

# Wall-Current-Monitor based Ghost and Satellite Bunch Detection in the CERN PS and LHC accelerators

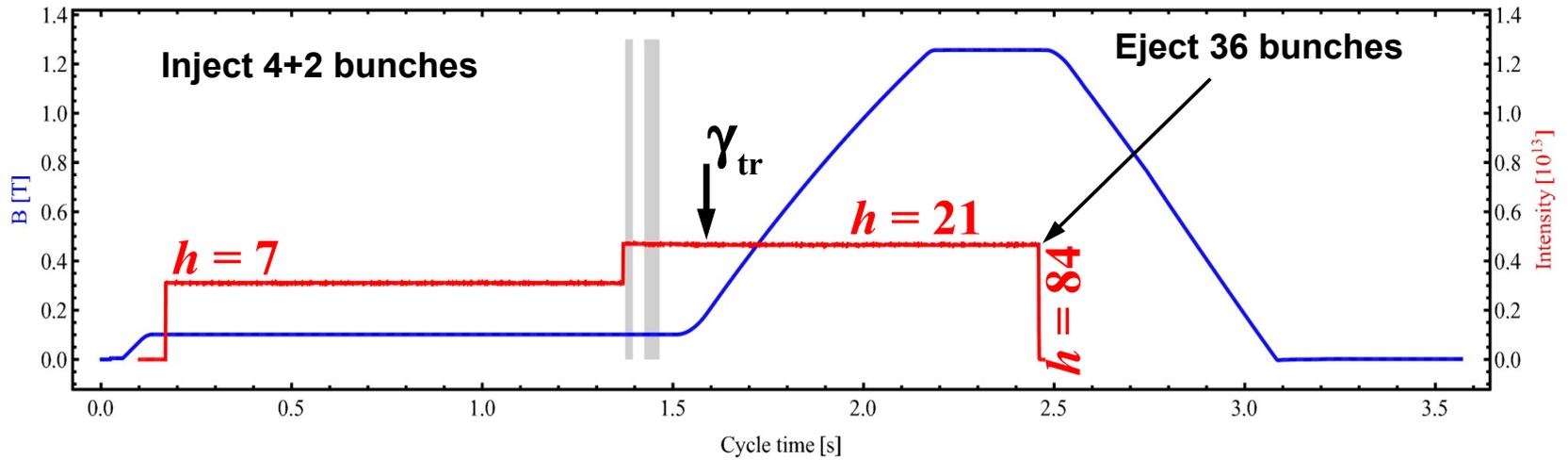
Ralph J. Steinhagen, S. Bart-Pedersen,  
J. Belleman, T. Bohl, H. Damerau

CERN Beam Instrumentation and RF Group

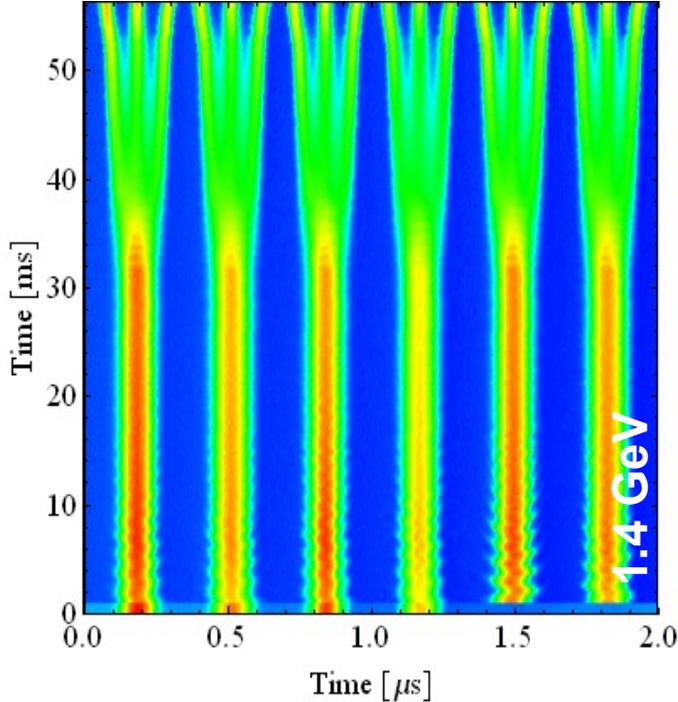




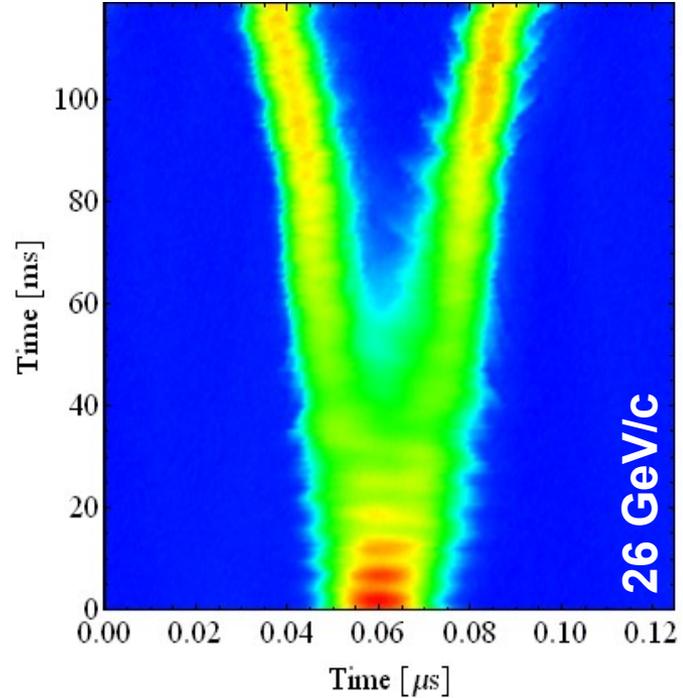
# LHC-type Beam Production in the CERN-PS here: 50 ns beam



### Triple splitting after 1st injection

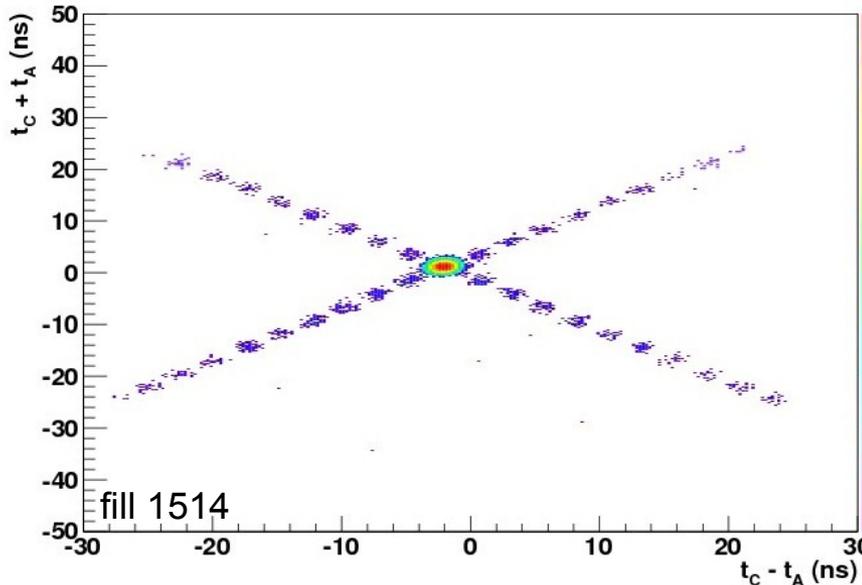


### Split in two at flat top energy

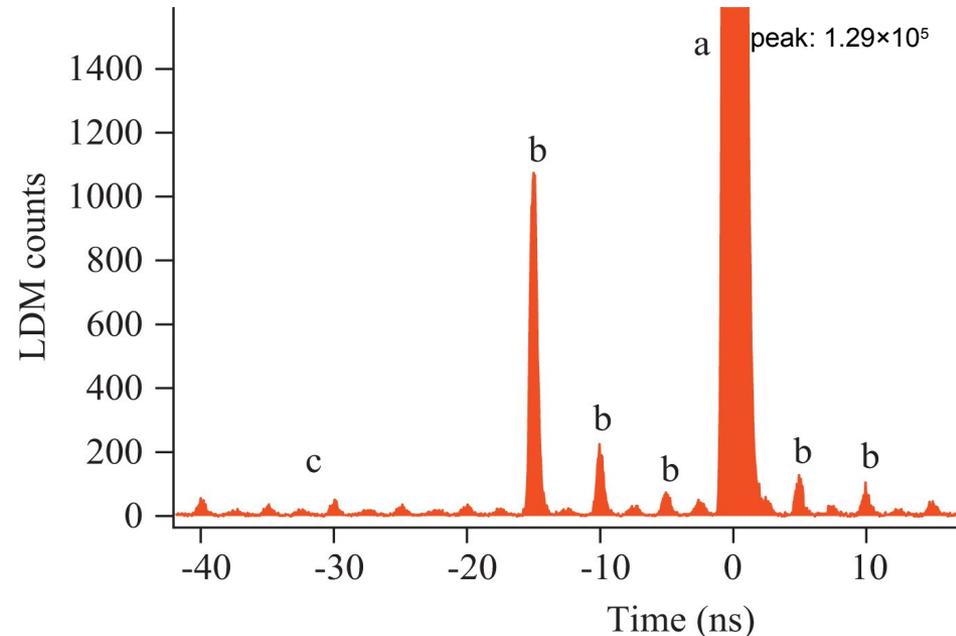


- Depending on the particle population per bucket:
  - Nominal bunch:  $n_b \sim 10^9 - 1.6 \cdot 10^{11}$  p/bucket
  - 'Satellite': % -level filled buckets typ. in vicinity of nominal bunches
    - mostly PS beam production, particle transfer
  - 'Ghost':  $< 10^{-4}$  w.r.t. nom. bunch filled bucket
    - capture losses/recapture beam at LHC injection

ALICE Interaction Point reconstruction:



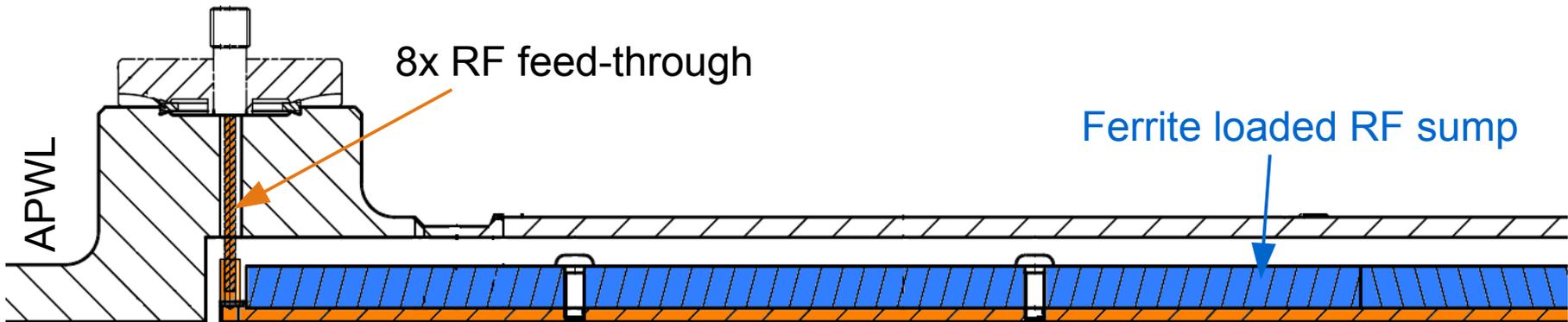
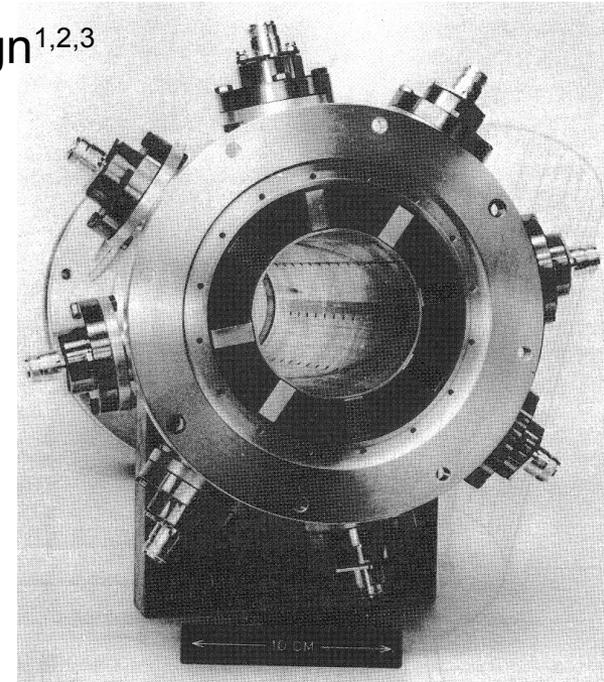
Synch-Light Single Photon Counting (APD)<sup>1</sup>:



<sup>1</sup>A. Jeff et al., "First results of the LHC longitudinal density monitor", NIMA, Vol. 659, Issue 1, 2011, pp. 549–556

- Terminology: Ghosts and Satellites
  
- Wall-Current Monitor Infrastructure
  - Pick-up response, cabling, star-combiner & limitations
  
- Intensity Measurement Resolution and Acquisition Mode
  
- Post-processing
  - Calibration based signal compensation with and without beam
  - Base-line restoration and noise reduction
  
- Some results and future plans

- WCM pickup designs based on established 78' design<sup>1,2,3</sup>
- Proof-of-principle: *“What can be achieved/are the limits re-using the existing infrastructure”*
- Simplicity is key necessity to control systematics and reflections below the  $<10^{-3}$  level at few-GHz:  
WCM + “star combiner” → 3/8” pig-tail  
 → 30 (100) m 7/8” cable  
 → 40 dB attenuator → 3+ GHz fast sampling scope
- Intensity etc. measurement relies on beam-based off-/online calibration and signal post-processing

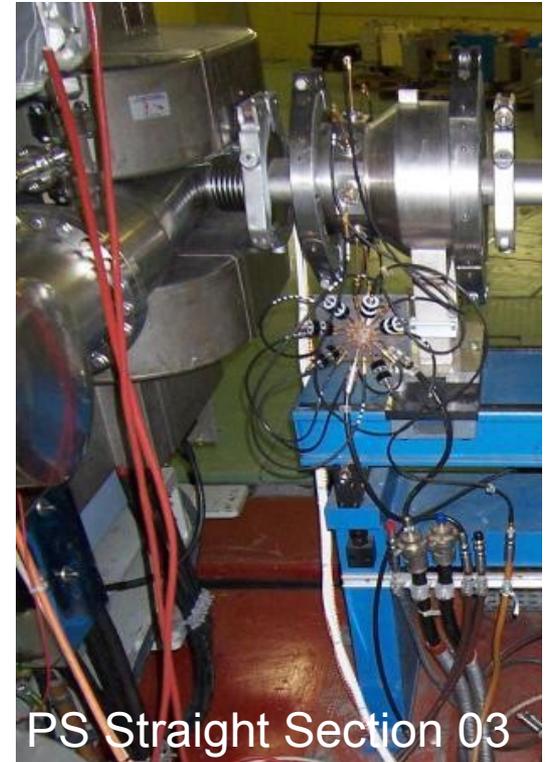
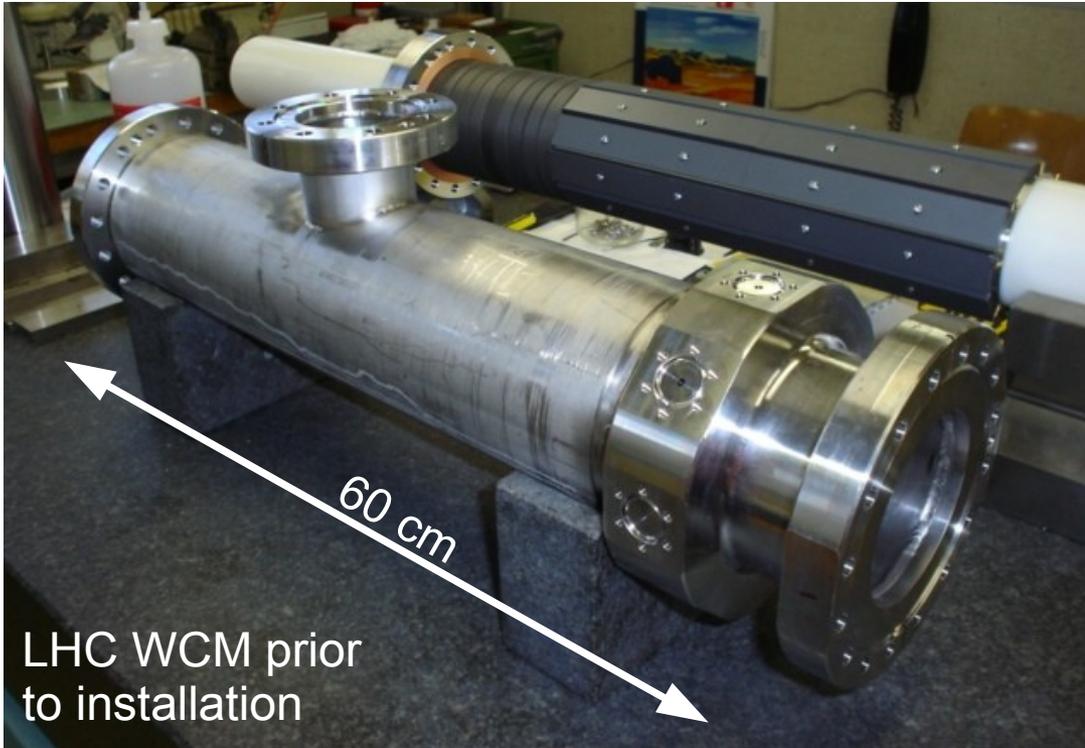


<sup>1</sup>T. Linnecar, “The high frequency longitudinal and transverse pick-ups used in the SPS”, CERN-SPS/ARF/78-17, 1978

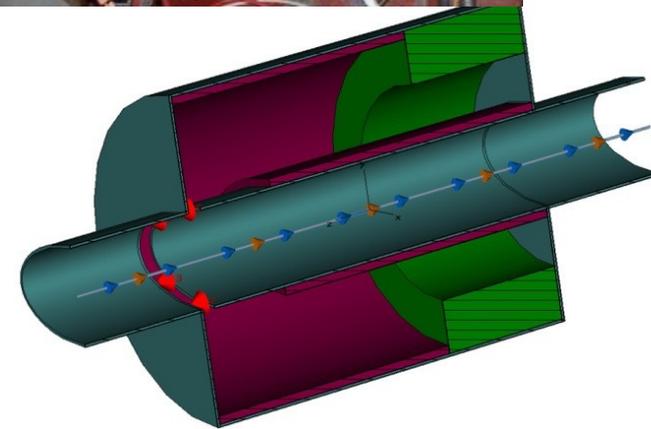
<sup>2</sup>Th. Bohl, “The APWL Wideband Wall Current Monitor”, CERN-BE-2009-006, 2009

<sup>3</sup>R. Cappi et al., “Single-Shot Longitudinal Shape Measurements [...]”, CERN-PS-87-31-PSR, PAC 1987, 1987

- Prior to installation



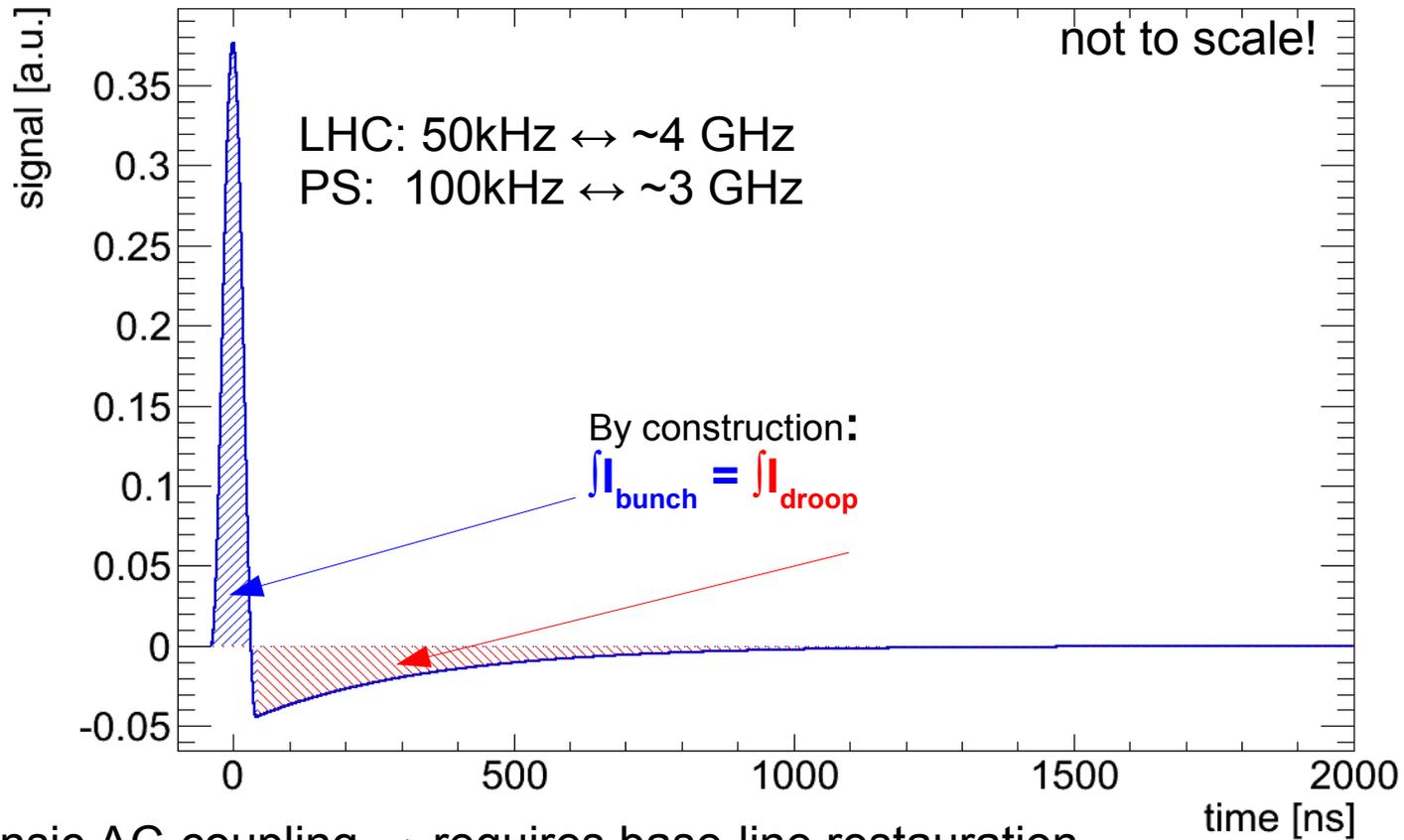
- Combiner: star-topology 8(+8) x 50 $\Omega$ -matched inputs (outputs)
- Aged/experienced PS-WCM is targeted to be upgraded for reliability and maintainability reasons



# Reconstruction Requirements I/II

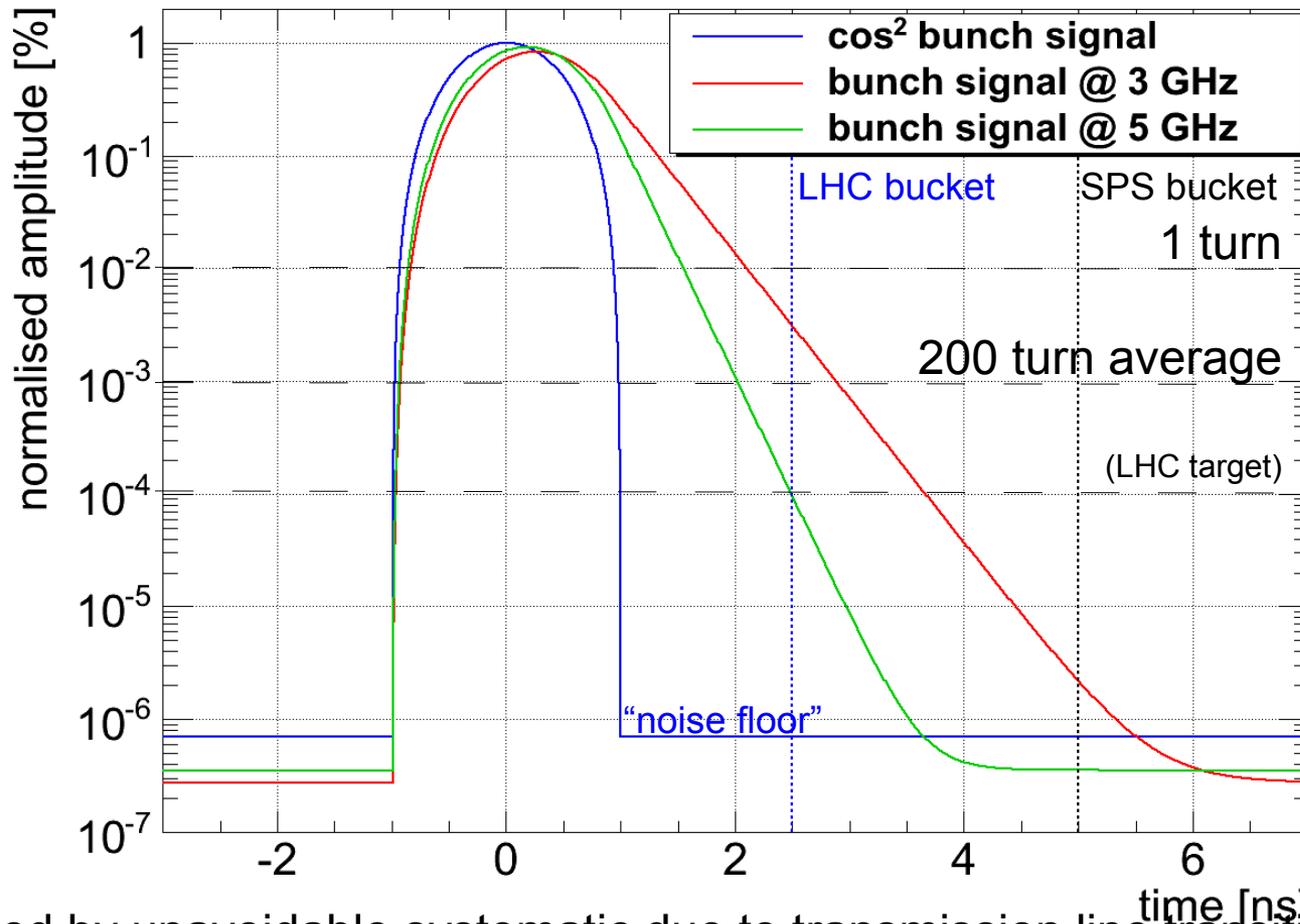
## Typical WCM response – Low-Frequency Base-Line

- Naive approach: Fourier Integral definition for ' $\omega:=0$ ': 
$$F(\omega) = \int_{-\infty}^{+\infty} f(t) e^{-i\omega t} dt$$
- However: DC information is in-accessible:



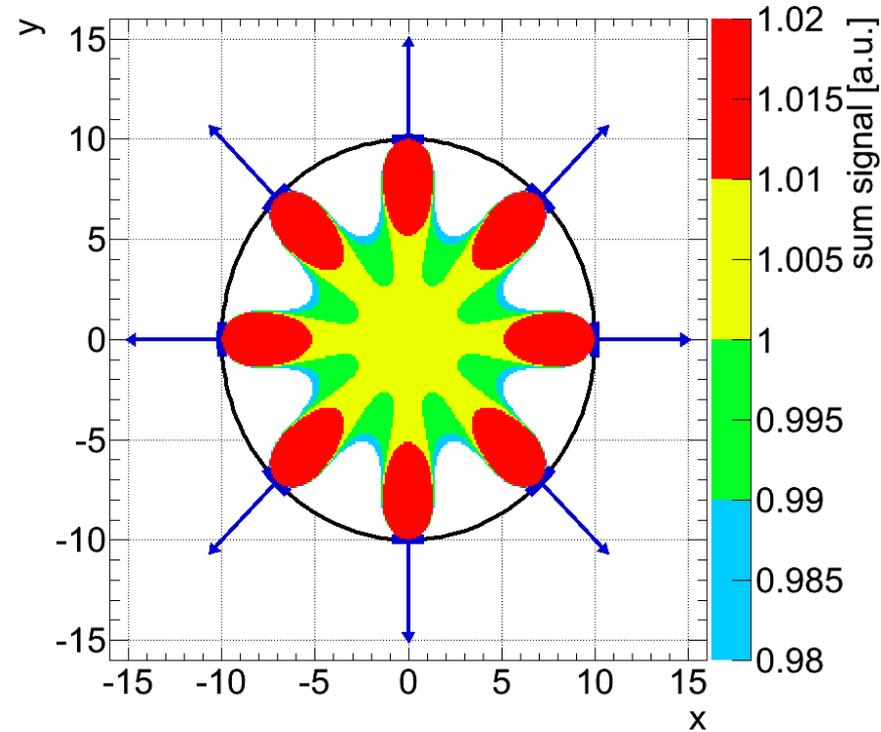
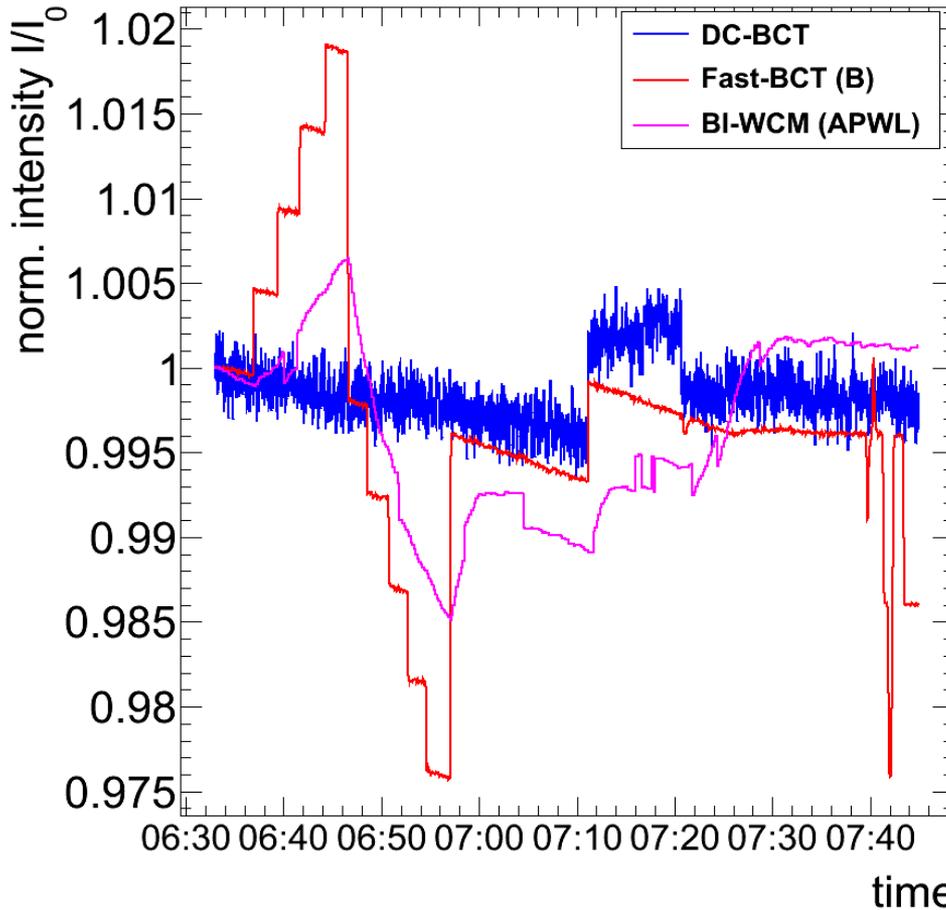
- Intrinsic AC-coupling → requires base-line restauration
  - typ. 1<sup>st</sup>-order zero-pole IIR filter works fine on %-level
    - Particularly important for filling patterns with many bunches (LHC: <2808)
  - observed sub-%-level drifts related bunch-filling pattern, bunch charge,...

- Need high pick-up and cable bandwidth to distinguish between large bunches and tiny satellites/ghosts in the vicinity:



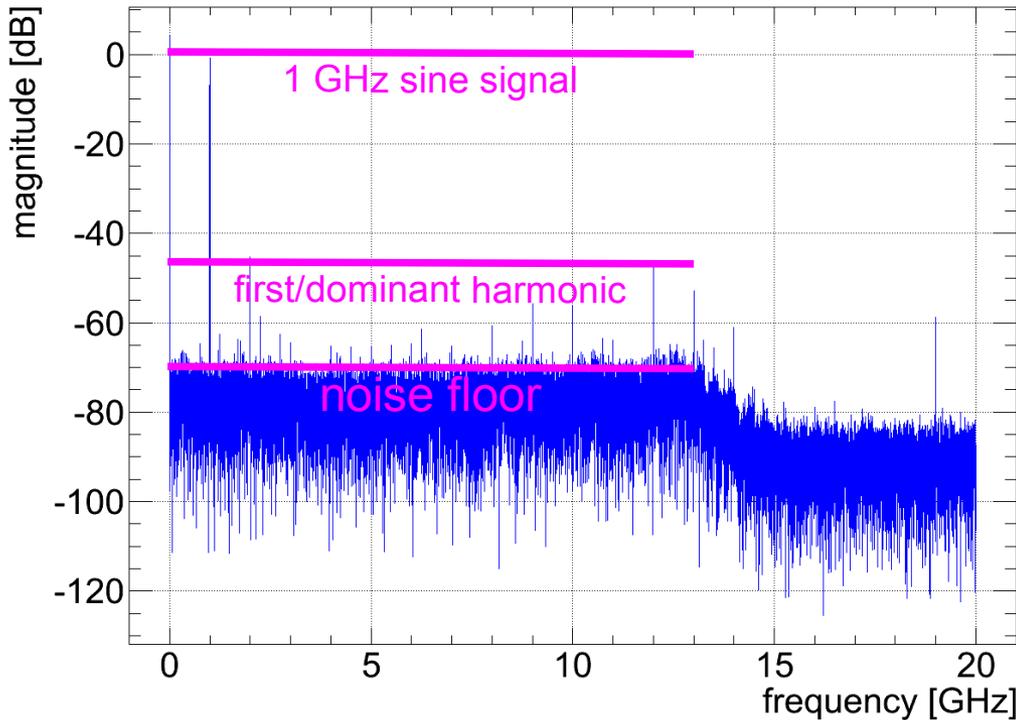
- ... limited by unavoidable systematic due to transmission line transitions, reflections, etc. (N.B. difficult to control better than  $10^{-3}$  on  $> 2$  m distances)

- “Re-discovered” expected position dependence while doing a  $\pm 5$  mm orbit bump around LHC-Pt4 (RF, BI insertion):



- Usually suppressed by  $\pm 200$   $\mu\text{m}$  orbit stability during regular operation

- Our garden variety: Agilent 54853A (DSO 90000), [LeCroy WavePro 7300 A \(7Zi\)](#), Tektronik & under evaluation: GUZIK's GSA digitizers



GUZIK ADC6044

- Analog performance very similar between systems/brands:
  - Signal-to-Noise-And-Distortion (SINAD) ratios of typically  $\sim 44$  dB
    - $\rightarrow$   $\sim 1\%$  accuracy on absolute intensity measurements
  - Noise-floor sufficiently flat/white up to the specified bandwidth
    - $\rightarrow$  can gain in resolution resolution for repetitive signals

Turn-by-turn acquisition using

A) **Instantaneous 'raw' data**: intensity resolution  $\Delta n_b$  limited by 8-bit quantisation, ADC noise (ENOB) and number of samples per bunch  $n_s$

$$\sigma(n_b) \sim \frac{1}{\sqrt{n_s} \cdot 2^{ENOB}}$$

– LHC ( $4\sigma_t \sim 1$  ns, 10 GS):  $\sim 10^{-3}$  PS ( $4\sigma_t \sim 5$ -10 ns, 10 GS):  $\sim 10^{-4}$

B) **Average over  $n_{turn}$** :  $\sigma(\bar{n}_b) \sim \frac{1}{\sqrt{n_s} \cdot 2^{ENOB}} \cdot \frac{1}{\sqrt{n_{turn}}}$

– LHC:  $<10^{-4}$  ( $10^{-6}$ )@0.1Hz & PS:  $<2 \cdot 10^{-4}$  ( $2 \cdot 10^{-5}$ )@0.1Hz achieved (theo.)

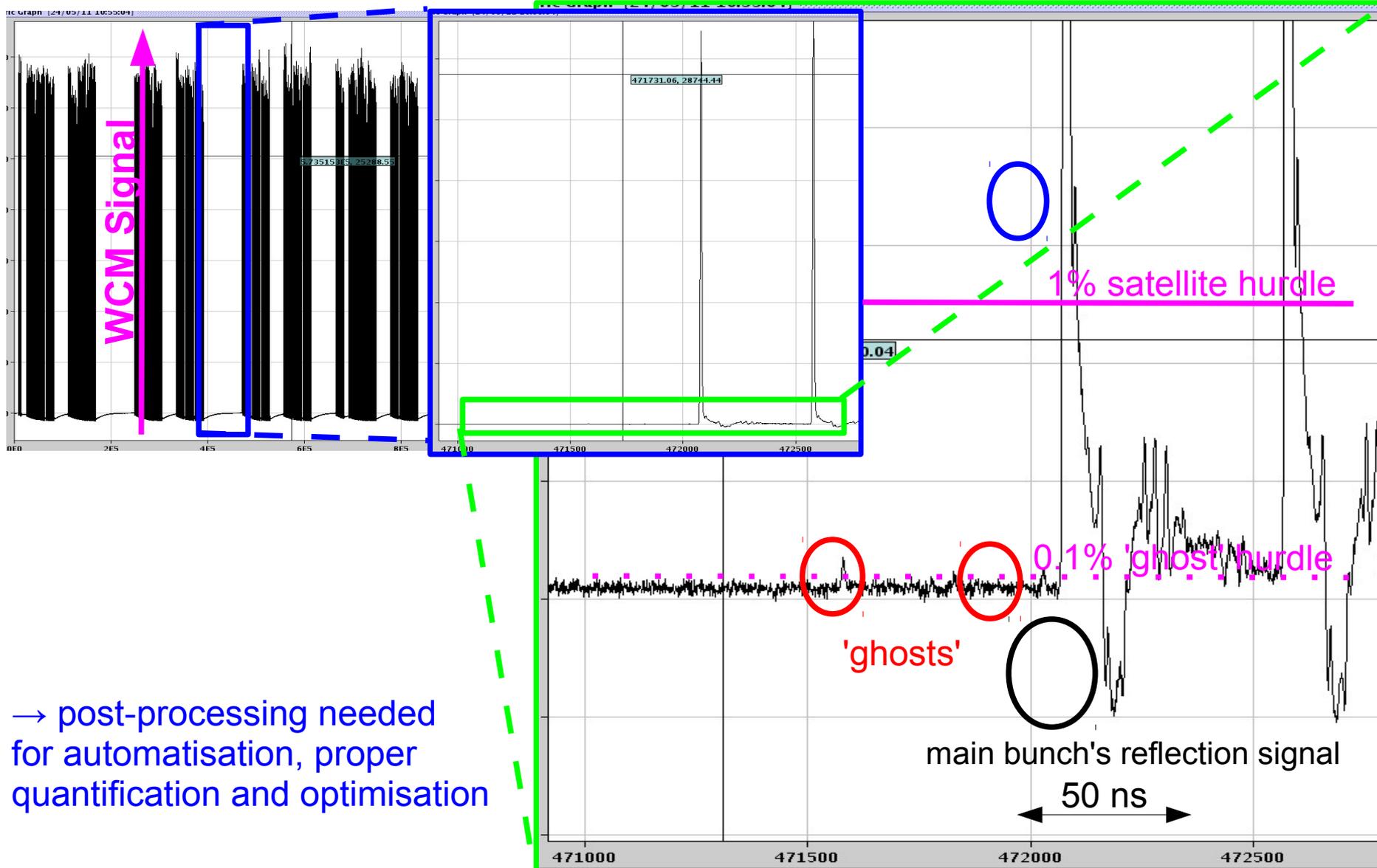
–  $n_{turn}$  essentially only limited by

- required measurement bandwidth/time-scale the parameter changes
- acquisition HW limitations, e.g. LHC: tested oscilloscopes average in SW: 0.1 Hz bandwidth  $\leftrightarrow$  112k turns max needed to be limit the to 500 turns/10s (data transfer limit)  $\rightarrow$  upgrade in place/being evaluated

C) **Dynamic range splitting**: resolution is basically the same as raw turn-by-turn acquisitions but shifting range for satellite/ghosts into favourable ADC range

– First results are quite promising... see later slides

- From a pure resolution point of view: "Can detect Ghosts by Eye"



→ post-processing needed for automatisisation, proper quantification and optimisation

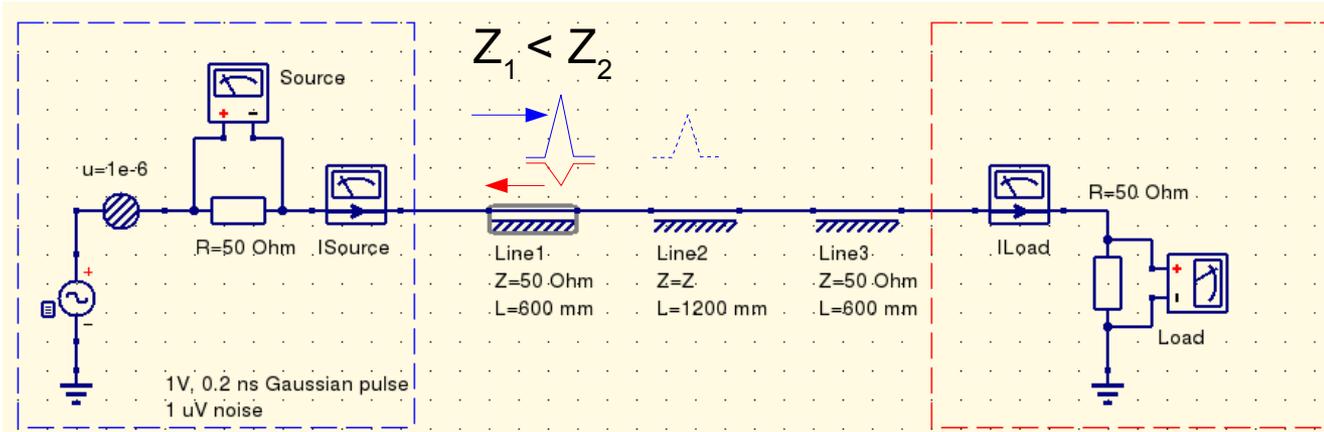
- Detection needs to be done in the presence of
  - Sub-% level reflection caused by unavoidable geometric imperfections
  - variable systematic background caused by temperature effects of dielectrics and ferrites in cable/pick-up
  
- Going below  $10^{-3}$ -level requires additional measures.  
The most promising combination found:
  - I. Sub-percent level compensation of the pick-up response
    - Classical Fourier-/Wiener-filter based Deconvolution
  - II. High-frequency Noise Rejection
    - Savitzky-Golay  $\chi^2$ -fitting<sup>1</sup>
  - III. Base-line restoration
    - SNIP background estimate<sup>2,3</sup>

<sup>1</sup>A. Savitzky and M. Golay, "Smoothing and Differentiation of Data by Simplified Least Squares Procedures", Analytical Chemistry, Vol. 36, No. 8, July 1964, pp. 1627–1639

<sup>2</sup>C.G. RYAN et al., "SNIP, A Statistics-Sensitive Background Treatment for the quantitative Analysis of PIXE Spectra in Geoscience Applications, NIM B34 (1988), 396-402

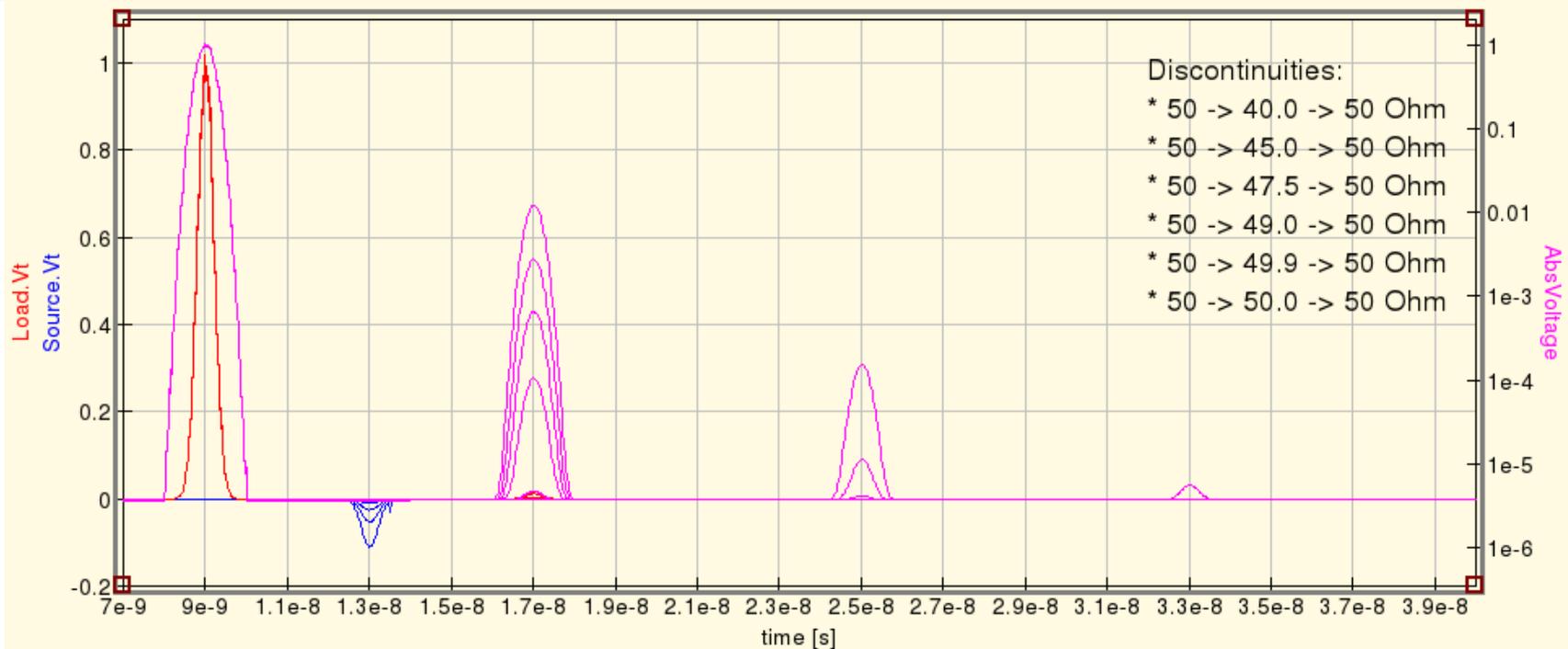
<sup>3</sup>M. Morháč, J. Kliman, V. Matoušek, M. Veselský, I. Turzo: "Background elimination methods for multidimensional gamma-ray spectra". NIM, A401 (1997) 113-132.

- ...are unavoidable impedance mismatches



$$\rho := \frac{Z_1 - Z_2}{Z_1 + Z_2}$$

$$VSWR := \frac{1 - \rho}{1 + \rho}$$



- Selection of common connectors and adapters (H&S):

- Naively, one would expect these to be inert
- static and frequency dependent component



$$VSWR \leq 1.03 + 0.01 \cdot f \text{ [GHz]} \quad \leq 1.19 + 0.06 \cdot f \text{ [GHz]}$$

- For comparison, a VSWR of

- $1.02 \leftrightarrow r = 1\% \leftrightarrow 40 \text{ dB}$
- $1.03 \leftrightarrow r = 1.4\% \leftrightarrow 36.6 \text{ dB}$
- $1.05 \leftrightarrow r = 2.4\% \leftrightarrow 32.3 \text{ dB}$



$$VSWR \leq 1.03 + 0.004 \cdot f \text{ [GHz]}$$



$$VSWR \leq 1.025 + 0.007 \cdot f \text{ [GHz]} \quad \leq 1.05 + 0.015 \cdot f \text{ [GHz]}$$

- RF transitions are unavoidable in real life

- %-level reflections are common/normal



$$VSWR \leq 1.06 + \sim 0.01 \cdot f \text{ [GHz]}$$

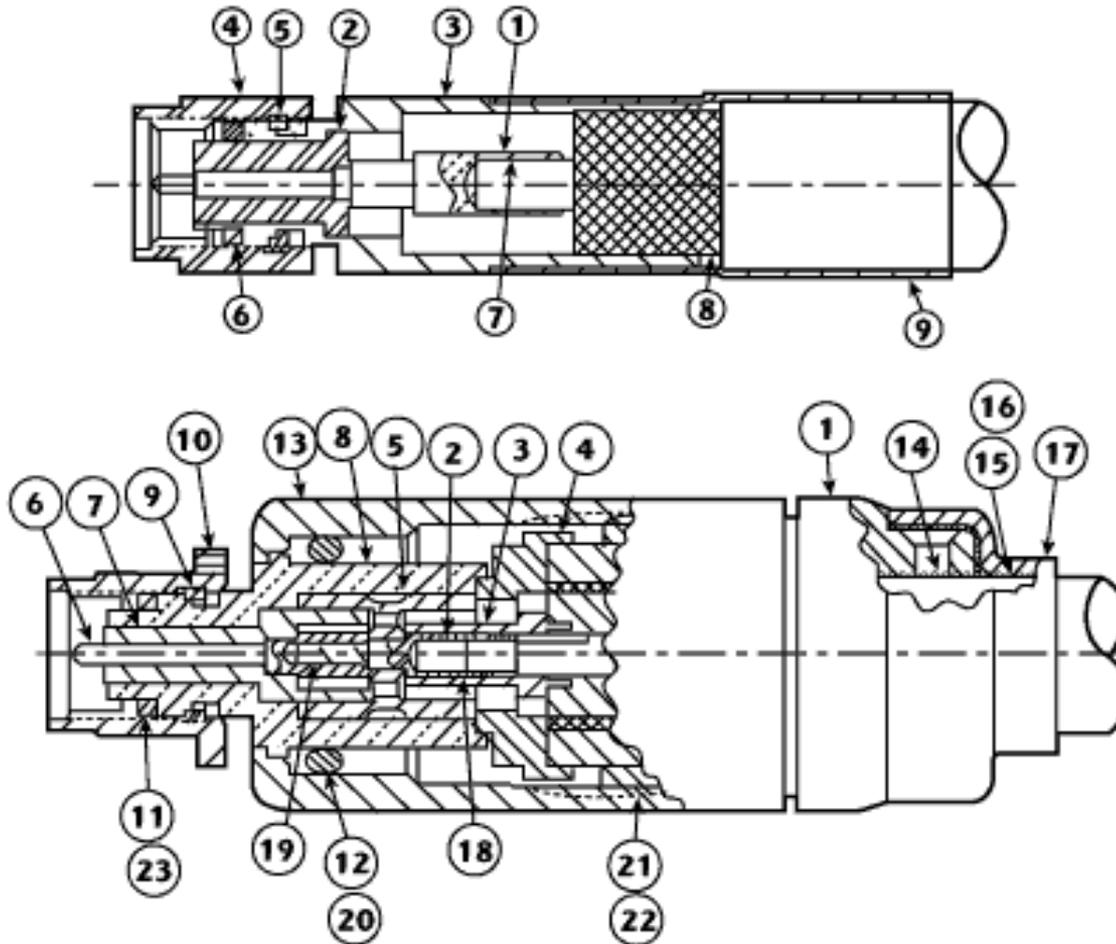


$$VSWR \leq 1.02 + 0.03 \cdot f \text{ [GHz]}$$



$$\leq 1.05 @ 6\text{GHz}$$

- Anatomy of a SMA connector:



- ... however: imperfections can be compensated using the measured cable transmission transfer function for the specific installation (relaxes a bit if  $\lambda \gg l$ )



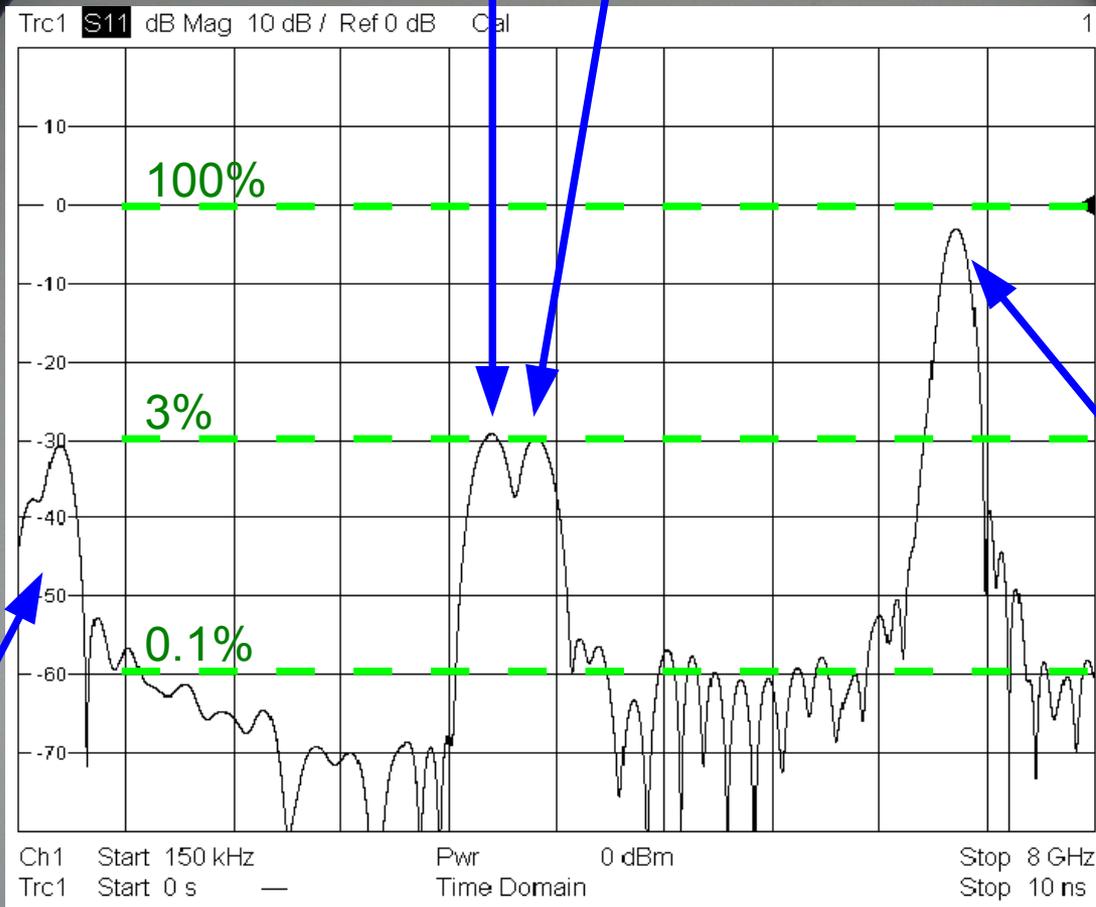
# Reflections: RF Connector and Cable Geometry Real-Life Example

BI-Seminar Ghost/Satellite detection, Ralph.Steinhausen@CERN.ch, 2012-06-15

DIN 7/16 ↔ DIN 7/16

N ↔ DIN 7/16

(radiating) open end

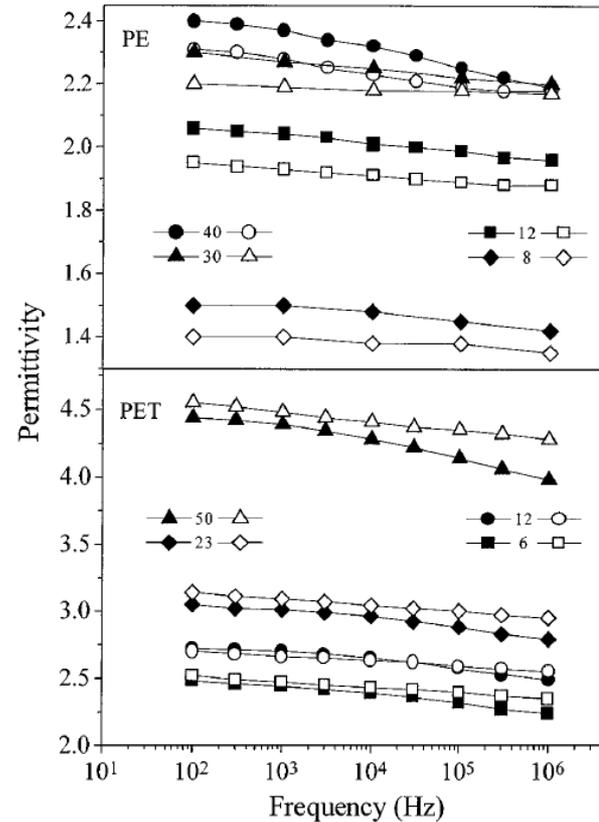
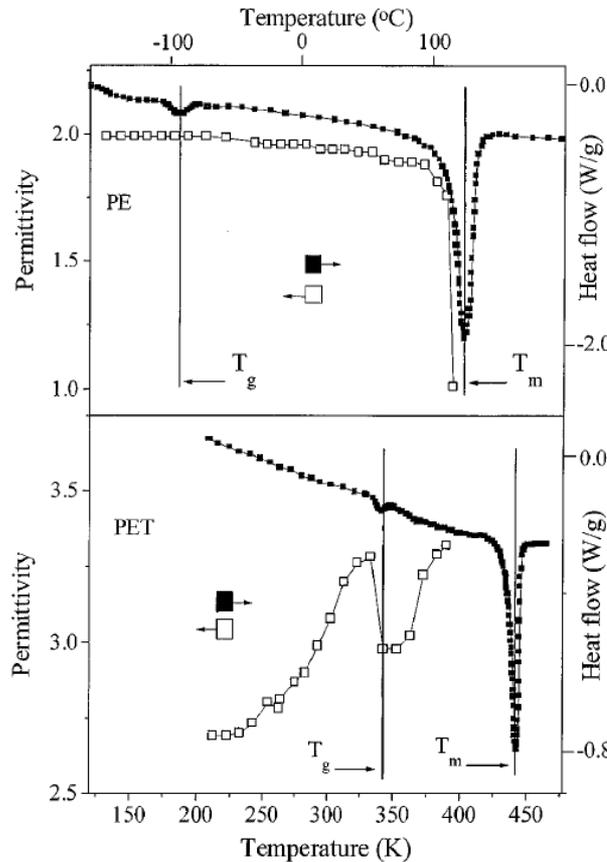


- Permittivity depends on frequency and temperature

N.B.  $Z_0 \sim \sqrt{\frac{\mu_r}{\epsilon_r}}$

$$\frac{\partial}{\partial T} \left( \frac{\Delta \epsilon}{\epsilon} \right) \sim \pm 30 \text{ ppm}/^\circ\text{C} \quad (\text{e.g. ceramics})$$

$$\frac{\partial}{\partial T} \left( \frac{\Delta \mu}{\mu} \right) \sim 0.1 \dots 1 \cdot 10^{-2} / ^\circ\text{C} \quad (\text{typ. ferrites})$$

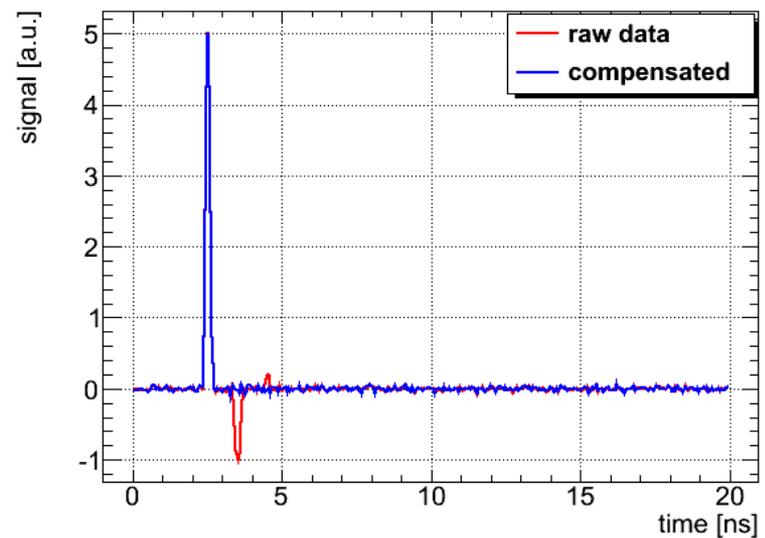
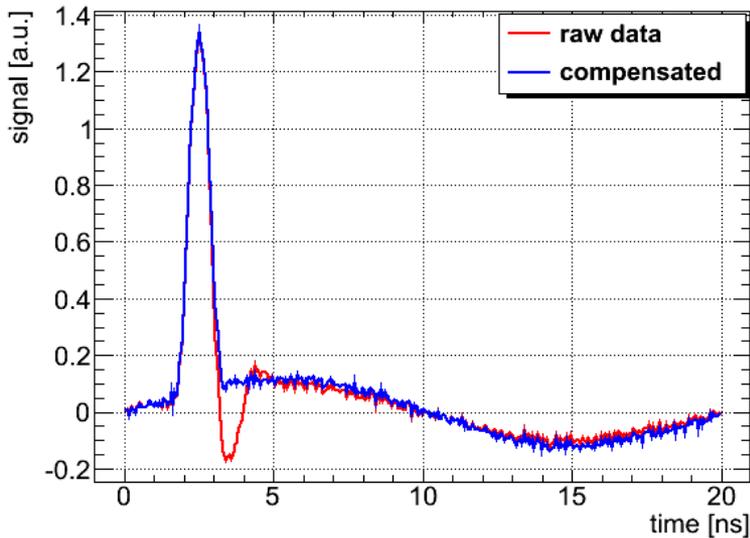
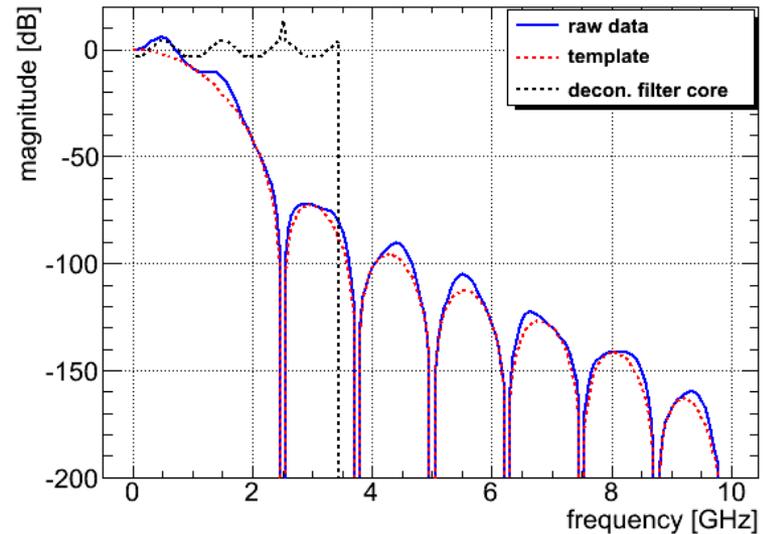
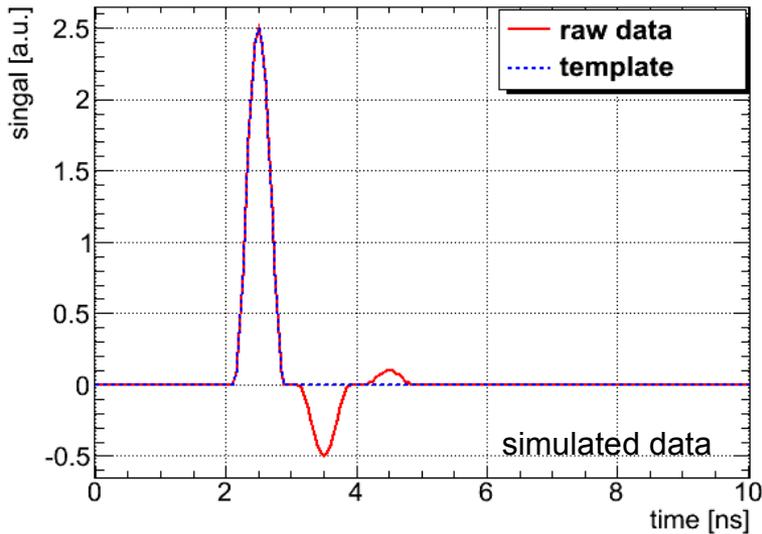


- Highly non-trivial and active research topic

- N.B. PE melts at a very low temperature around 100 °C ↔ ~20 W/m power loss in cables (thanks to S. Smith for pointing this out!)

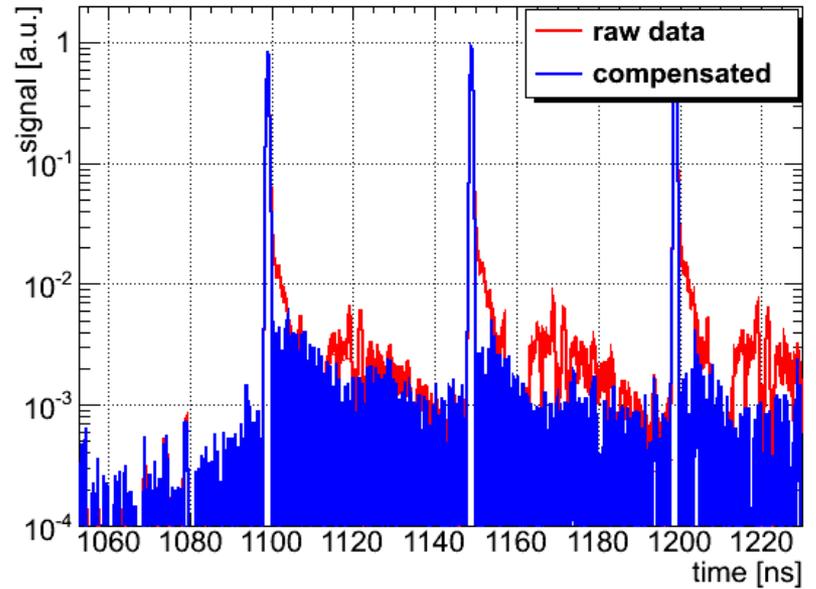
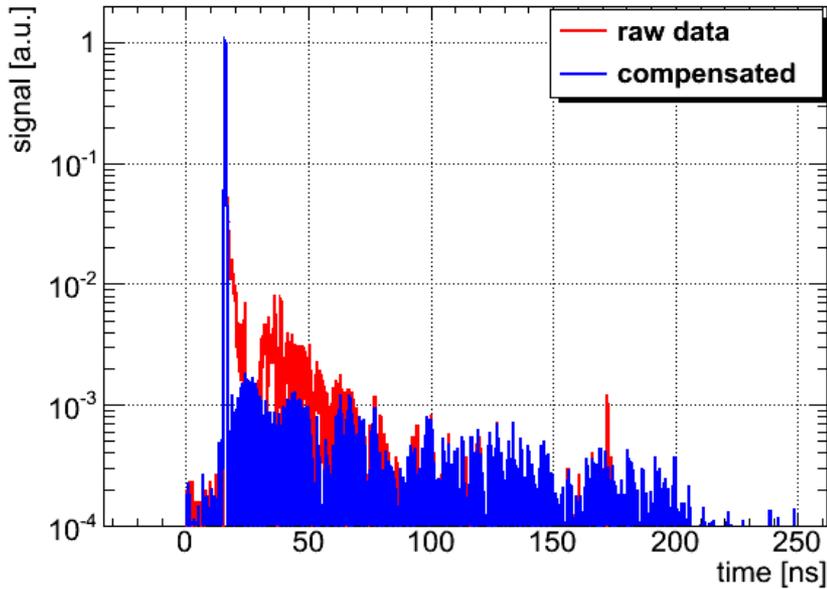
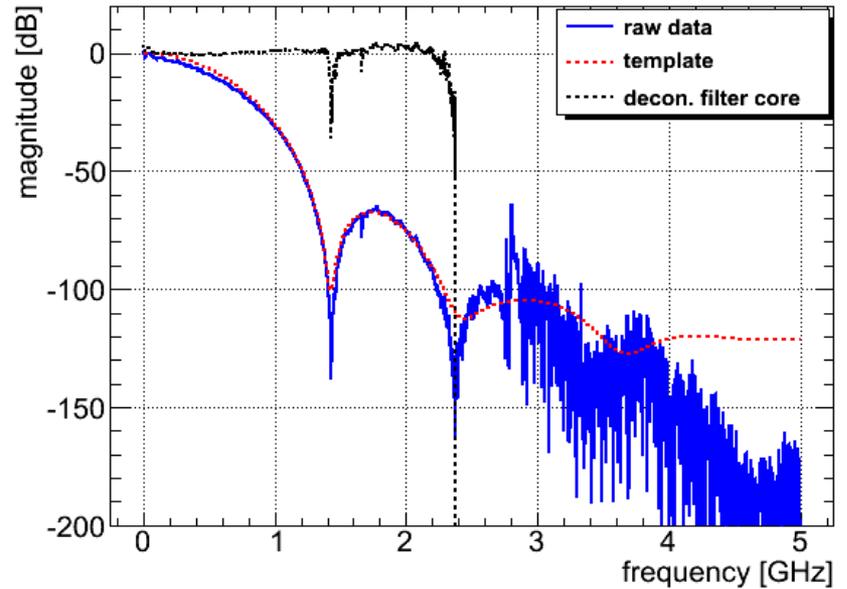
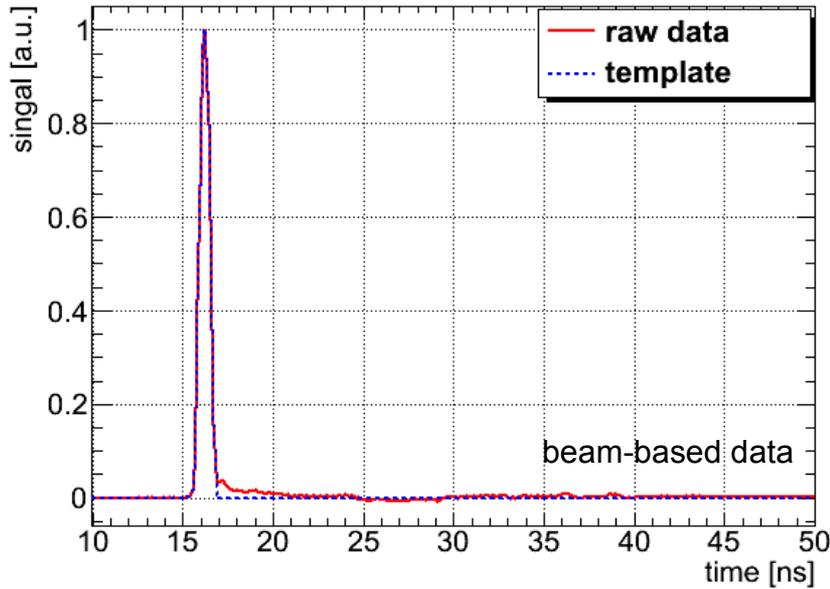
# I. Linear Response Compensation I/II

- Real-life installation will deviate from what has been measured in the lab before installation → requires re-calibration with beam, principle:



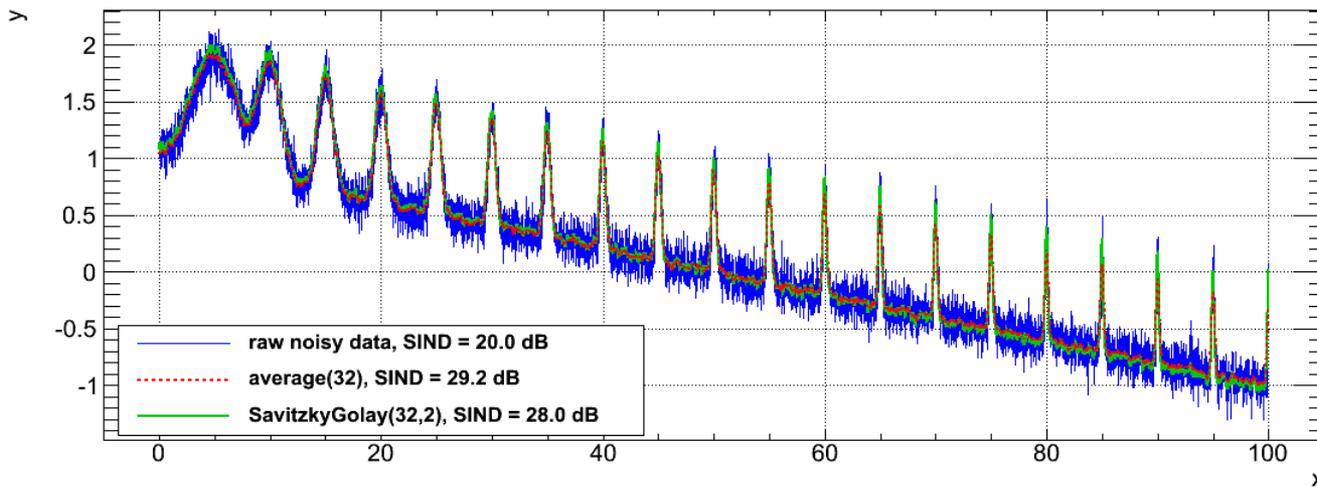
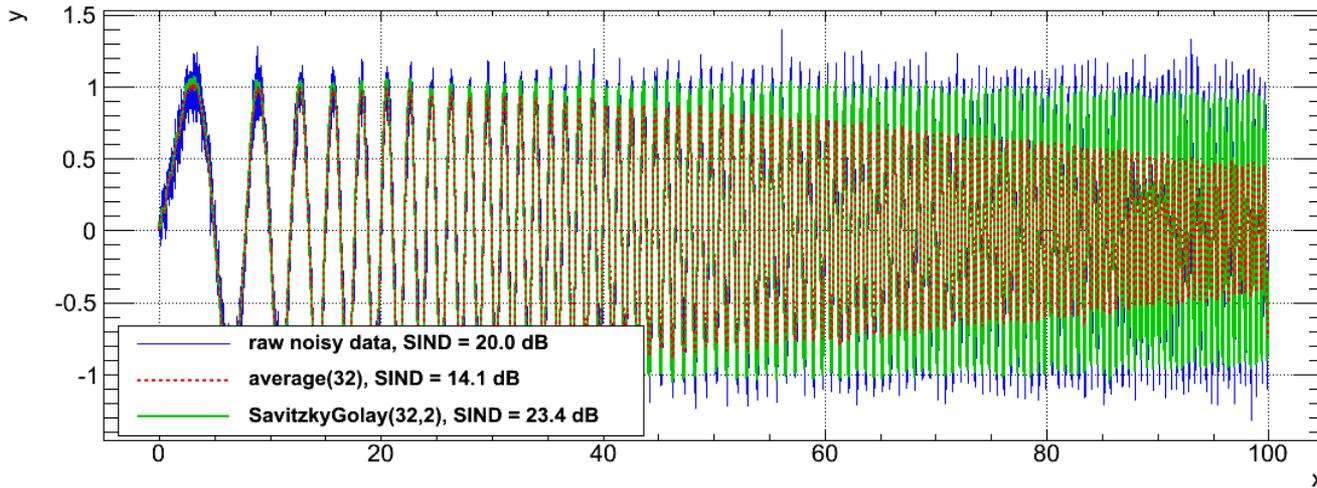
# I. Linear Response Compensation II/II

## – Life-Beam Data



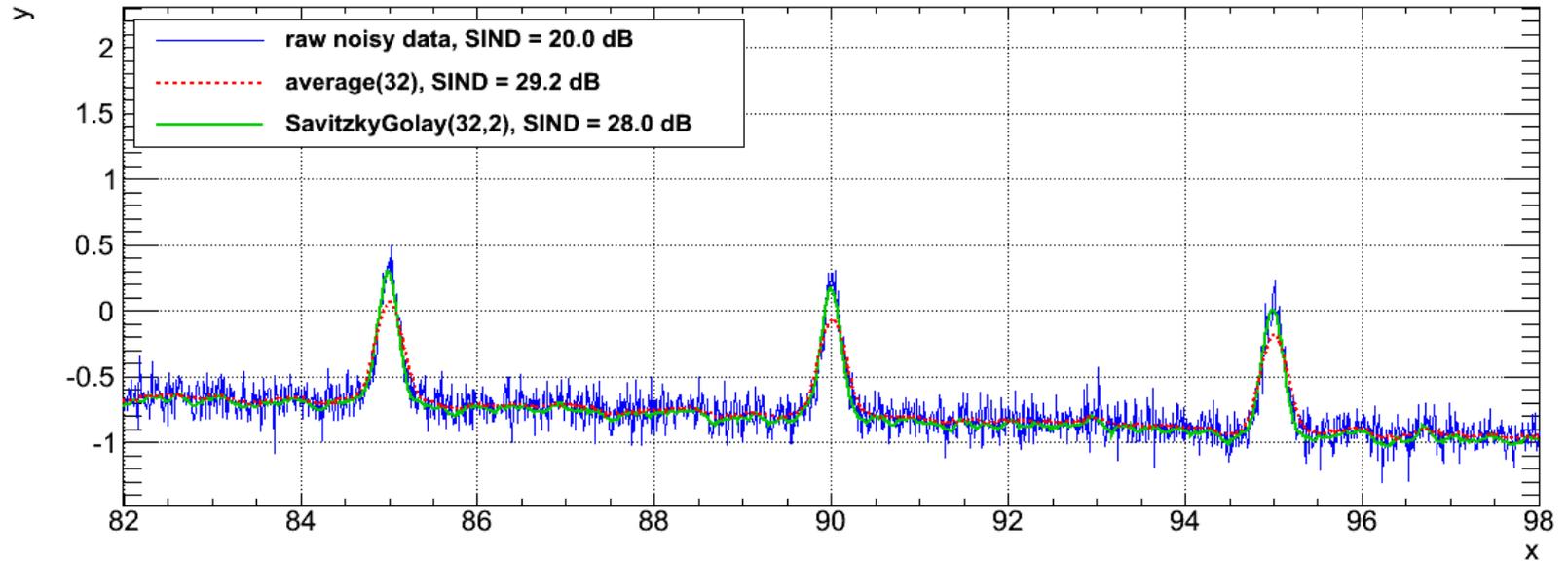
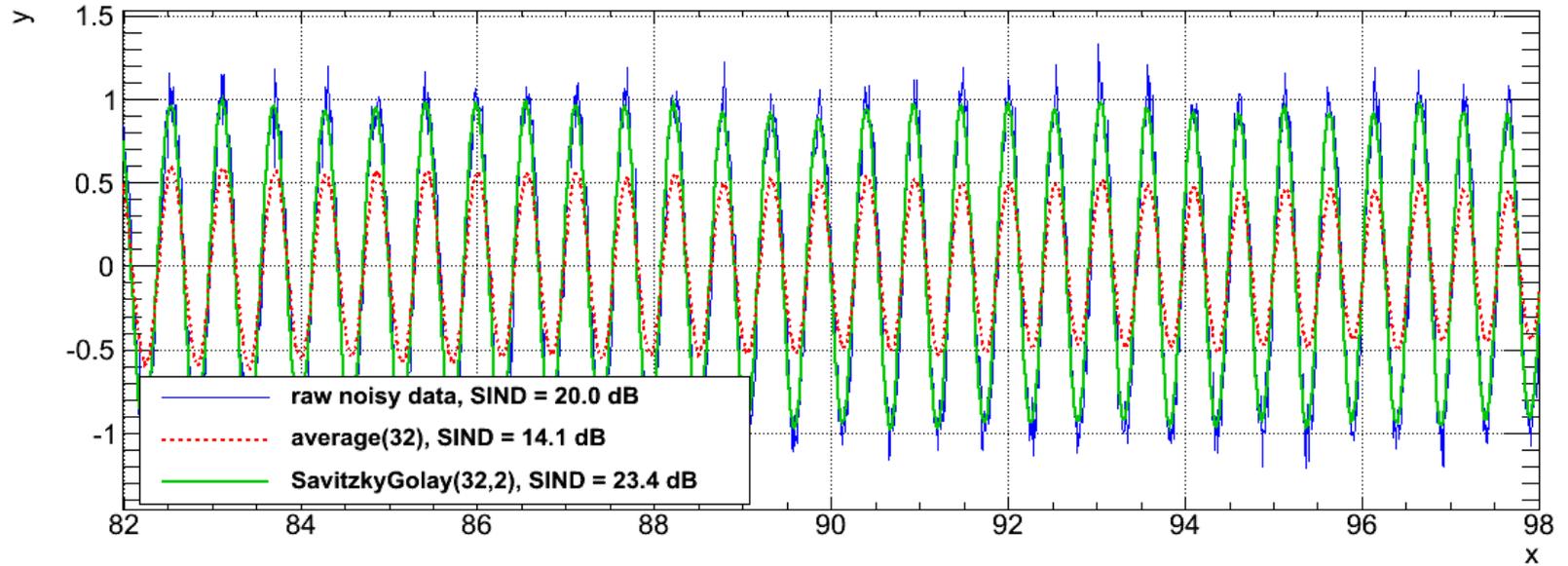
## II. High-Frequency Noise Rejection – Average vs. $X^2$ -Fit based Method (Simulation)

- Sliding-Average or low-pass filter may distort signal amplitude and shape



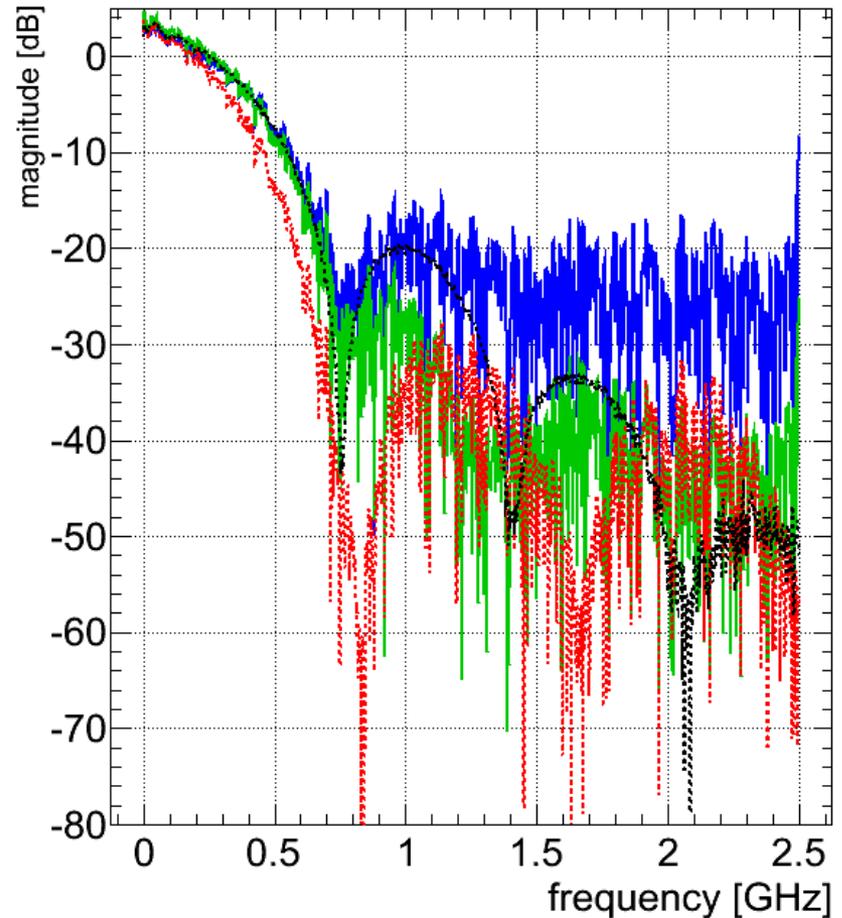
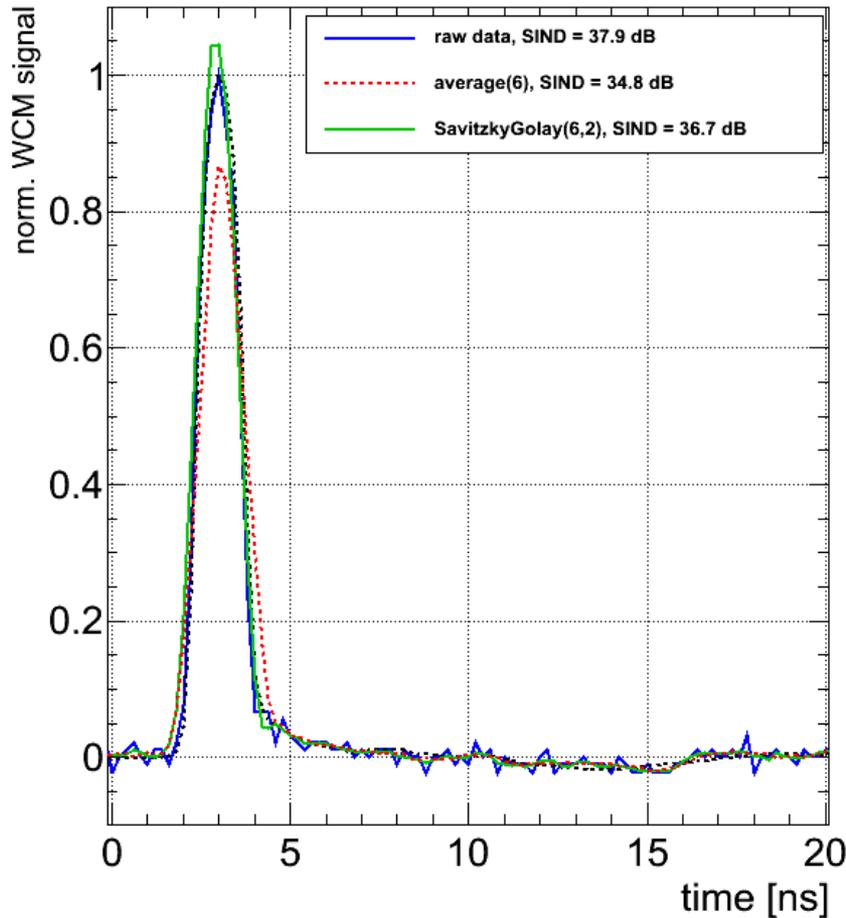
- Depending on bunch-shape/width,  $x^2$  based-method has ~20dB higher SIND

## II. High-Frequency Noise Rejection – Average vs. $X^2$ -Fit based Method (Simulation, Zoom)



## II. High-Frequency Noise Rejection – Example SPS

- Example: single bunch in the SPS at flat-top before extraction (black trace: reference based on 100 turn average)

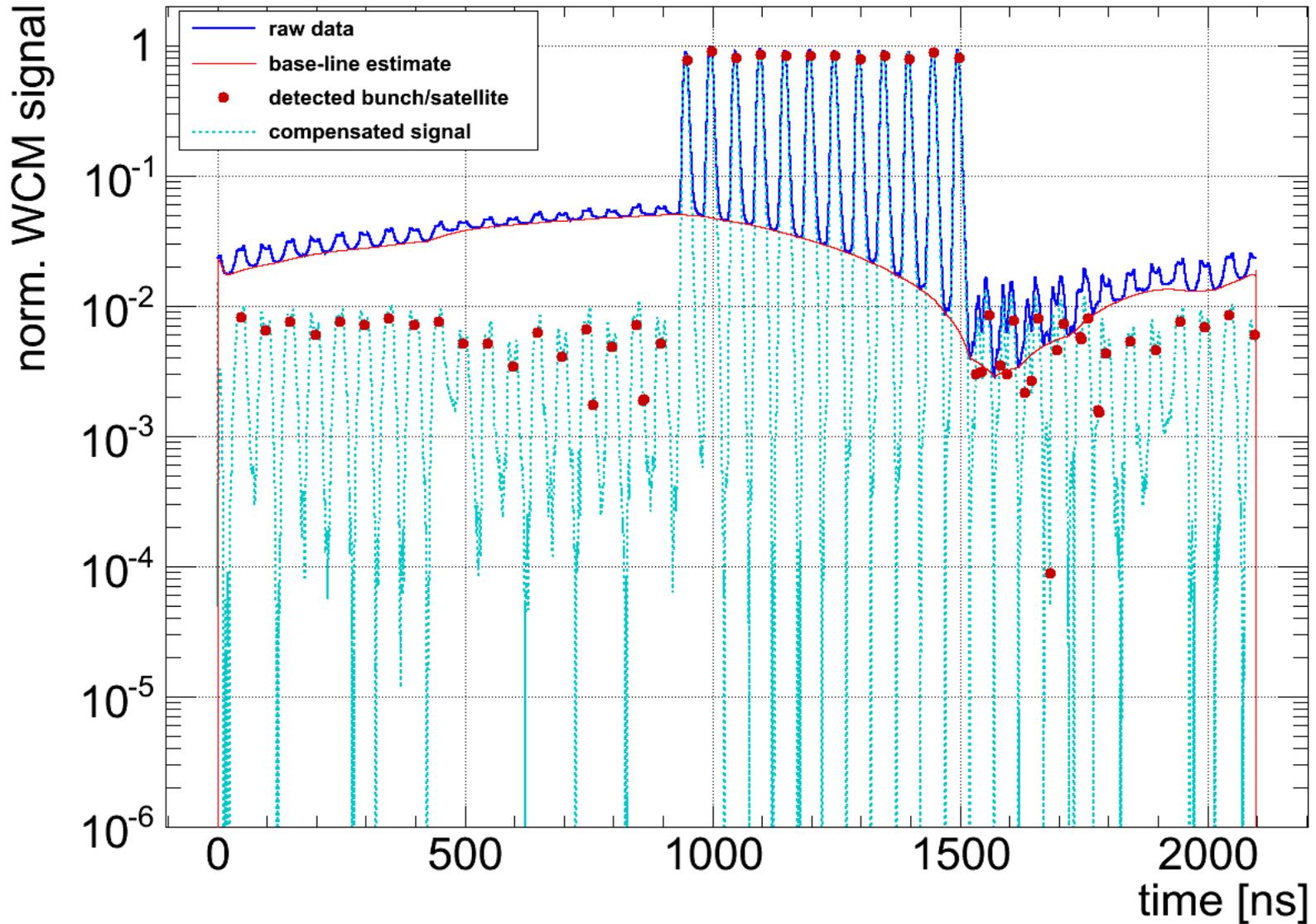


- Savitsky-Golay algorithm is de-facto a dynamic low-pass filter (within limits)

# III. Base-Line Restoration – SNIP Algorithm

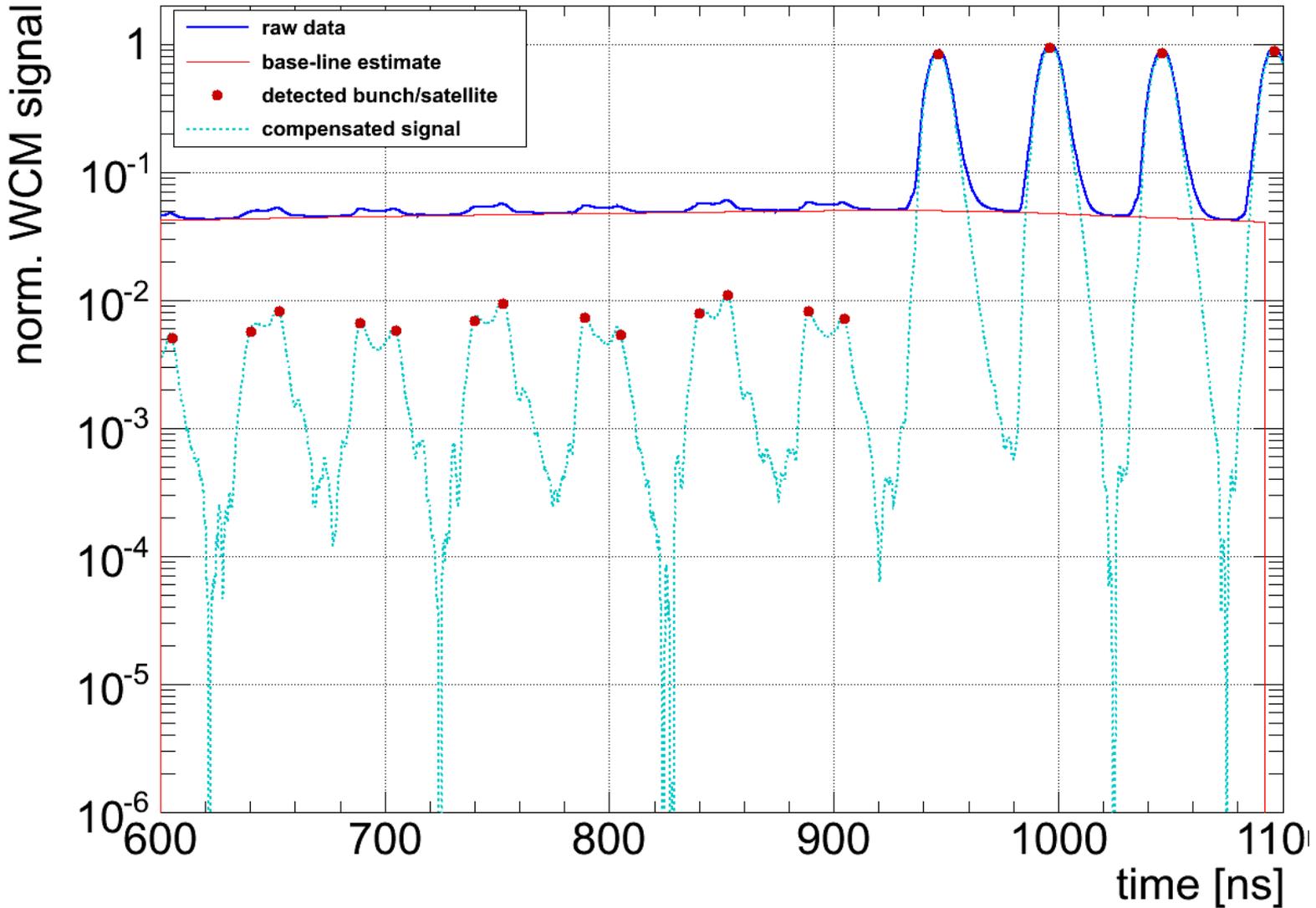
## Example PS WCM Signal

- Satellites have been deliberately produced for better proof-of-principle:



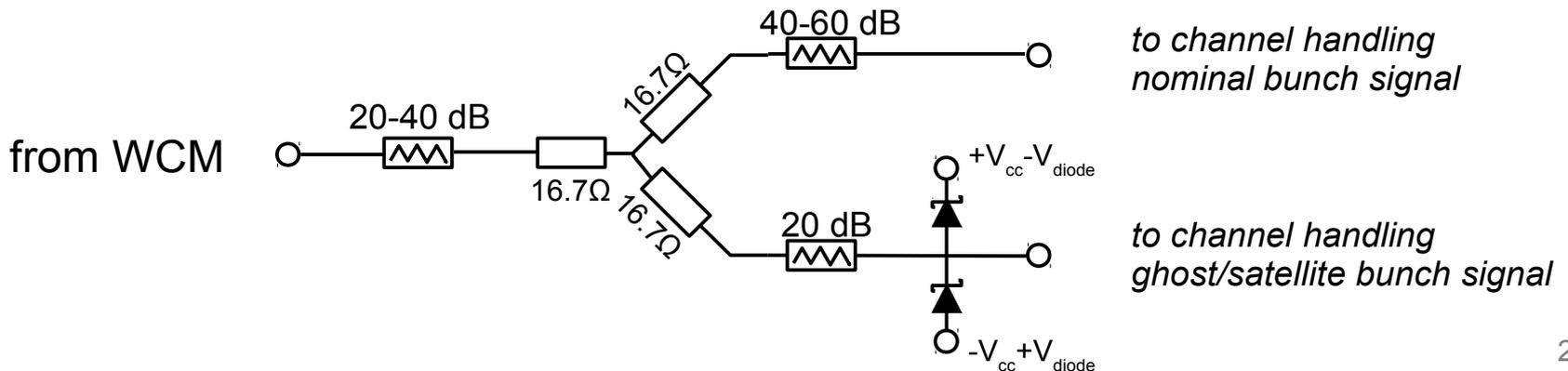
# III. Base-Line Restoration – SNIP Algorithm

## Example PS WCM Signal - ZOOM

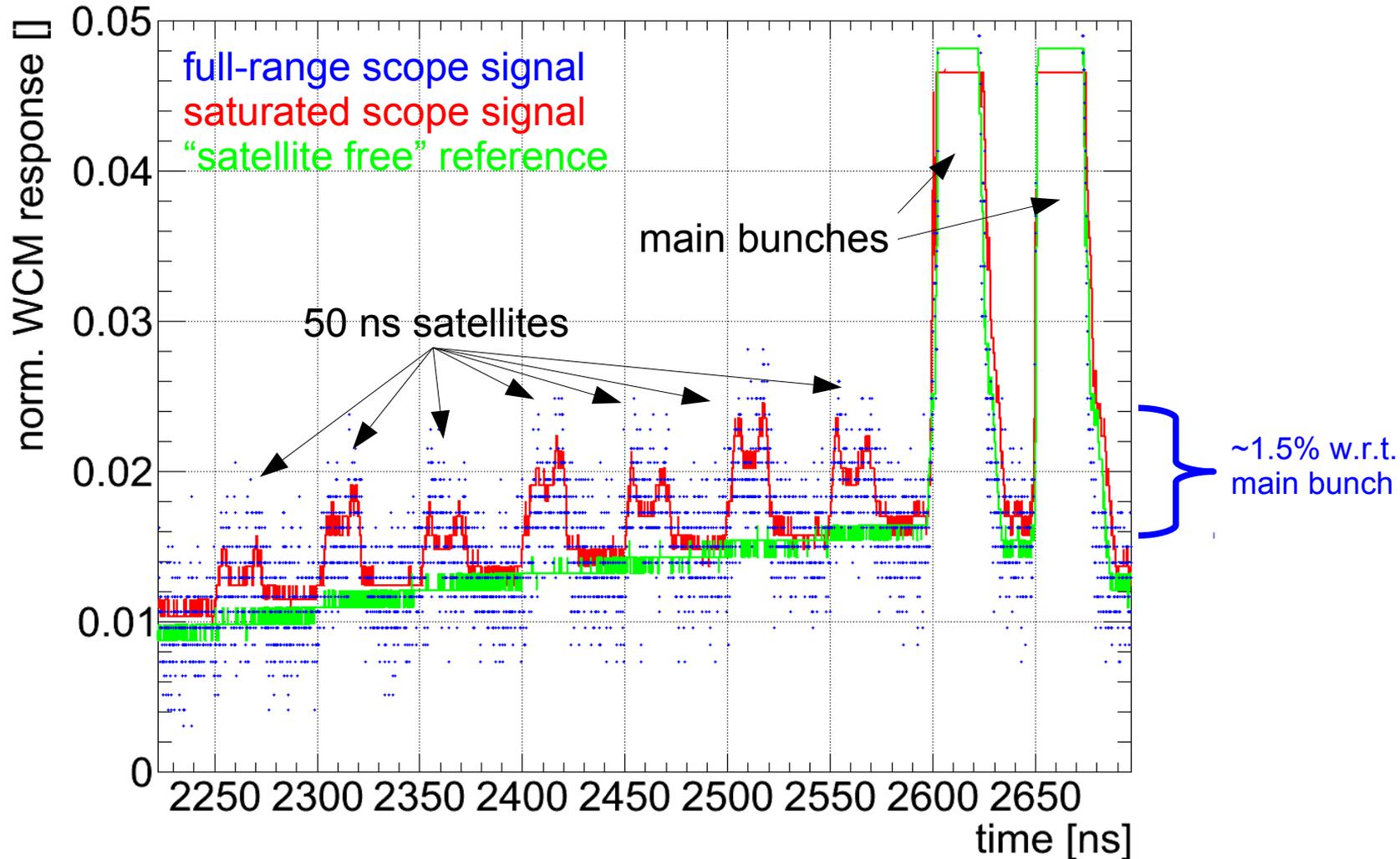


- Especially satellites/ghosts may have very special distributions (e.g. hollow for recaptures particles → double peak structure)

- Idea: split signals and saturate one copy to zoom-in on satellites
  - possible due fast-recovery time of oscilloscope's input pre-amplifier and/or dedicated diode clamping circuit
  - saturated channel can be normalised w.r.t. full range copy
  - limit: droop that has to be accomodated by the ADC range
  - advantage: get reasonable results sub-% estimates within few turns!!
  - Some caveats/design constraints:
    - Some digitizers inputs are not protected → ded. clamping circuit is mandatory!
    - Clamping creates reflection that may return to the WCM/other channel
    - Matching at high frequencies (C parallel to scope input)
    - Schottky diodes need to handle the clamped power (<5 V)
    - Signal path-lengths need to be kept to a minimum

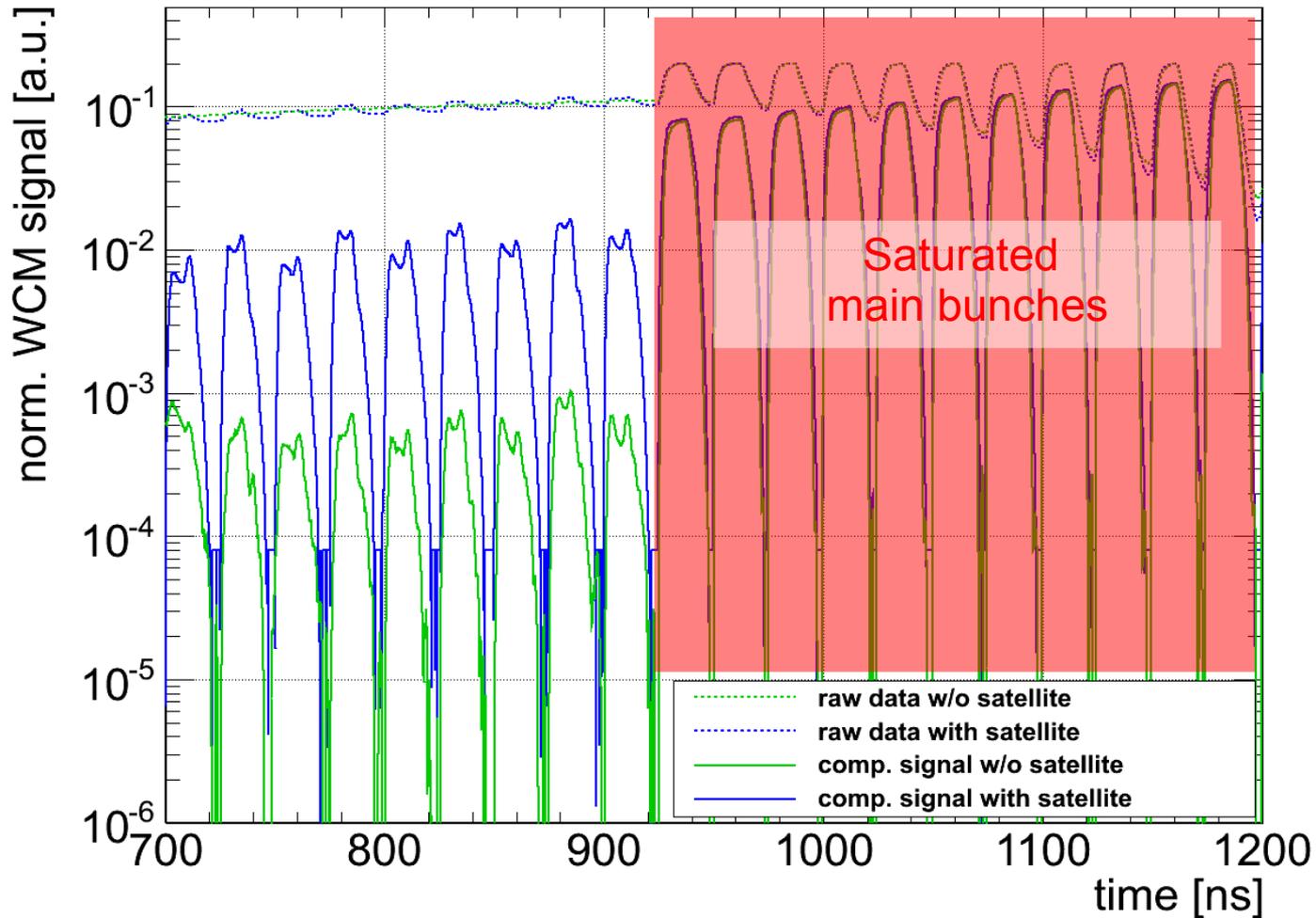


- Forcing satellites and saturating the scope input (fast recovery time)



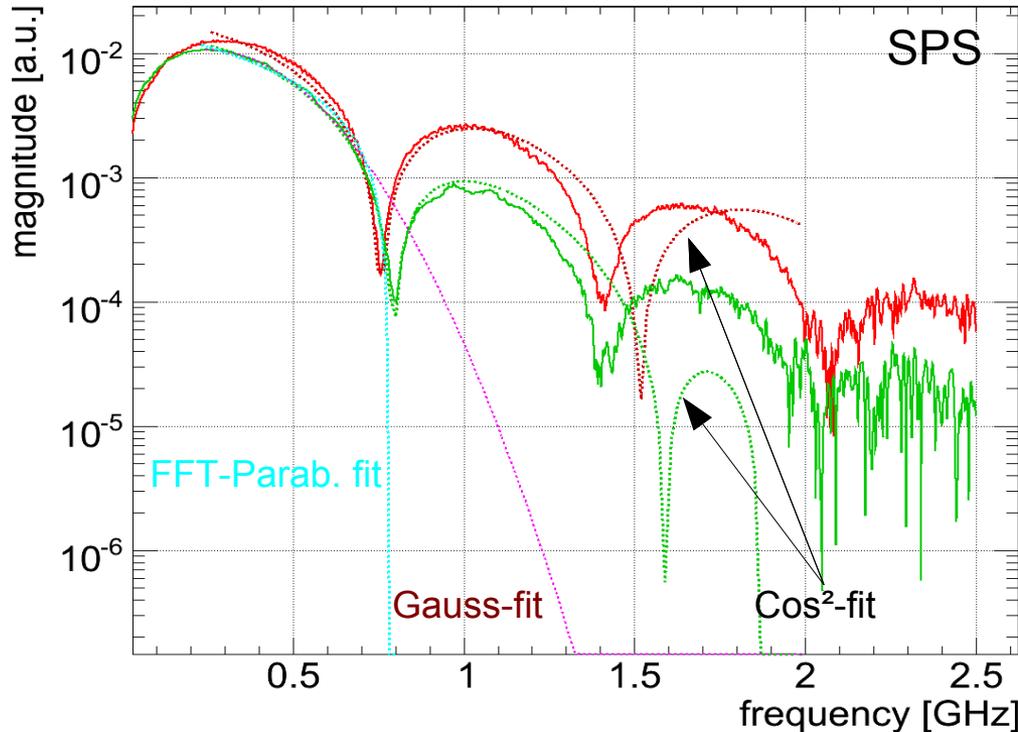
- Satellites 'visible' and results look promising but requires post treatment to compensate for reflections, pick-ups response, droop etc.

- After full post-processing chain of smoothing and removing background:

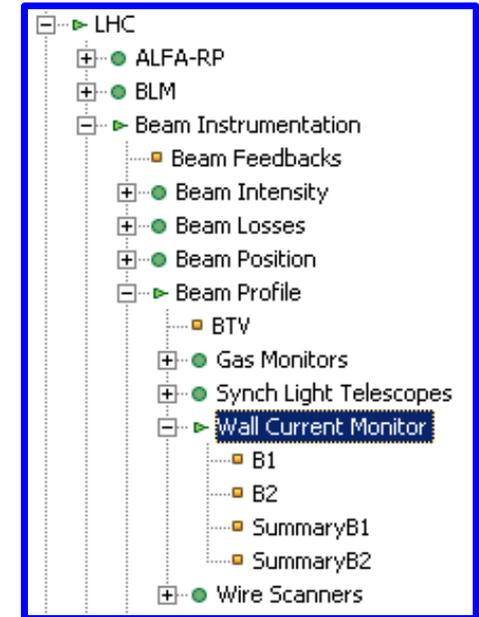


- Satellites visible in “clean” condition, prel. noise-floor estimate  $\sim 10^{-5}$  w.r.t max

- Real bunches do not necessarily obey 'Gaussian' shapes

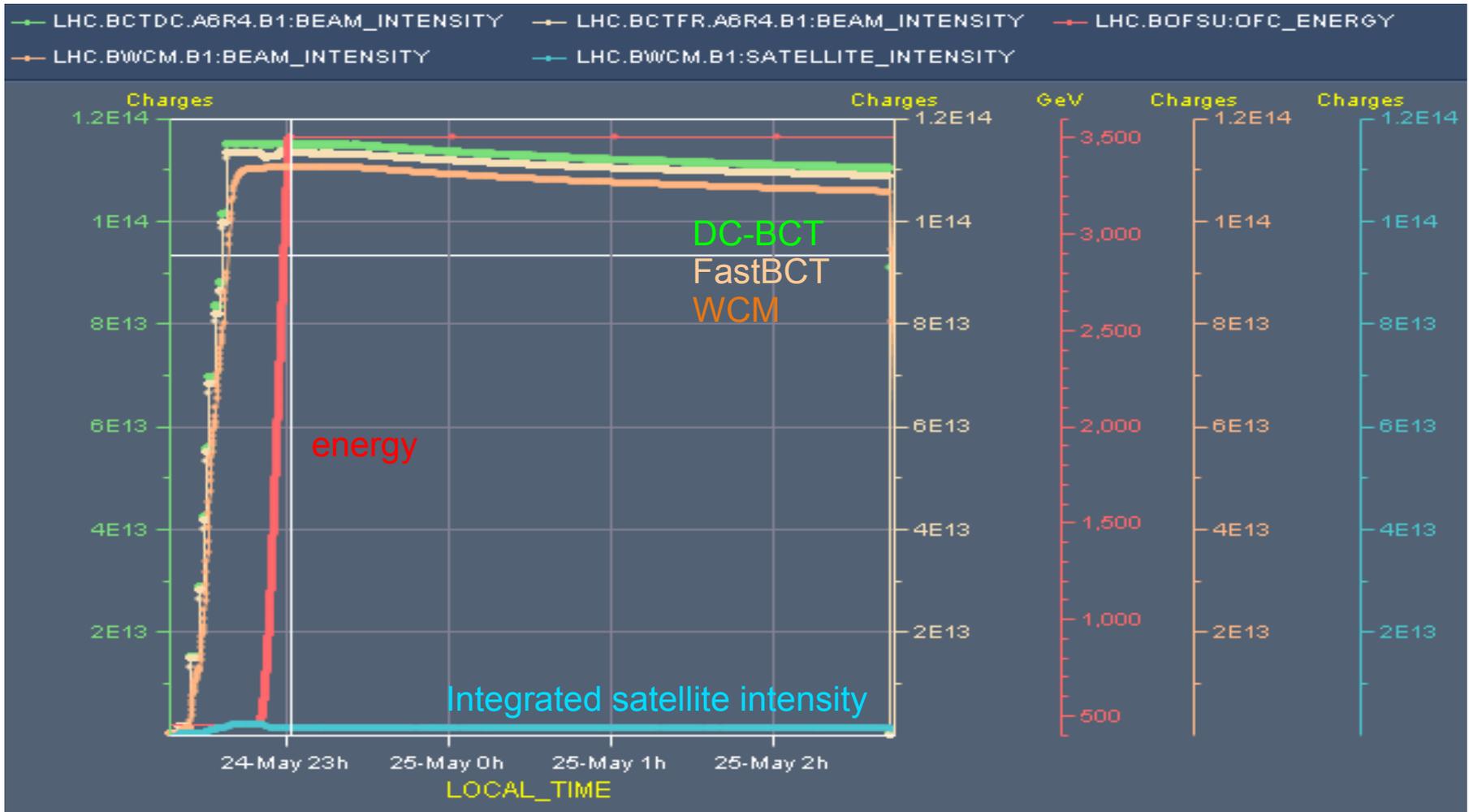


## LHC Logging:



- What's derived from the WCM data up to now:
  - number & intensities of bunches & satellites (per 400 MHz bucket)
  - true Cos<sup>2</sup>- , Parabolic- & Gaussian bunch length  $\chi^2$ -fits
  - Frequency containing 50/95/99% of bunch power/intensities, peak voltages
  - Bunch profiles, power spectra ( $\rightarrow$  machine impedances), ...
- Main aim of WCM is to provide an independent tool with different systematic to cross-checks with other more precise instruments (e.g. DC- and Fast-BCTs, Schottky)

# Comparison of Bunch Intensity Estimates

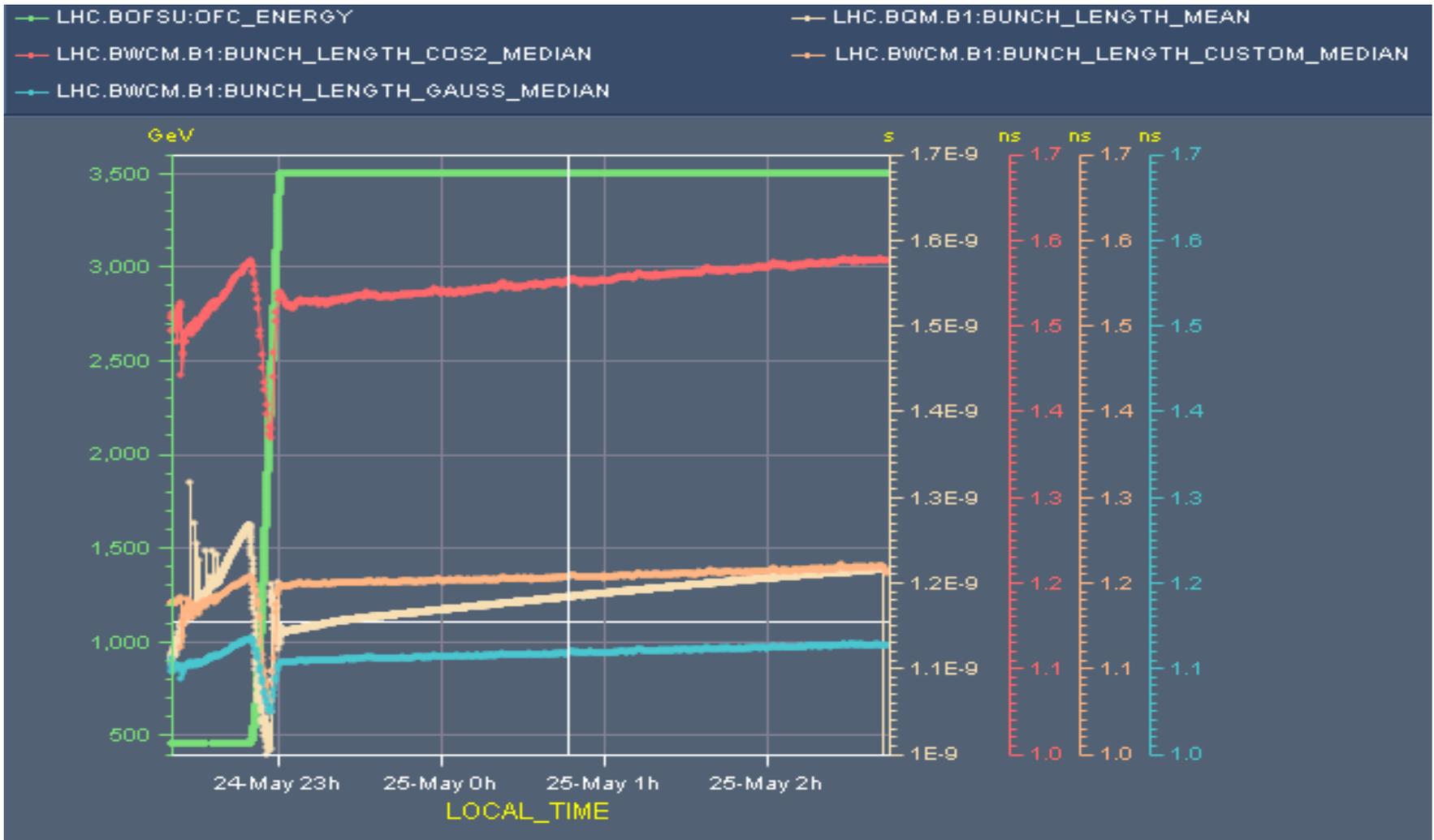


- WCM cross-calibrated to DC-BCT using a single nominal bunch (satellite free)
  - Typically percent-level beam outside nominal bucket

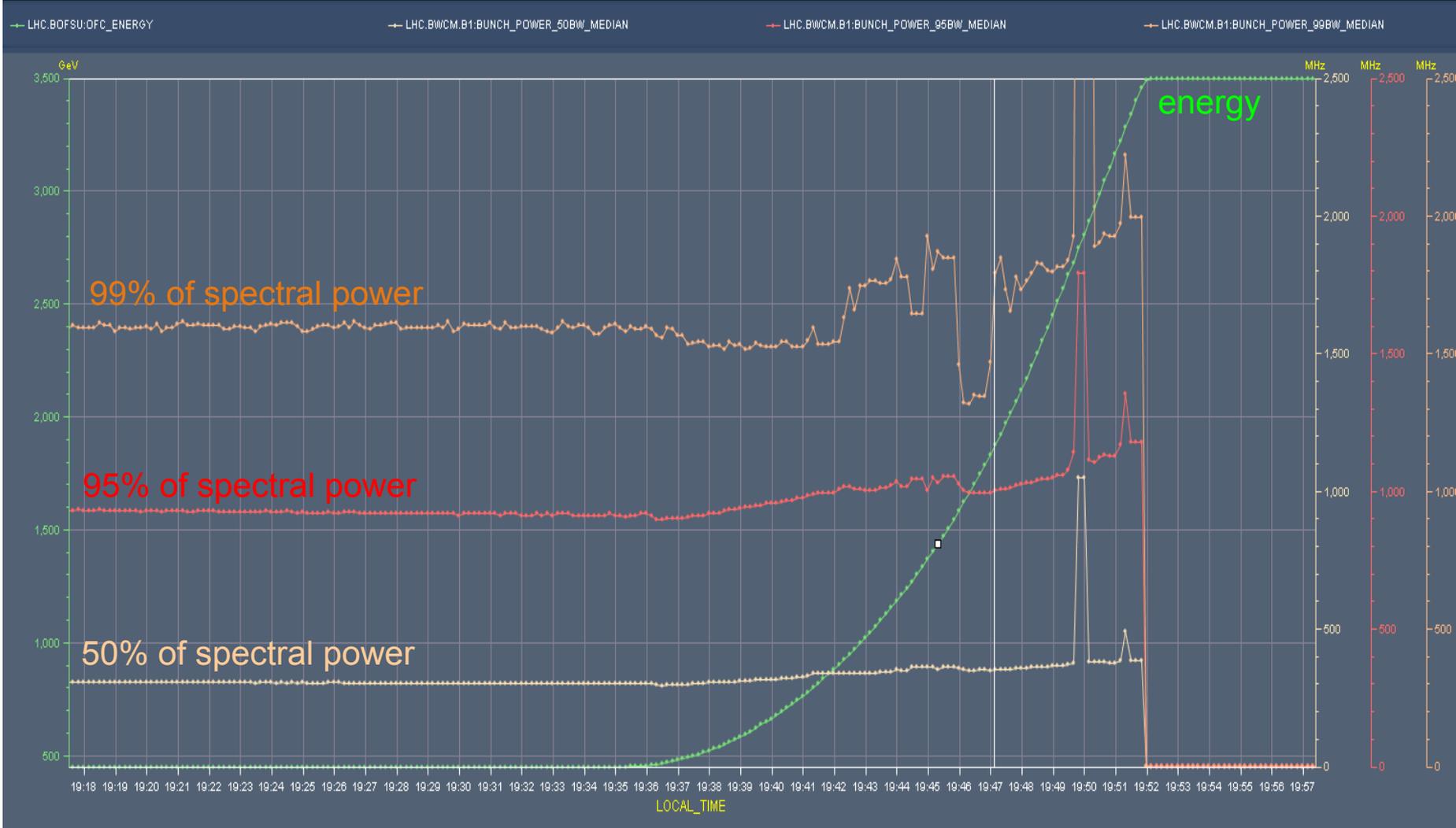
- Nom. empty LHC RF buckets may be filled with minute amounts of particles  
→ aka. 'Satellites' and 'Ghosts' up to  $10^{-6}$  smaller than nominal bunches
- Proof-of-principle: “Can these be detected already in the injectors before they arrive in the LHC using standard wall-current-monitors?”
- Test confirmed that the existing system...
  - can achieve  $10^{-5}$  resolutions @3 GHz over a few turns or single-shot via:
    - a) turn-by-turn averaging over a couple of hundred turns
    - b) splitting signal and saturating its copy to specifically detect satellites
  - Requires beam-based baseline compensation since the system drifts on the up to  $10^{-3}$ -level due to temperature, saturation and other effects
- Acquisition HW upgrade being in progress:
  - Improve to 100% duty cycle for the averaging
  - compensation algorithm and parameter done being done in FPGA

Thank you for your Attention!

Supporting Slides

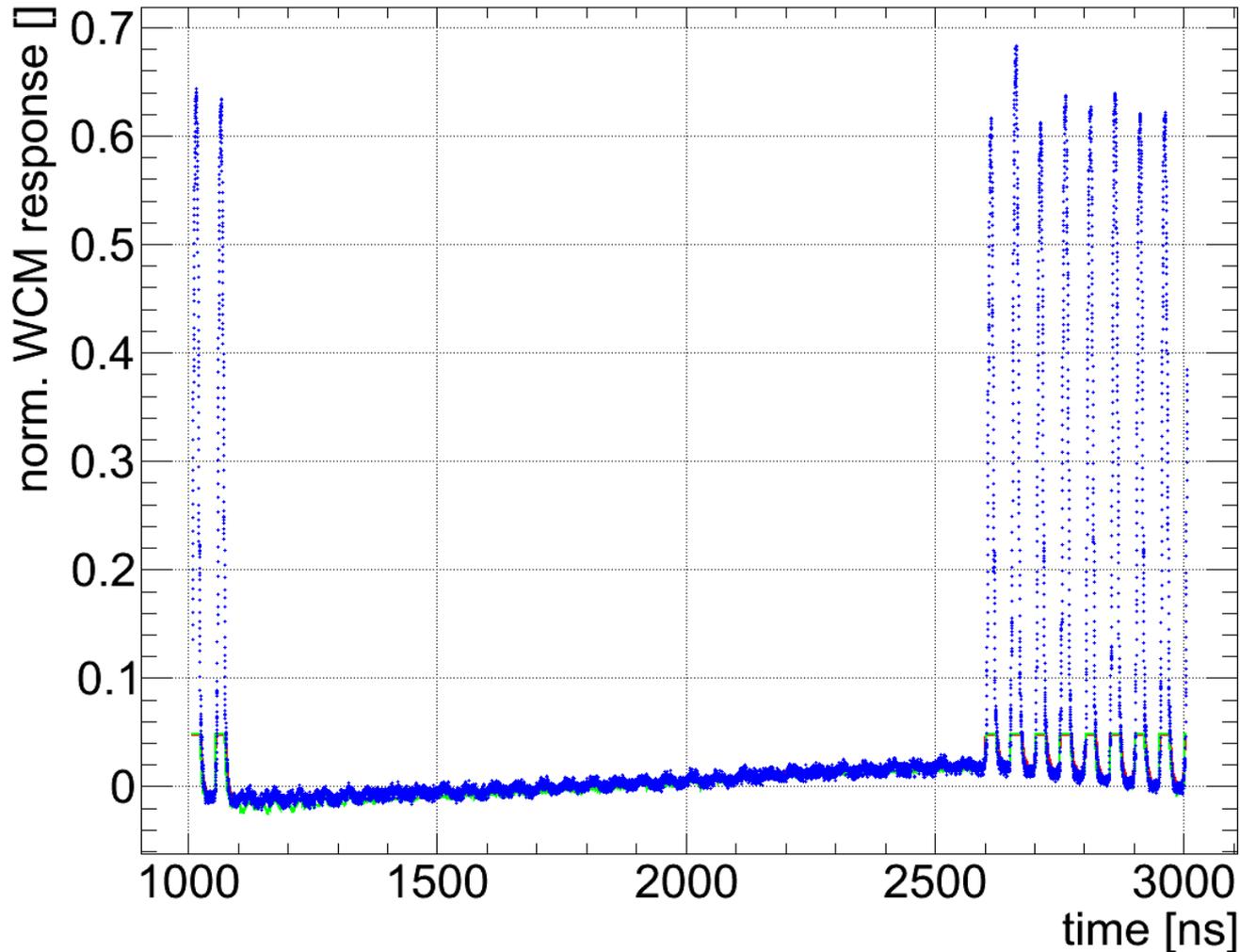


- ... there is no obvious bunch length → shape changes are important
  - difference between FWHM (BQM) and  $x^2$ -fit Gaussian length estimate



- Estimates give an indication of shape and required device bandwidths

- Initial test comparing single turn acquisition

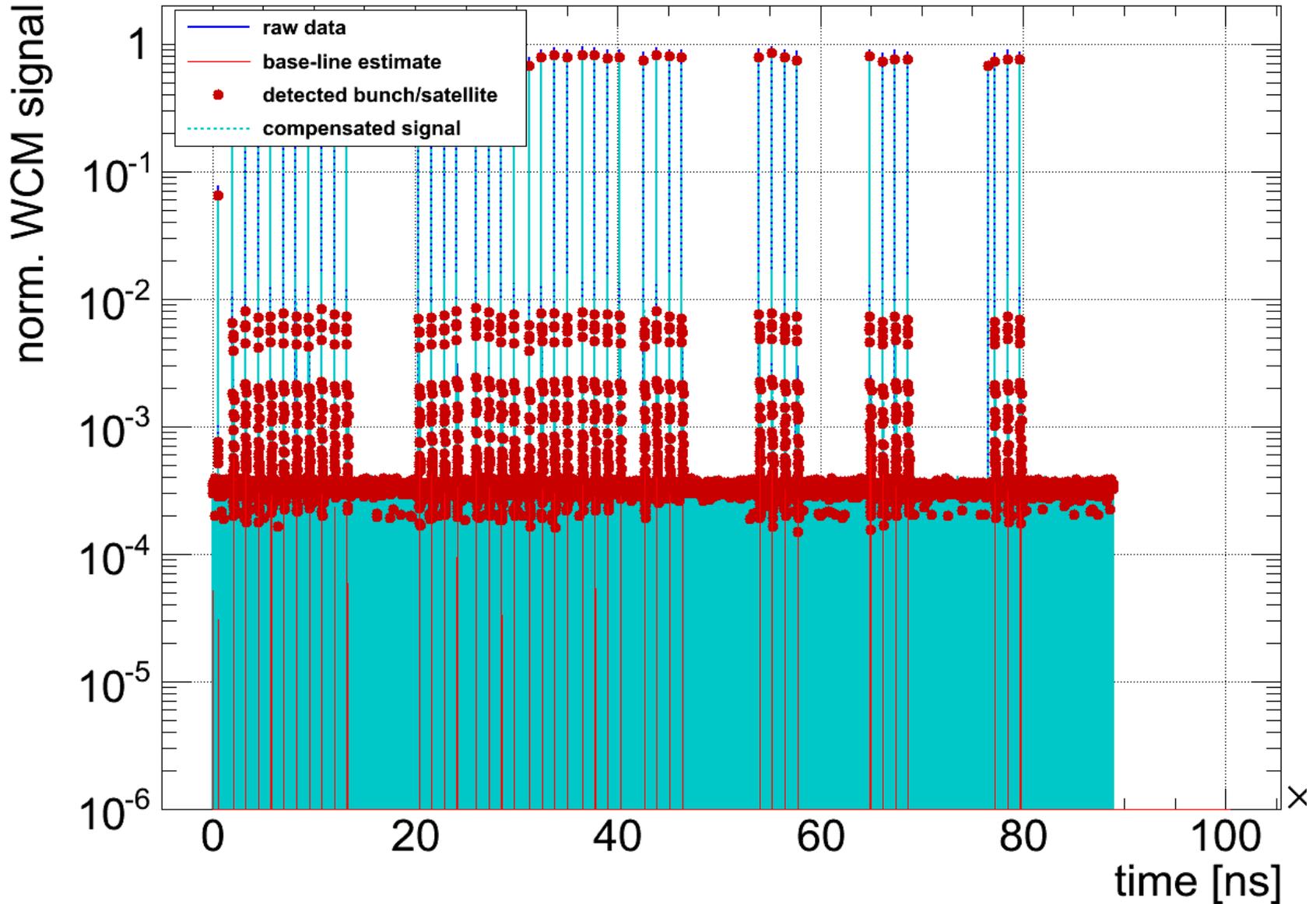


- Range limited by known systematic reflection after main bunches in 2011  
→ improved for 2012



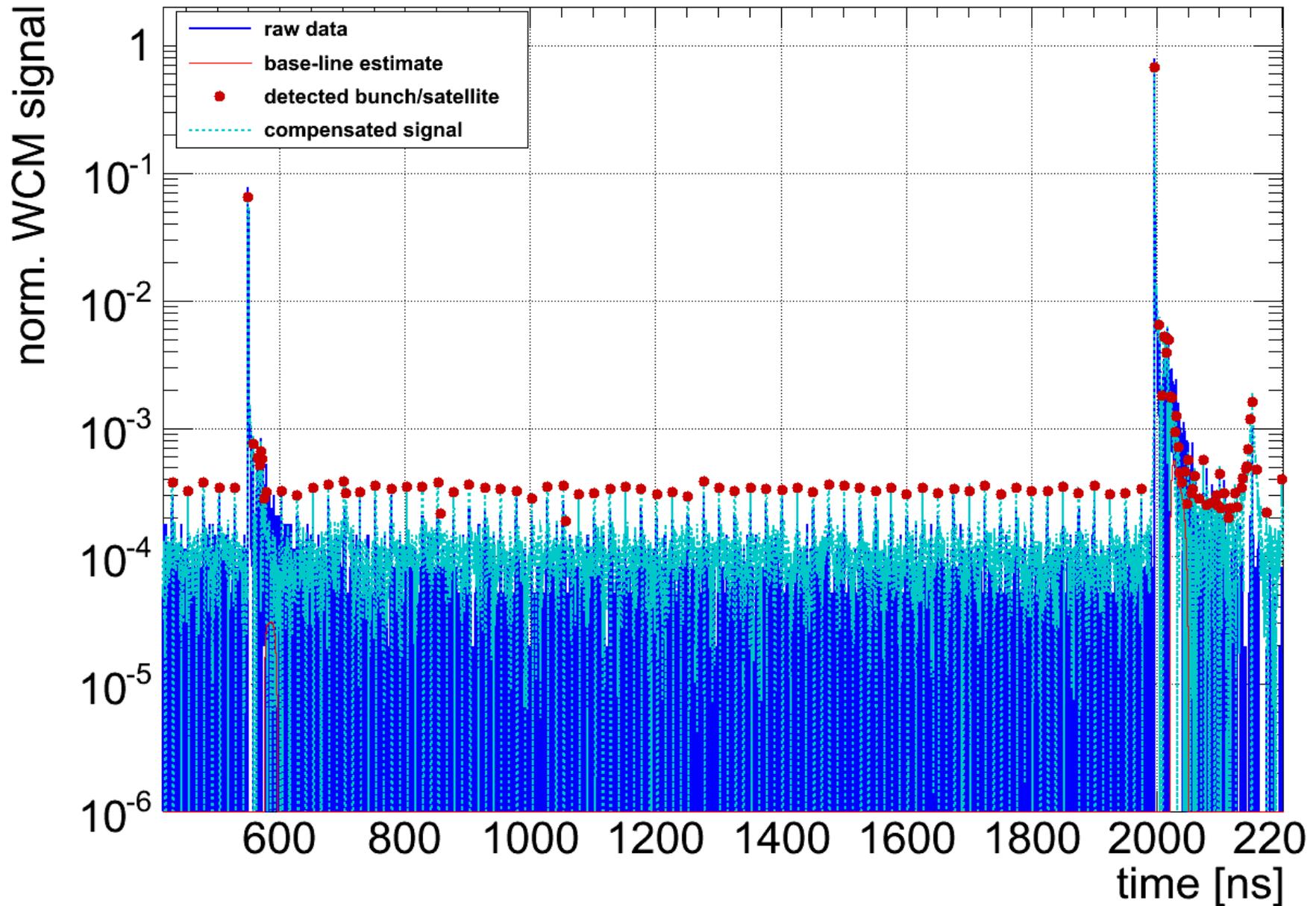
# III. Base-Line Restoration – SNIP Algorithm

## Example LHC WCM Signal

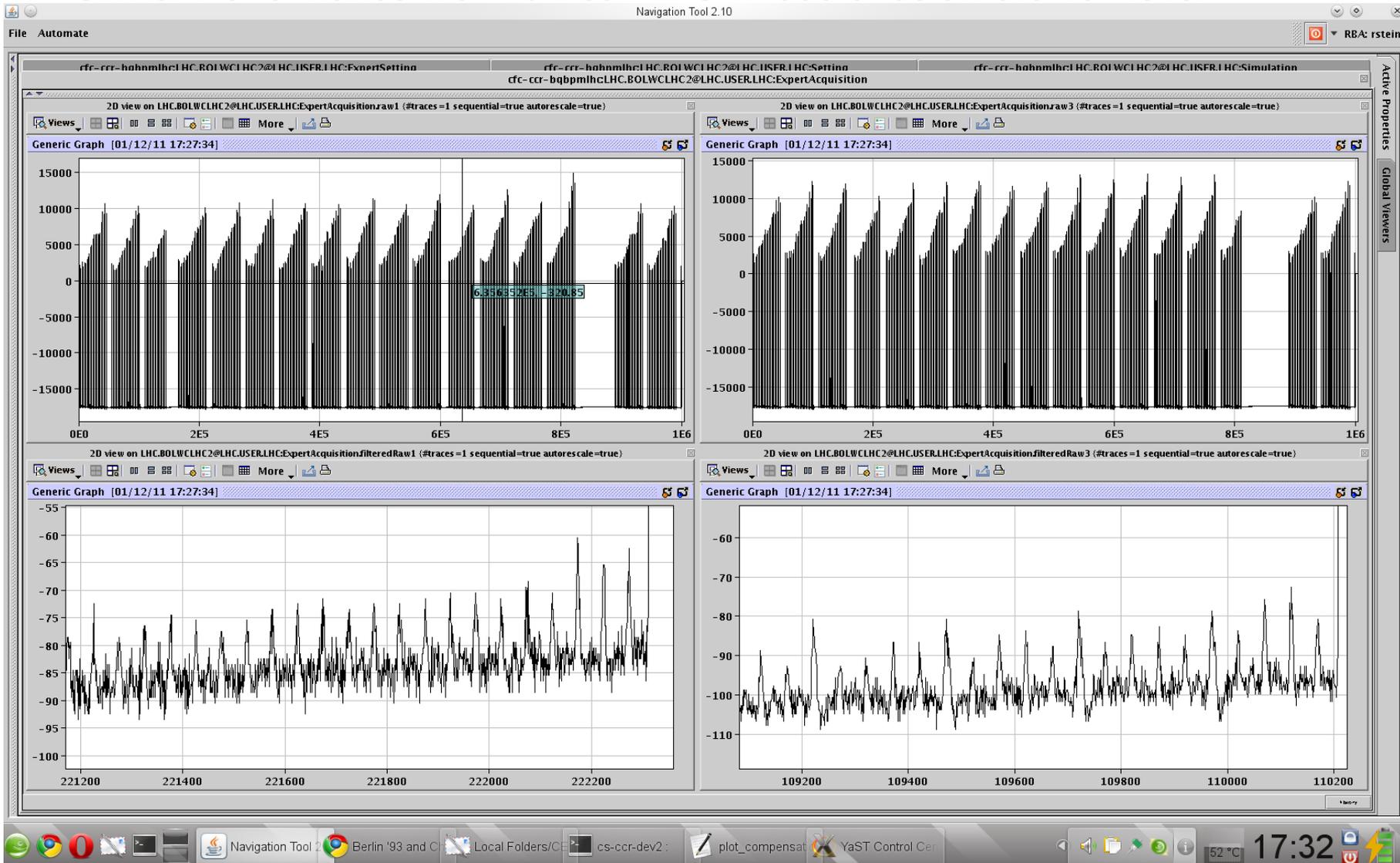


# III. Base-Line Restoration – SNIP Algorithm

## Example LHC WCM Signal - ZOOM



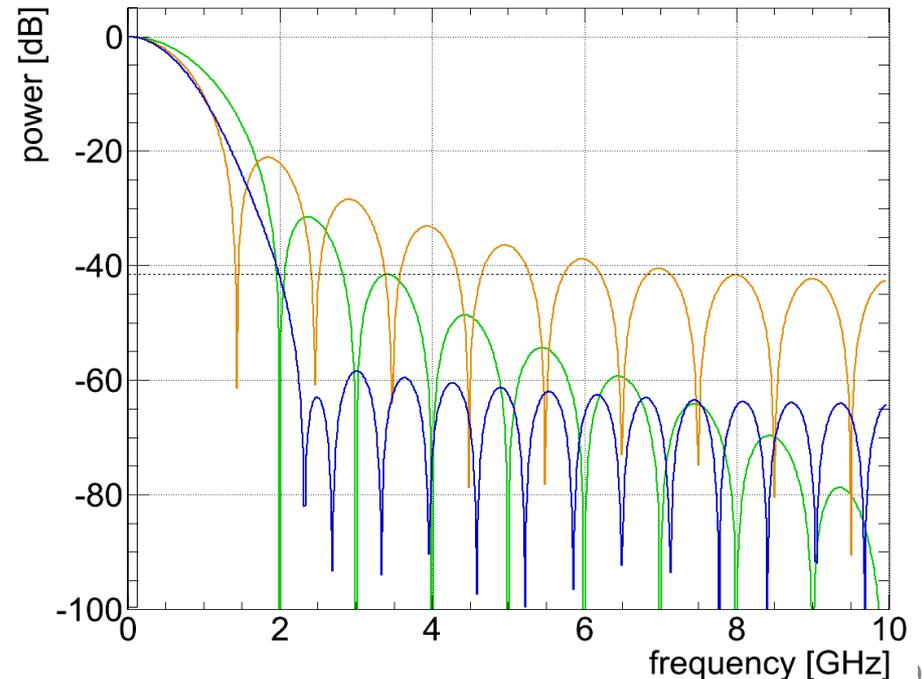
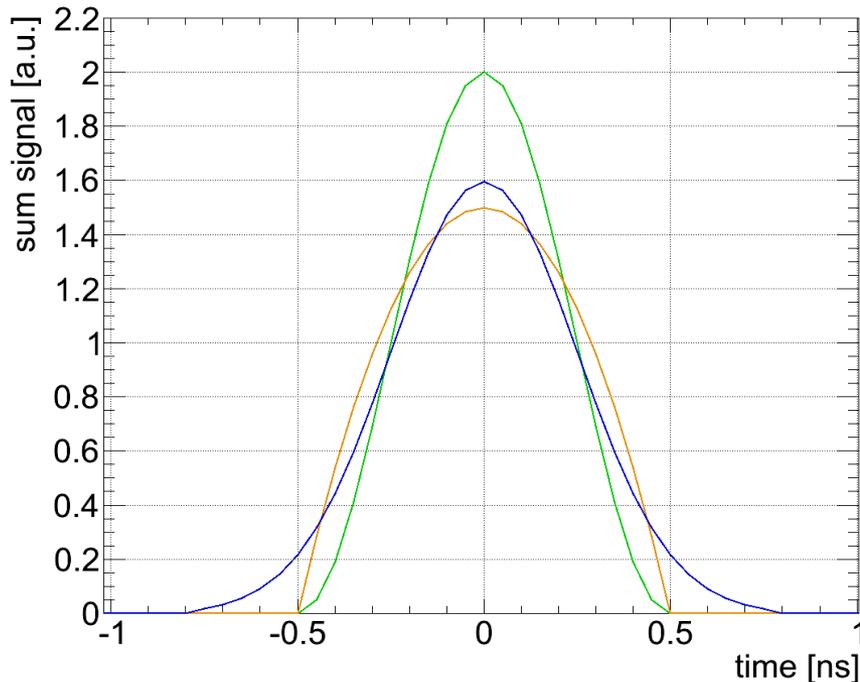
## Similar Performance with Pb-Beam... S/N ratio of below the $10^{-3}$ level



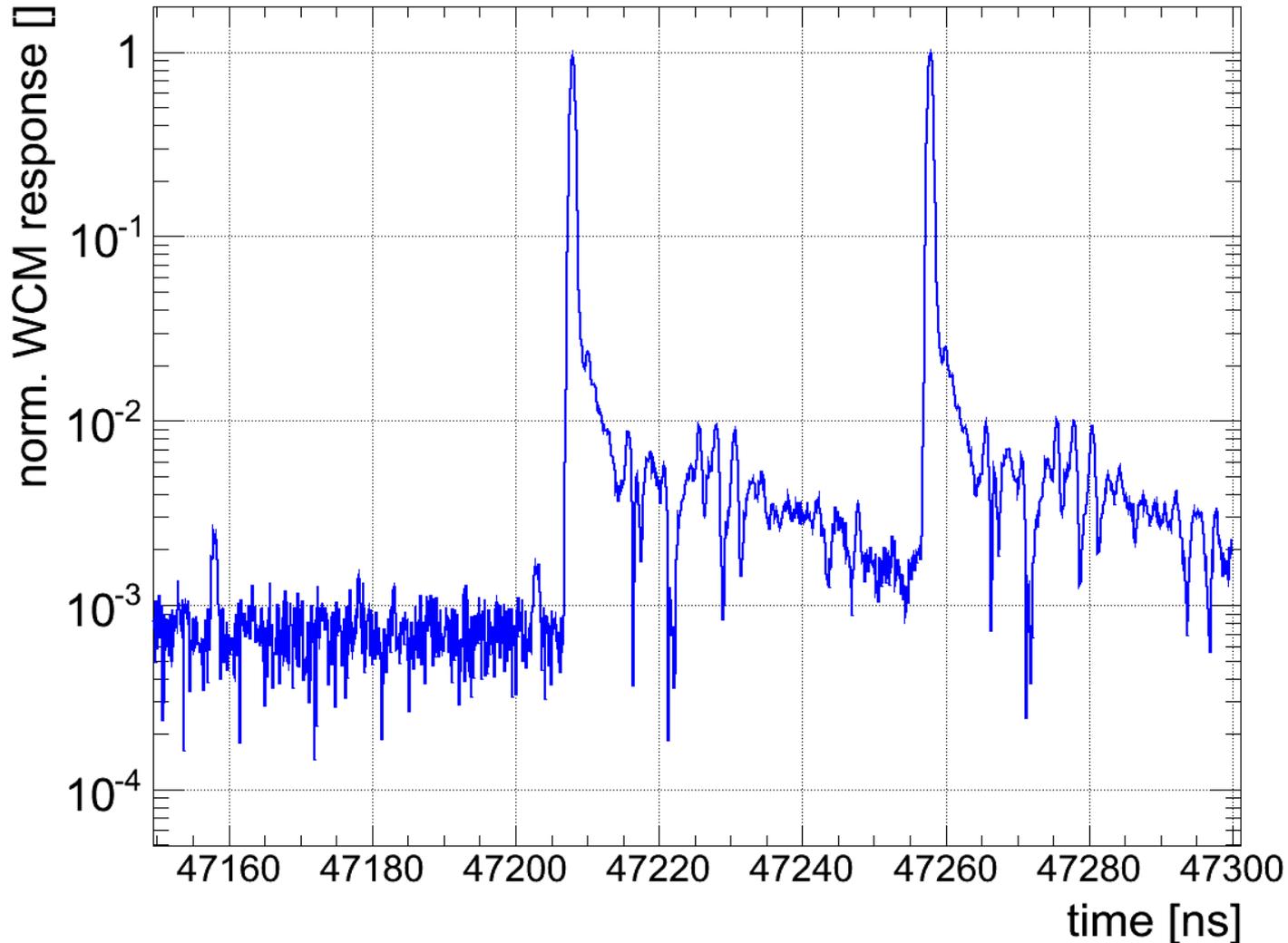
# Why not using simply Fourier Spectra's DC-Component

- Fourier Integral definition for ' $\omega:=0$ ':
- DC information is in-accessible
  - AC-coupling of WCM ( $\sim 50$  kHz)
  - Short bunches ( $< 1$  ns @  $25$  ns)  $\leftrightarrow$  spectral leakage, difficult to resolve structures  $< 40$  MHz
  - Bunch shape-dependence if 'interpolating' to DC or applying “magic” numbers

$$F(\omega) = \int_{-\infty}^{+\infty} f(t) e^{-i\omega t} dt$$

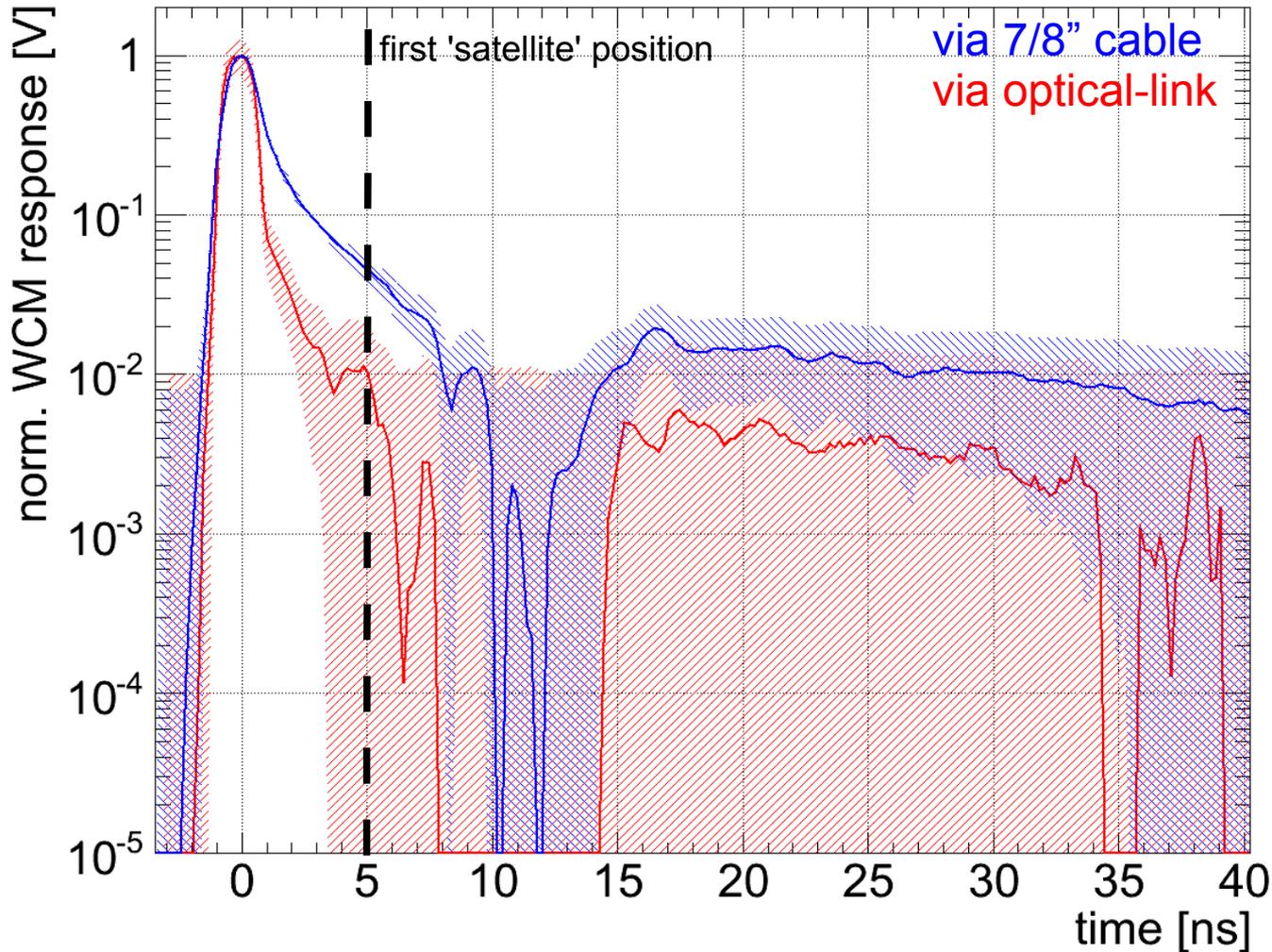


- Example: satellites 50 (PS?) and 2.5 ns (LHC) prior to bunch train



- 2.5 ns satellites after bunch visible but dominated by WCM tails/reflections...

- “Mother” design for LHC APWL, would expect similar performance



- higher bandwidth with optical link but noise compared to 7/8" cable  
 → shorter cables/acquisition system in the SPS tunnel needed

- Selection of common connectors and adapters (H&S):

- static and frequency dependent component



$$\text{VSWR} \leq 1.03 + 0.01 \cdot f \text{ [GHz]} \leq 1.19 + 0.06 \cdot f \text{ [GHz]}$$

- For comparison, a VSWR of

- $1.02 \leftrightarrow r = 1\% \leftrightarrow 40 \text{ dB}$
- $1.03 \leftrightarrow r = 1.4\% \leftrightarrow 36.6 \text{ dB}$
- $1.05 \leftrightarrow r = 2.4\% \leftrightarrow 32.3 \text{ dB}$



$$\text{VSWR} \leq 1.03 + 0.004 \cdot f \text{ [GHz]}$$

- Simple N-Barrels

- H&S: 37\_N-50-0-1/133\_N:
- H&S: 31\_N-50-0-51/199\_NE:



$$\text{VSWR} \leq 1.025 + 0.007 \cdot f \text{ [GHz]} \leq 1.05 + 0.015 \cdot f \text{ [GHz]}$$

- H&S: 33\_N-716-50-51/-33\_NE:  $\text{VSWR} \leq 1.03 + 0.004 \cdot f \text{ [GHz]}$
- H&S: 31\_N-SMA-50-1/1--\_UE :  $\text{VSWR} \leq 1.05 + 0.015 \cdot f \text{ [GHz]}$
- H&S: 31\_N-SMA-50-51/1--\_UE:  $\text{VSWR} \leq 1.025 + 0.007 \cdot f \text{ [GHz]}$
- H&S: 53\_N-50-0-4/133\_UE:  $\text{VSWR} \leq 1.06 + \sim 0.01 \cdot f \text{ [GHz]}$
- H&S: 53\_SMA-50-0-51/199\_NE:  $\text{VSWR} \leq 1.02 + 0.03 f$
- H&S: 53\_SMA-50-0-2/111\_N:  $\text{VSWR} < 1.05 @ 6 \text{ GHz}$



$$\text{VSWR} \leq 1.06 + \sim 0.01 \cdot f \text{ [GHz]}$$



$$\text{VSWR} \leq 1.02 + 0.03 \cdot f \text{ [GHz]}$$

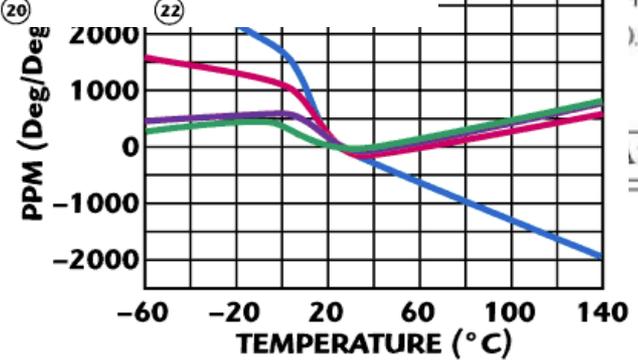
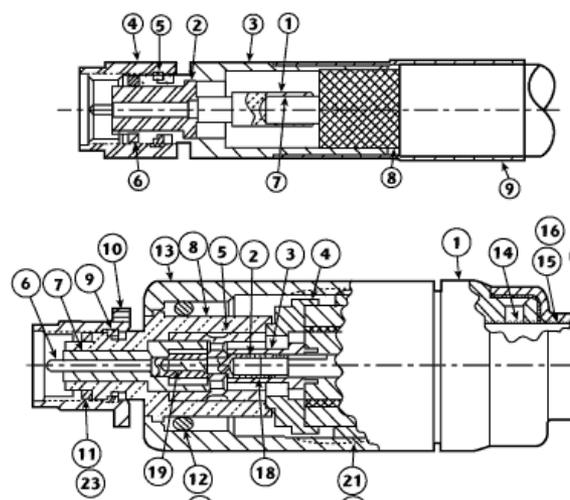


$$\leq 1.05 @ 6 \text{ GHz}$$

**SMA CONNECTORS**

UFB311A-0-1200-300300

**Phase Change vs. Temperature**



+ IS ELECTRICALLY LONGER  
- IS ELECTRICALLY SHORTER

