/restart>

- Additional independent asynchronous tasks/threads:
 - **Tinterlink** – *RPC class executed only once the main task is finished*
 - Light-weight communication layer between OFC and OFSU
 - Blocked except at the end of very main iteration
 - **ReferenceOpticsMagic** – *OFC-based optics re-computation*
 - Executed (routinely) to account for deselected BPMs, CODs & optics errors
 - High CPU load and risk of stalling the OFC
 - Was added to OFC initially as a “hack”/short-term mitigation on LHC Day-I
→ should be migrated to OFSU or reliable RT level above
- Typical CPU load on cs-ccr-ofc (note difference peak ↔ avg. load):

```
top - 00:32:56 up 261 days, 9:38, 1 user, load average: 0.97, 0.78, 0.75
Tasks: 158 total, 2 running, 156 sleeping, 0 stopped, 0 zombie
Cpu(s): 16.3%us, 1.2%sy, 0.0%ni, 81.4%id, 0.1%wa, 0.1%hi, 1.0%si, 0.0%st
Mem: 4148320k total, 3385196k used, 763124k free, 441636k buffers
Swap: 5421928k total, 0k used, 5421928k free, 884900k cached
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
9565	root	-3	0	1414m	1.4g	41m	R	51.5	34.9	19738:06	OFBController
9566	root	-12	0	1414m	1.4g	41m	S	7.0	34.9	2659:16	OFBController
9567	root	-12	0	1414m	1.4g	41m	S	6.3	34.9	2347:34	OFBController
9570	root	-34	0	1414m	1.4g	41m	S	2.0	34.9	572:46.38	OFBController
9571	root	-34	0	1414m	1.4g	41m	S	1.7	34.9	629:28.38	OFBController
4	root	-71	-5	0	0	0	S	0.3	0.0	20:50.57	ksoftirqd/0
3287	root	39	19	0	0	0	S	0.3	0.0	994:18.85	kipmi0

Main loop

Orbit-FB-H

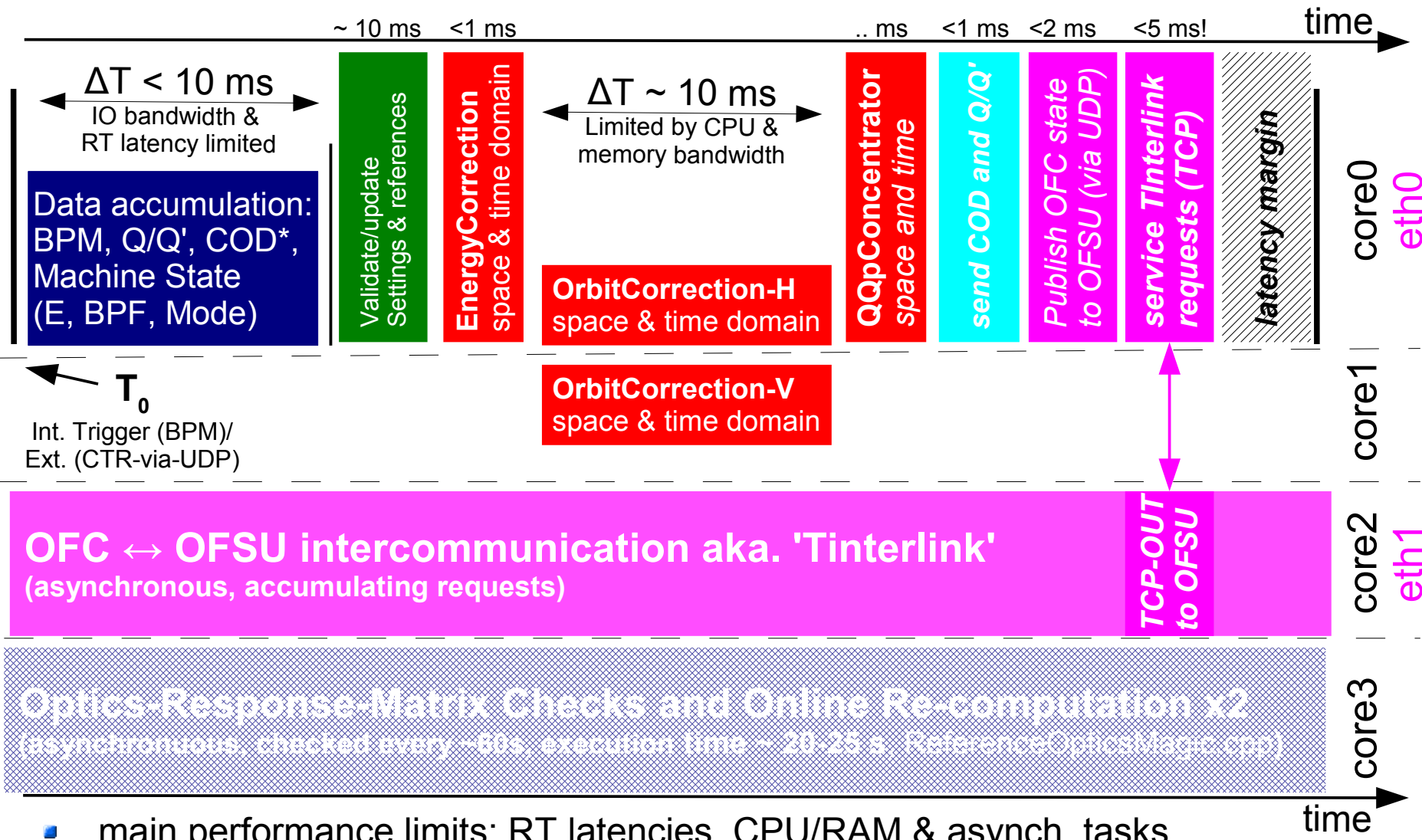
Orbit-FB-V

Tinterlink

CODConcentrator

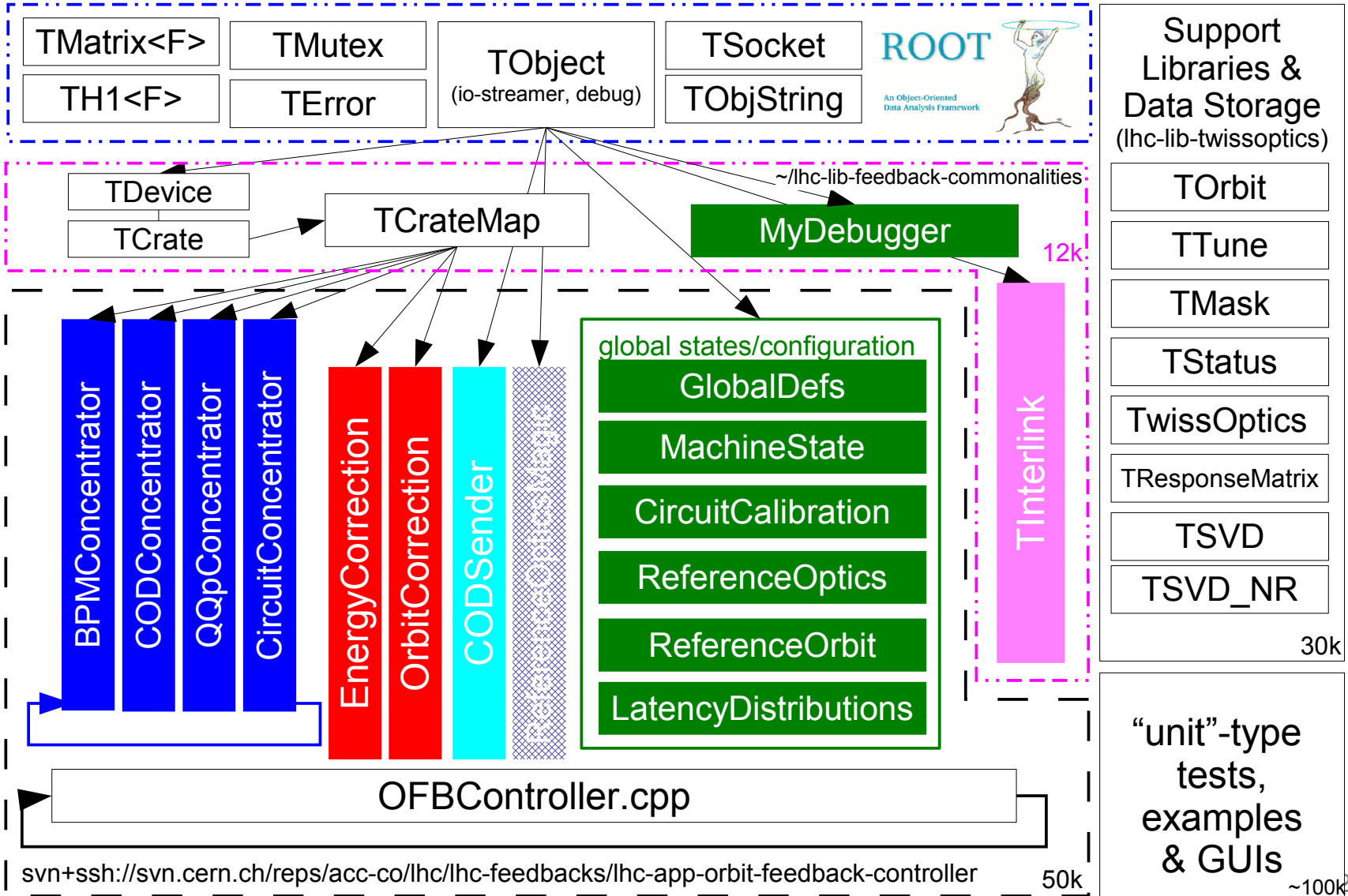
(moved to main loop)

- Functional structure, timing diagram & core utilisation (CPU shielding):



- main performance limits: RT latencies, CPU/RAM & asynch. tasks

- Fairly flat C++ Class Hierarchy ↔ reflects io-streaming task:





OFC ↔ OFSU Communication to the Outside World I/II

ROOT IO Messages Usage

- Printing to console or (worse) to file is hazardous in an RT environment as it can totally block the process → instead: implemented a circular buffer which re-directs all ROOT, OFC, ... Error, Warning, Info and Debugging messages:

```
2011-12-13 07:05:46 - Error in  
<BPMConcentrator::CheckDoubleValue(range)>: value +0.000000e+00 at  
index 10 in dabTemp is out of range [+1.000000e+01, +1.000000e+02]
```

- Many OFC, data integrity or FB problems can be traced very quickly this way
- Allows quick trace-back to 'class & member' function, e.g. here:
'BPMConcentrator.cpp::CheckDoubleValue(..)' with the message one finds:

```
[..]  
unsigned short ttemperature_short = SWAP_USHORT(data.dabTemp[i]);  
Double_t ttemperature = CheckDoubleValue(0.1*ttemperature_short,  
0.0,tempStatus, i, "dabTemp", 10.0, 100.0); // [10, 100] degC  
[..]
```

- short-coming: not often used in CCC and limited internal OFC buffer (~½h)
→ would be nice if this could be logged via OFSU



OFC ↔ OFSU Communication to the Outside World I/II

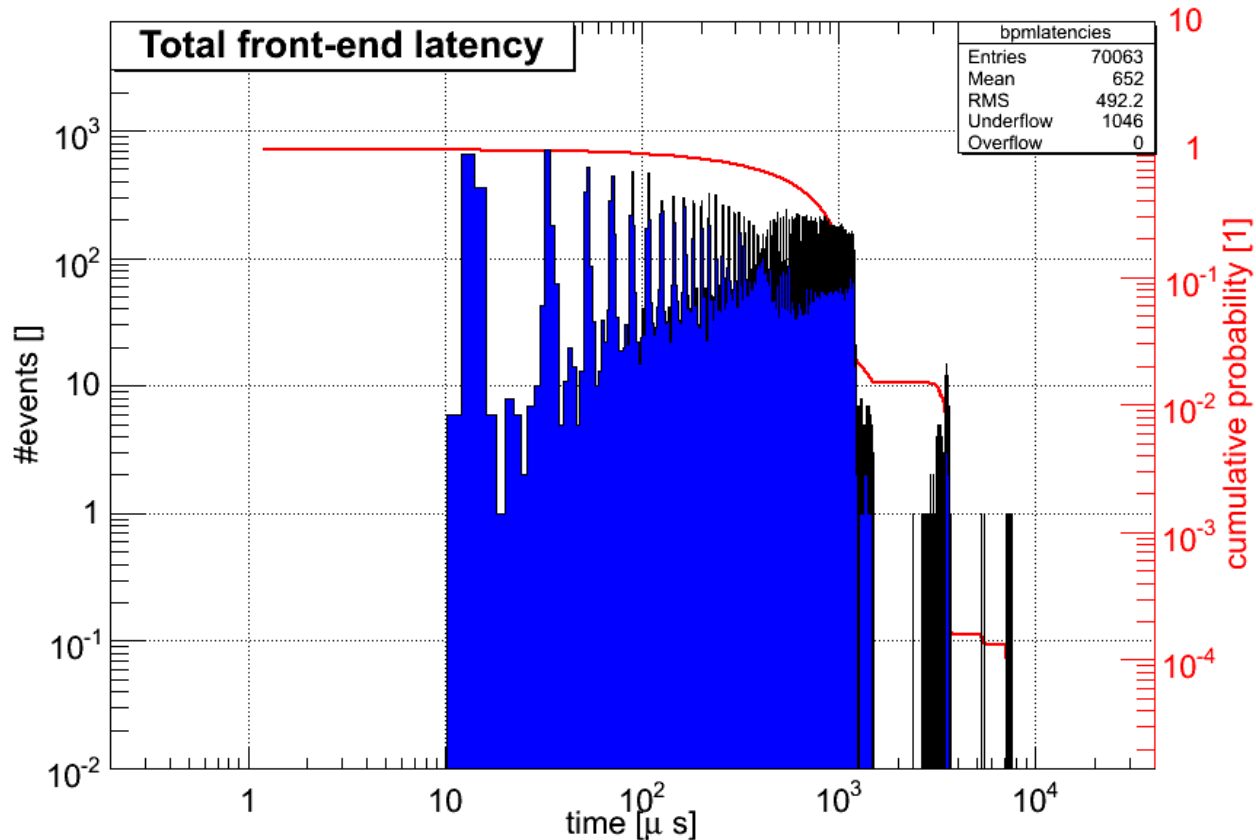
Tinterlink – ROOT I/O streamers and CINT

- Tinterlink implements a light-weight RT RPC for OFC↔OFUSU streaming data
 - maintains list of all commands, input, output parameters and link to local objects
- Specific functions are registered as (compile time consistency check):

```
interlink->RegisterFunction(this, (TObjectFunction)&OrbitCorrection::SetOrbitFBStateH,  
                             "OrbitFBStateH", kWRITE, TCallback::kNONE, TCallback::kBool_t,  
                             "sets horizontal OrbitFB state: kTRUE -> on, kFALSE -> off [ ]");  
  
interlink->RegisterFunction(this, (TObjectFunction)&BPMConcentrator::GetLastOrbit,  
                             "LastOrbit", kREAD, TCallback::kTObject, TCallback::kInt_t,  
                             "Get last orbit sample for given plane [Torbit]");  
  
interlink->RegisterFunction(this, (TObjectFunction)&BPMConcentrator::SetGraceTime,  
                             "BPMGraceTime", kWRITE, TCallback::kNONE, TCallback::kLong_t,  
                             "time to wait for incoming packets [us]");
```

- Similar 'get/set + subscribe' paradigm as CMW
- Machine & human readable interface remotely invoked, e.g. via (TCP:8080):
 - list of all available OFC commands: *"get commands"*
- Total ~ 600 commands → propagates to OFSU setting management code complexity: many simple scalar commands like 'switch OFB on/off', gains, ...
- TCP/IP known weakness: 'unresponsive client' can block main loop
 - would like to move this to UDP/IP after LS1

- Latency is measured at every major loop break-point
 - Example – latency of the data concentration loop (for short periods):



- Helps identifying code sections with weak RT behaviour
 - main performance and quality assurance indicator

“Any beam-based feedback loop is only as strong as its weakest link and beam diagnostics it is based upon.”

- Fraction of the OFC code base deals with the primary feedback logic (receiving packets → computing corrections → sending new values to FGCs)
- Most OFC code dedicated to non-nominal operation and exception handling
 - Beam measurement quality checks:
 - Detection of erroneous BPMs
 - Q/Q' reconstruction, detection of failures
 - Data and real-time latency integrity checks
 - NaN, Inf, out-of-physical-range (→ checks memory corruption, threading issues, etc.)
 - data packets arriving too early, too frequent, late, or not-at-all
 - settings inconsistency (BPF, ORM-recomputation, ...)

- Three main lines of defense against BPM errors and faults:
 - 1 Pre-checks without beam using the in-build calibration unit
 - eliminates open/closed circuits, dead circuits/element candidates
 - 2 Pre-checks with Pilot and Intermediate beams
 - verifies calibration offset and slope (golden orbit)
 - 3 Continuous data quality monitoring through Orbit Feedback Controller
 - detects spikes, steps and BPMs that are under verge of failing

→ this is an area where improvements are possible

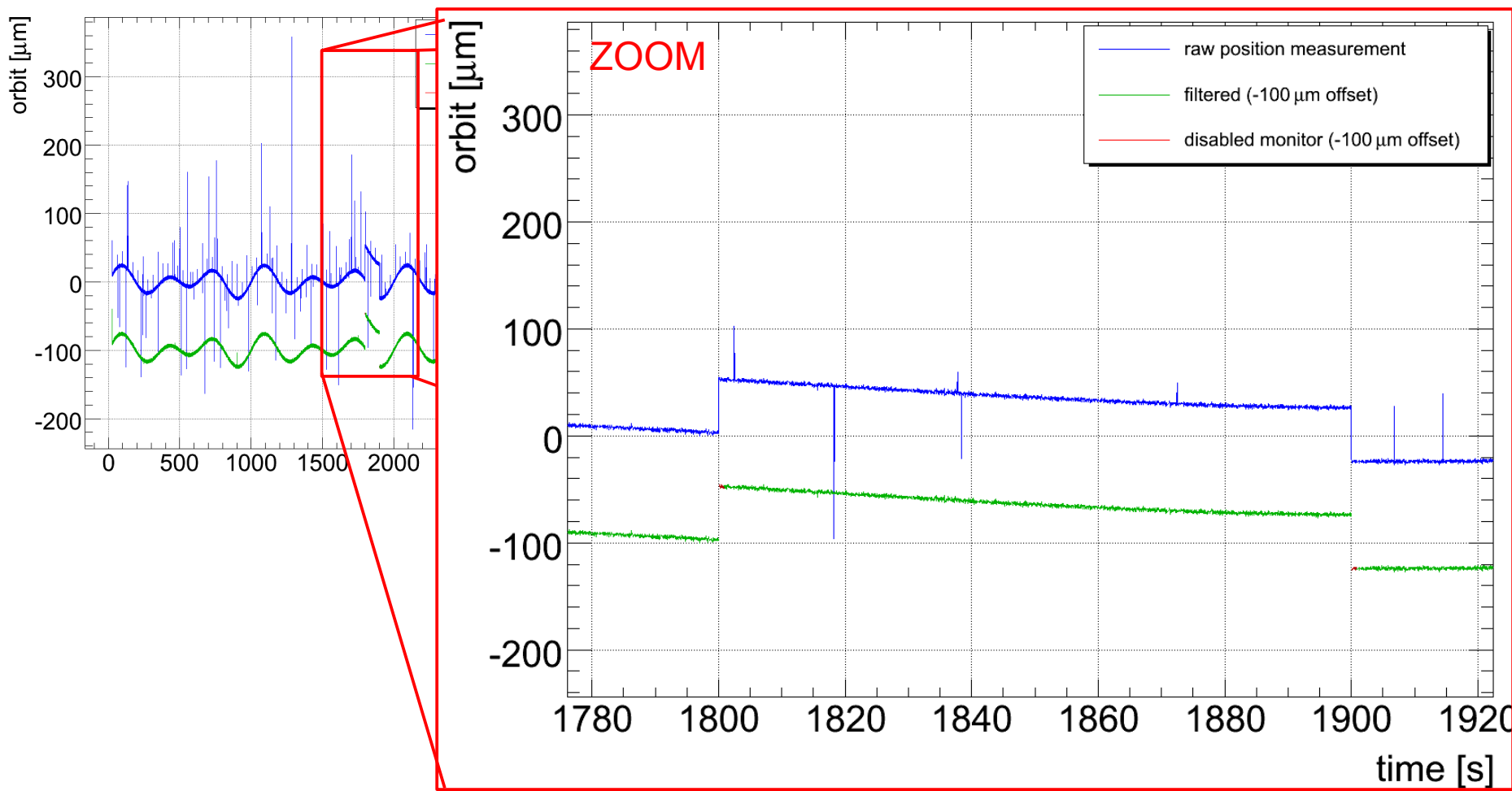
Details at:

http://lhccwg.web.cern.ch/lhccwg/Meetings/2007/2007.10.23/2007-10-23_LHCCWG-FAULTY_BPM.pdf

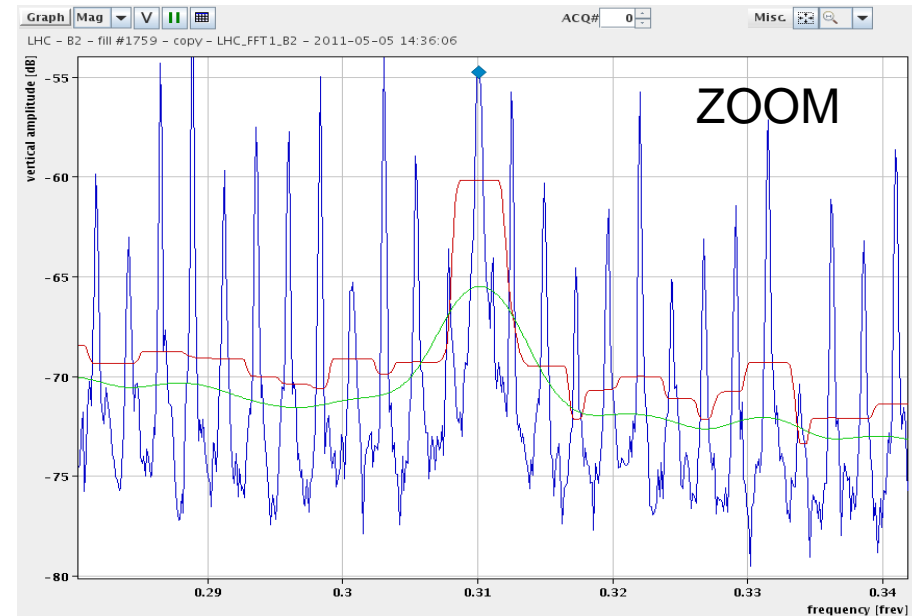
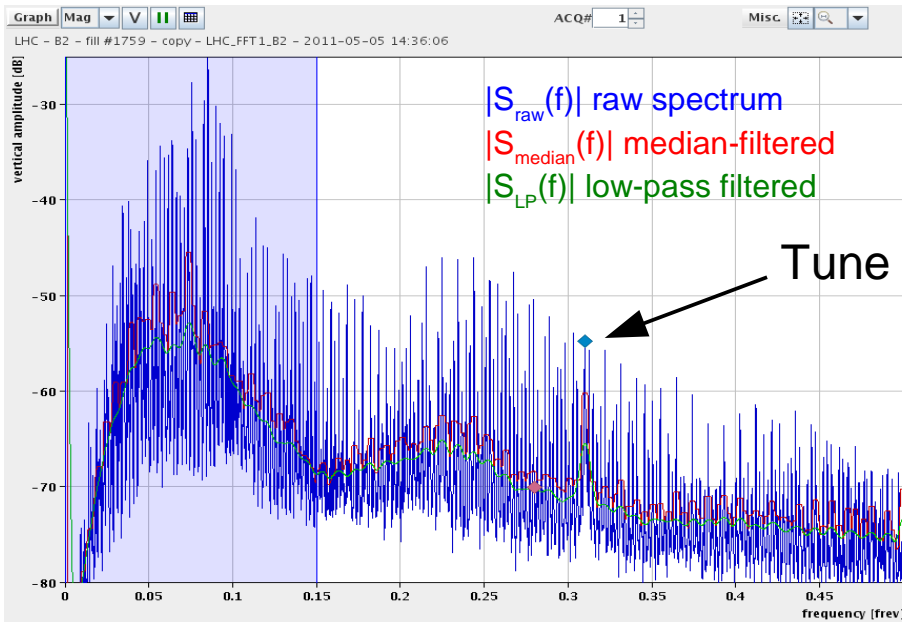
Beam Measurement Quality Checks

Detecting Erroneous BPMs II/II

- Orbit feedback procedure in case of a
 - spike: fail-safe choice of assuming that orbit is at reference position
 - step: pause feedback, average orbit before and after detected step and continue from new averaged orbit (N.B. not tested/commissioning at LHC)



- Q/Q' not a direct beam observable → highly non-trivial detection and tracking
 - strong dependence on beam intensity, filling pattern, particle species, RF settings, ADT, operational mode, ..., many cross-links/interferences
 - Subject to many reviews, details in DIPAC'11 & CERN-BE-2011-016



- Of note:
 1. Strong impact on operation, mitigated by detecting S/N deterioration
→ Tune-FB stops to avoid converting noisy/erroneous meas. into real tune drifts
 2. function distributed between BQBBQLHC FESA class and OFC



Beam Measurement Quality Checks

Q/Q' Signal Quality Checks II/II

- Motivation to split Q/Q' logic between BQBBQLHC and OFC:
 - high numerical complexity (tune tracker function limited by FE-CPU performance)
 - High-data throughput → BQBBQLHC performs necessary data reduction
 - More flexible w.r.t. Q/Q' source and tracker modification/deployment (developments still ongoing and plan to upgrade tracker during LS1)
- BBQ FE (8 systems) critical to feedback operation beside being Q/Q' source
 - **redistributes timing telegram information (BPF, Energy, Modes, ...):** enables 'majority voting', thus eliminating single-point-of-failure in OFC
 - **Sends data to OFC as well as other “high-performance CCC clients”** → interoperability between non- and RT communication most critical
- **Main issue: MEN-A CPU running at 80% load, blocking further improvements**
 - ie. tracking of multiple peaks to disentangle between mains harmonics, Q_s , interferences etc.

Often “simple” checks to mitigate or fix day-to-day problems, e.g.;

- **memory corruption, uninitialised input from systems feeding into the OFC**
→ Check every variable against 'NaN', ' \pm Inf', out-of-physically-range (2011)
(distributed in every module, some performance penalty)
- Energy telegram “noise”, '0000'/'FFFF' → limited dE/dt + majority voting (2011)
- Switching FBs 'OFF→ON' without beam → introduced BPF check
- Tune-FB 'OFF→ON' without Q signal → stability & S/N check
- Noisy Q signal QPS trips → stability and dQ/dt rate-limit checks
- BPM temperature comp. (sensor glitch→orbit glitch) → 'dabTemp' check
- Q_{rev} outside Q acceptance window → stops Tune-FB
- OFSU sending zero-iORM → check/reject/reconstruct iORM
- disabled real-time channels → disables FBs, Q' tracker, ...
- FB gains set to zero → check/reject setting
- Switching FBs 'OFF→ON' with fully coupled machine → check |C-|/switch off

- BST/BOBR timing glitch → check/compare inconsistencies for bunch-Count and errorCount
- Lost one beam during ramp → de-coupled/fast re-computation of ORM for single beam operation
- duplicate BBQ/BQS input data → detect and reject
- BPM left in intensity/calibration mode → reject
- TechNet/front-end IT security scans → improved socket and added IP firewall

[..]

- Most of the (in 2006) specified OFC design functionality in place
 - Still, a lot of sanity-checks and initially unspecified code added during four years of operation → should be preserved for post-LS1 operation
- A quite educative point of view on that matter (courtesy Quentin):
Joel Spolsky, “Things You Should Never Do” (2000)
<http://www.joelonsoftware.com/articles/fog0000000069.html>

- Generally, feedback performed their designed job. Pushing LHC machine parameter envelope also implied increased performance constraints on Feedback operation (notably orbit stability during squeeze)
→ Need to improve FB sub-systems to keep up with LHC progress post-LS1
- Feedback architecture, strategies and algorithms are well established
 - same architecture for orbit, energy, Q/Q' and betatron coupling correction
 - OFC split into two domains
 - space-domain (accelerator physics)
 - time-domain (control theory)
 - nested PID, with internal Smith-Predictor and anti-windup loops
 - cross-talk between multiple simultaneously running feedback loops minimised by central controller design and master-slave topology
- Any feedback loop is only as strong as the weakest link
 - Quality and integrity of beam parameter measurement
 - Robustness of front-end and controls infrastructure
 - Loop margin of given settings & correct working point (gains, optics, reference)



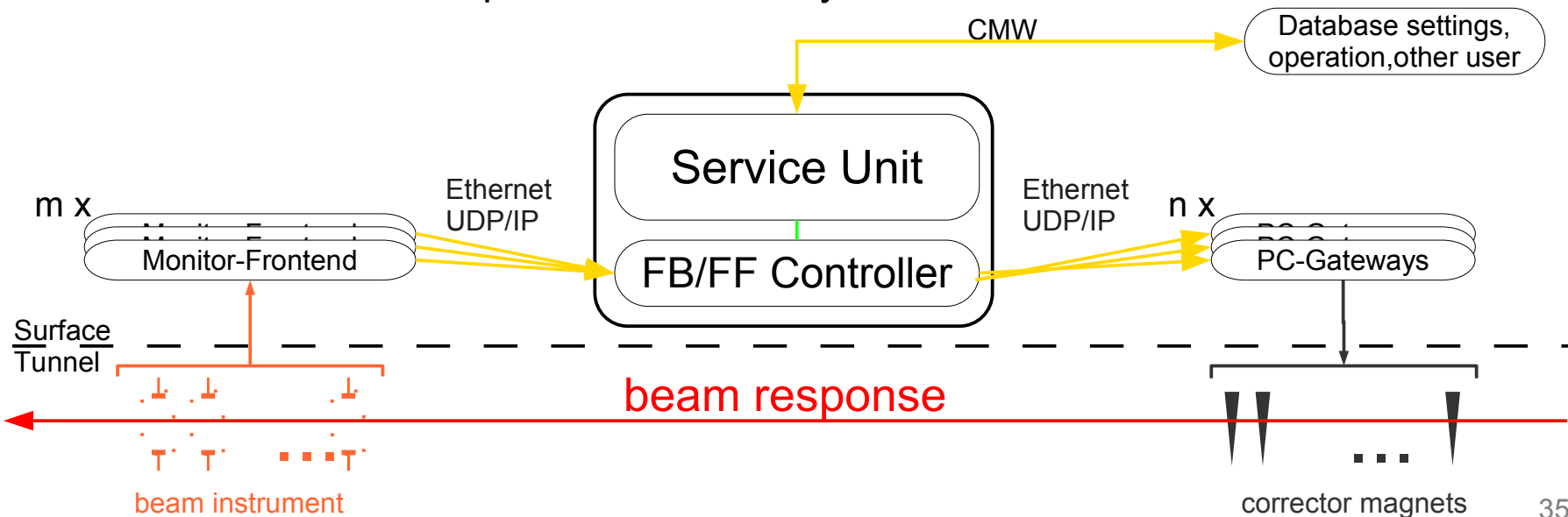
Appendix

Common Feedback/Feed-forward Control Layout

Control implementation split into two sub-systems:

- **Feedback Controller (OFC)** performing actual feedback controller logic
 - Simple streaming task (10% of total load)
 - Beam data quality checks and real-time filtering (80% of total load)
 - Server running Real-Time Linux OS with periodic constant load
 - multi-core, highly redundant – MTBF > 22 yrs (spec, 120 yrs meas.)
 - Technical Network as robust communication backbone

- **Service Unit:** Interface to high-level software control and interlock systems
 - Proxies user requests, handles asynchronous non-RT tasks

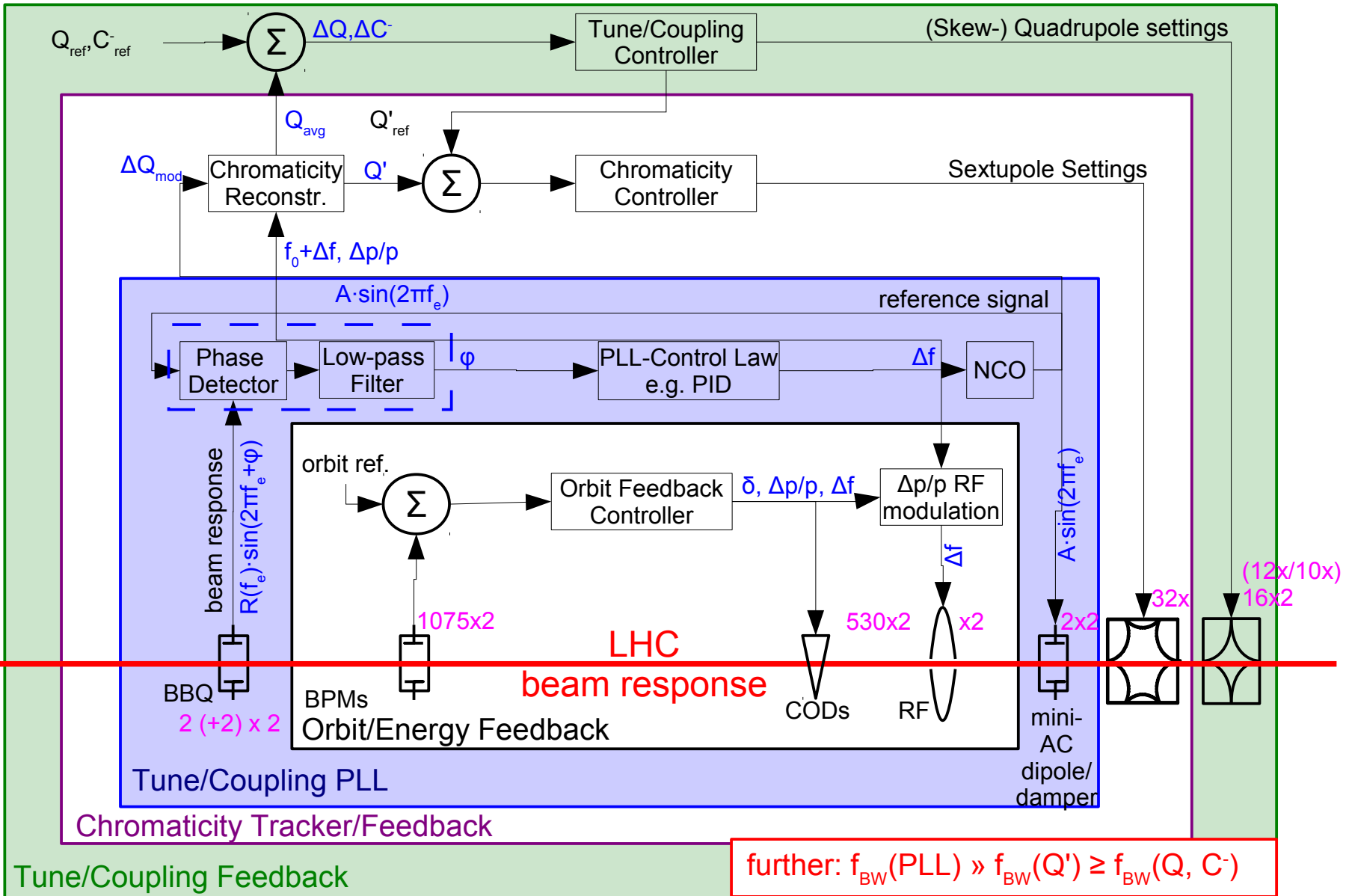




Inter-loop Cross-Dependencies III/III

Cascading between individual Feedbacks

LHC Feedback Review – Part2: Orbit- and Q/Q' Specifics, Ralph.Steinhaugen@CERN.ch, 2013-05-07





Total Number of (FB) Corrector Circuits

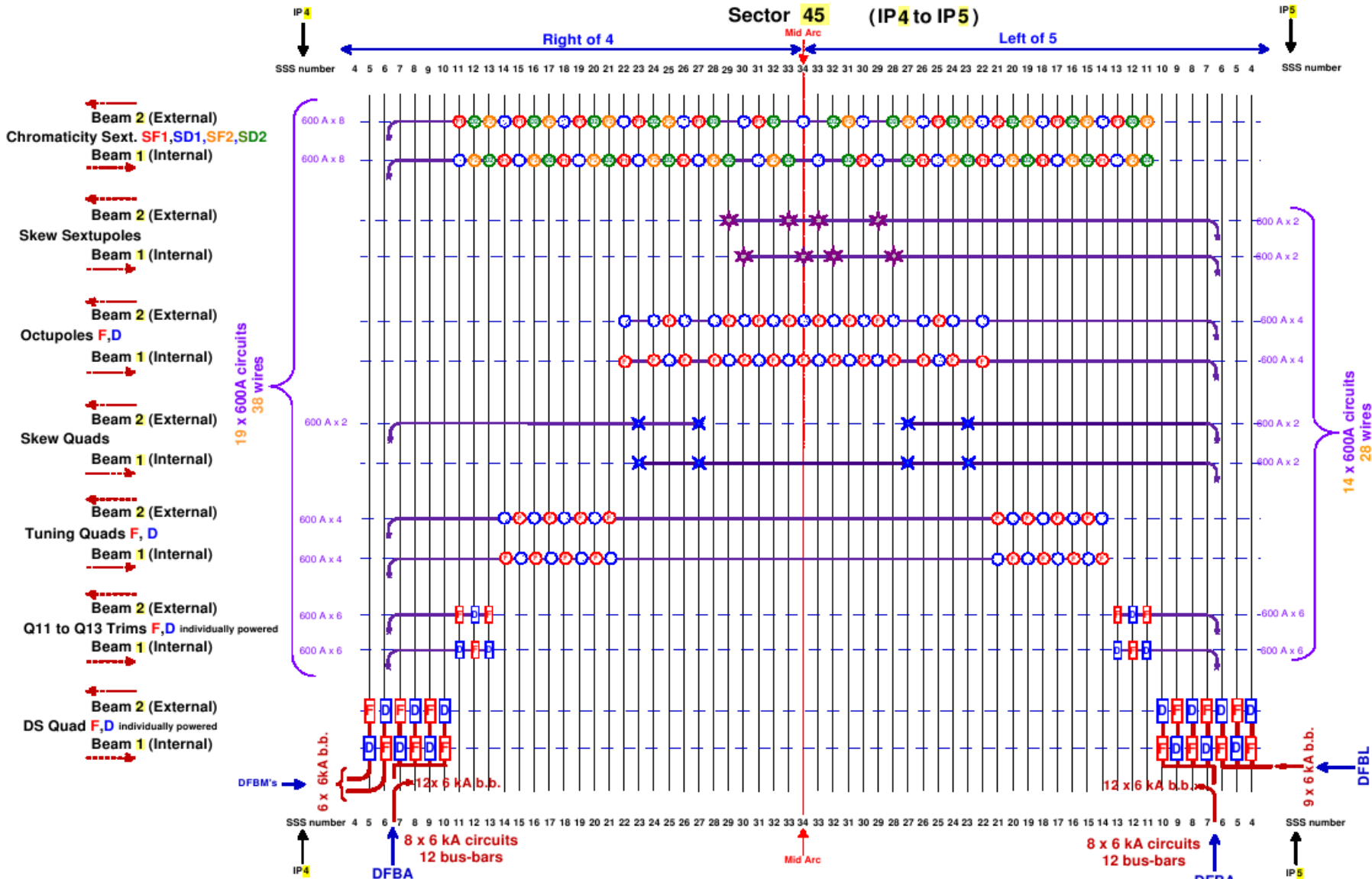
- Orbit: 530 correction dipole magnets/plane (71% are of type MCBH/V, $\pm 60\text{A}$)
 - total 1060 individually powered magnets (60-120 A)
 - ~30 shared between B1 & B2
- Tune:
 - 16x $\pm 600\text{A}$ circuits powered from even IPs (2, 4, 6, 8), 2 families
 - independent for Beam 1&2, but coupling between planes
 - can use them independently, optional use of DS quadrupoles
- Chromaticity:
 - 32x $\pm 600\text{A}$ circuits powered from even IPs, 4 families ($\Delta Q' \sim 1 \rightarrow 1\text{A} @ 7\text{TeV}$)
- Coupling: four skew quadrupoles per arc, 1/2 families
 - Beam 1: 12x $\pm 600\text{A}$
 - Beam 2: 10x $\pm 600\text{A}$
- Total: 1130 of 1720 circuits/power converter → more than half the LHC is controlled by beam based feedback systems!



Total Number of (FB) Corrector Circuits Powering Layout of the SSS Correction Scheme IP4↔IP5

LHC Feedback Review – Part2: Orbit- and Q/Q' Specifics, Ralph.Steinhausen@CERN.ch, 2013-05-07

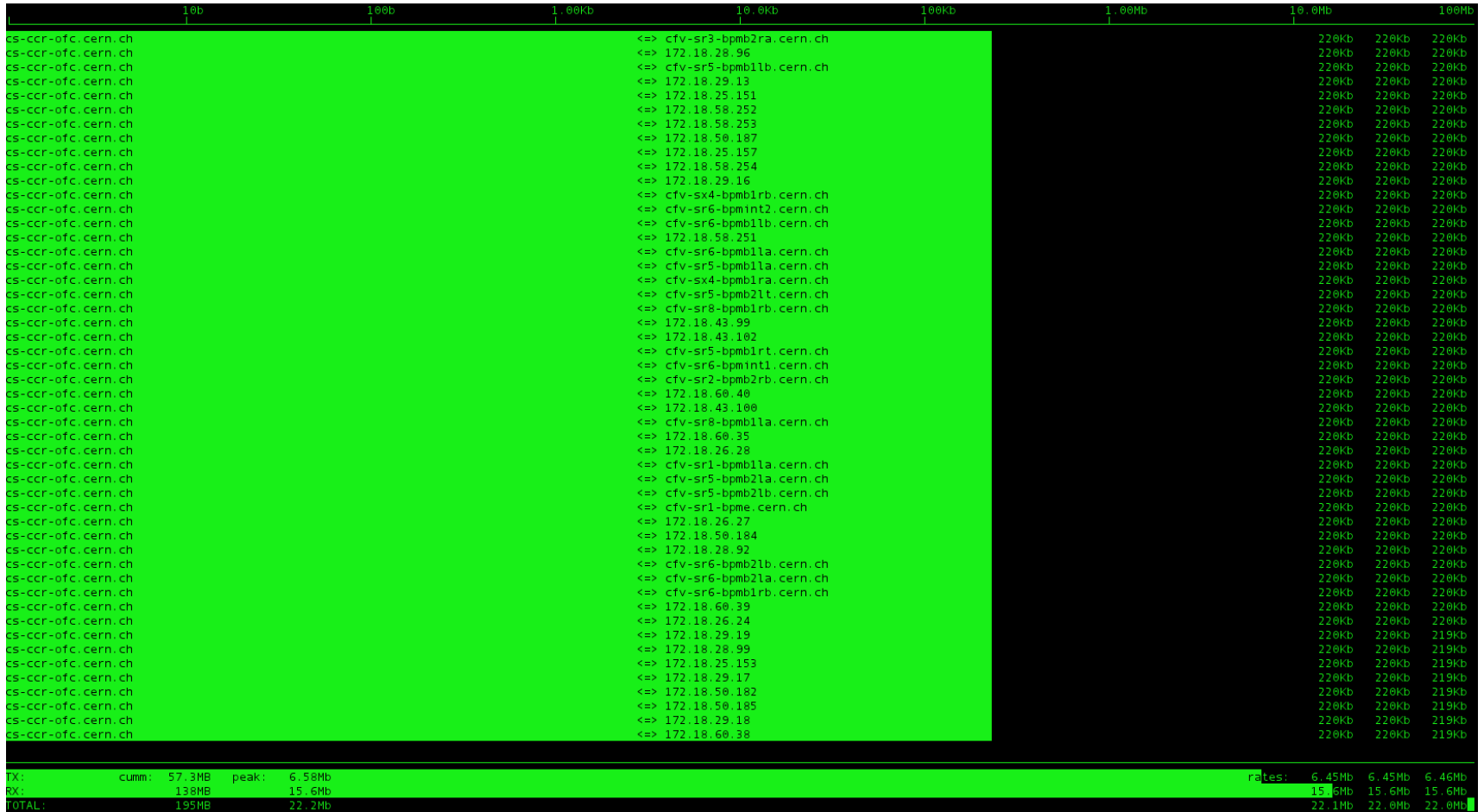
Auxiliary bus-bars and connections for Short straight section correction scheme





Network Traffic In and Out I/II

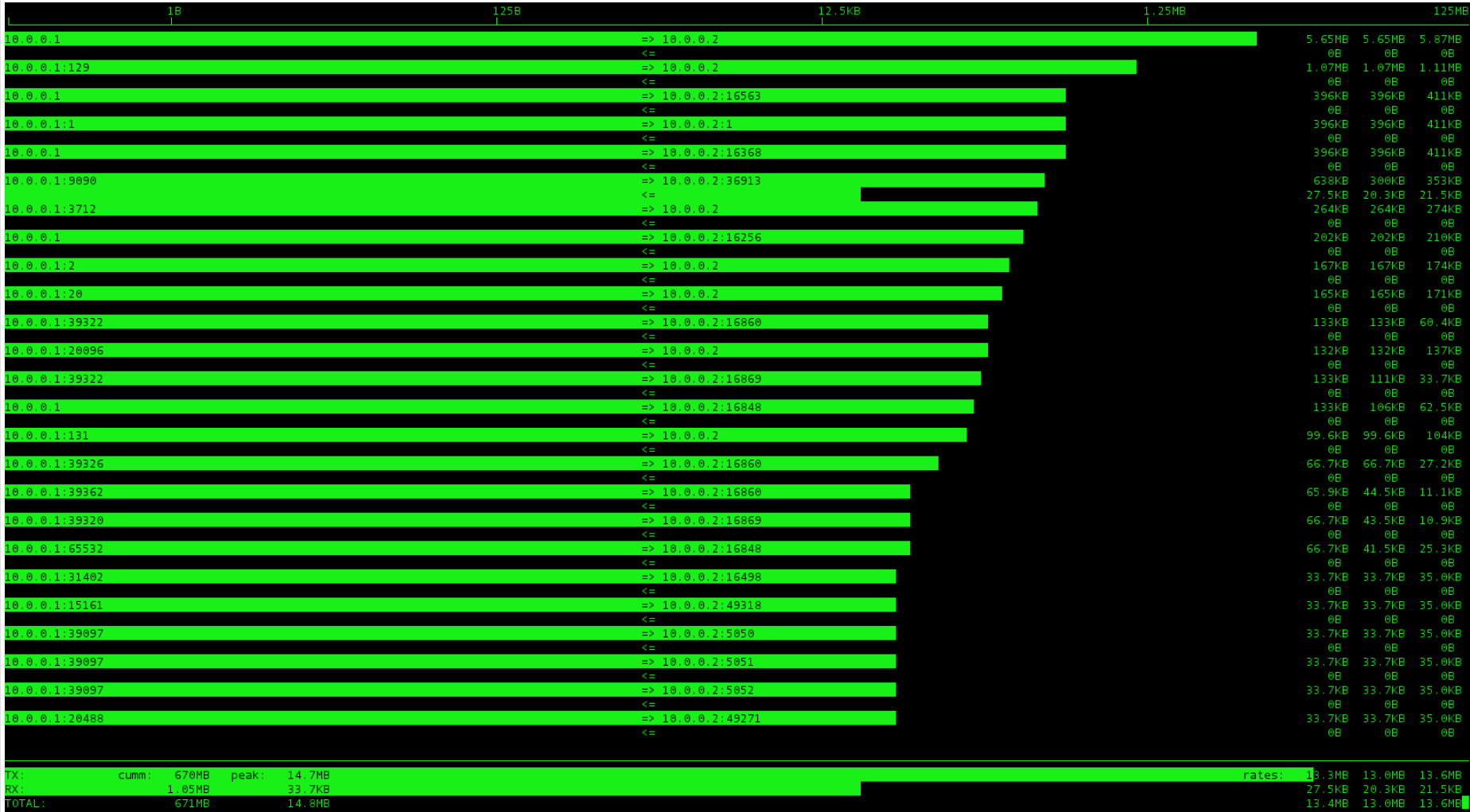
- typical '/usr/sbin/iftop' diagnostics on cs-ccr-ofc:



- very powerful tool, scroll up/down with 'k' and 'j', 'L' toggles logarithmic display, 't' toggles in/out traffic display, 'h' for help and advanced port/DNS display
- Healthy state: all BPMs, FGC Gateways send with the same data rate



Healthy OFC-OFSU communication:



- Alternatively: 'netstat -Natn' and 'netstat -Naun' on cs-ccr-of[c/su] indicate if the network sockets are overloaded (via Recv-Q Send-Q)