

End-of-Year LHC Beam-Based Feedbacks Software Overview

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Some references:

<http://cern.ch/AB-seminar/talks/AB.Seminar.rst.pdf> (CERN-AB-2007-049)

http://lhccwg.web.cern.ch/lhccwg/Meetings/2007/2007.10.23/2007-10-23_LHCCWG-FAULTY_BPM.pdf

http://lhc-beam-operation-committee.web.cern.ch/lhc-beam-operation-committee/minutes/Meeting25_29_11_2011/2011-11-29_LBOC_OrbitFB_Bandwidth.pdf

http://accelconf.web.cern.ch/AccelConf/PAC2011/talks/weobn2_talk.pdf &

<http://accelconf.web.cern.ch/AccelConf/PAC2011/papers/weobn2.pdf>

LHC-BPM-ES-0004 rev. 2.0, EDMS #327557, 2002,

<svn+ssh://svn.cern.ch/repos/acco-co/trunk/lhc/lhc-feedbacks> – or –

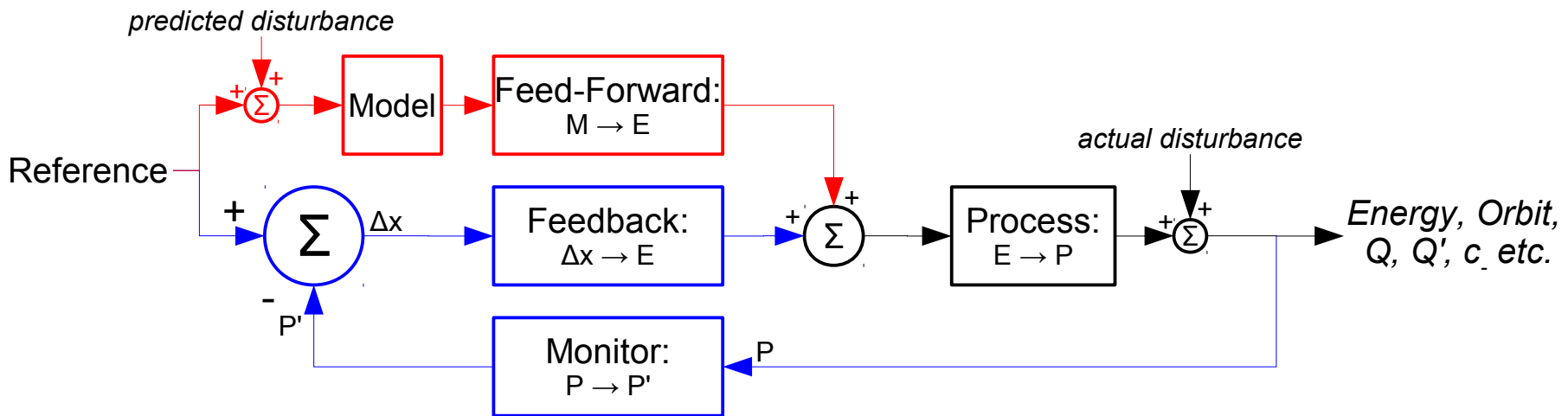
<http://sources/browse/acc-co/trunk/lhc/lhc-feedbacks>

- The BIG WHY?
- Feedback Function and Architecture
- Why the OFC is using CERN's ROOT framework
- Architecture and where to find the source code documentation
- Status and Outlook for Expert Java application
- Brief: what needs to be tackled for 2012

Control Paradigms I/III

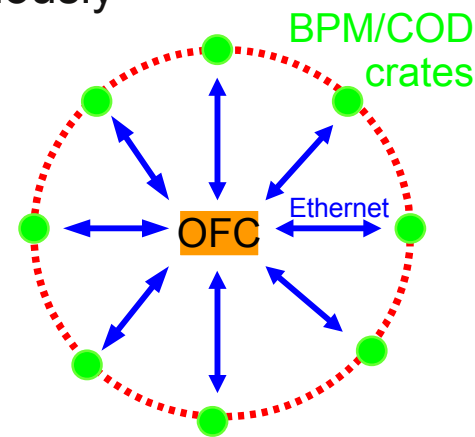
Parameter control, either through...

- Feed-Forward: (FF)**
 - Steer parameter using precise process model and disturbance prediction
- Feedback: (FB)**
 - Steering using rough process model and measurement of parameter
 - Two types: within-cycle (repetition $\Delta t \ll 10$ hours) or cycle-to-cycle ($\Delta t > 10$ hours)



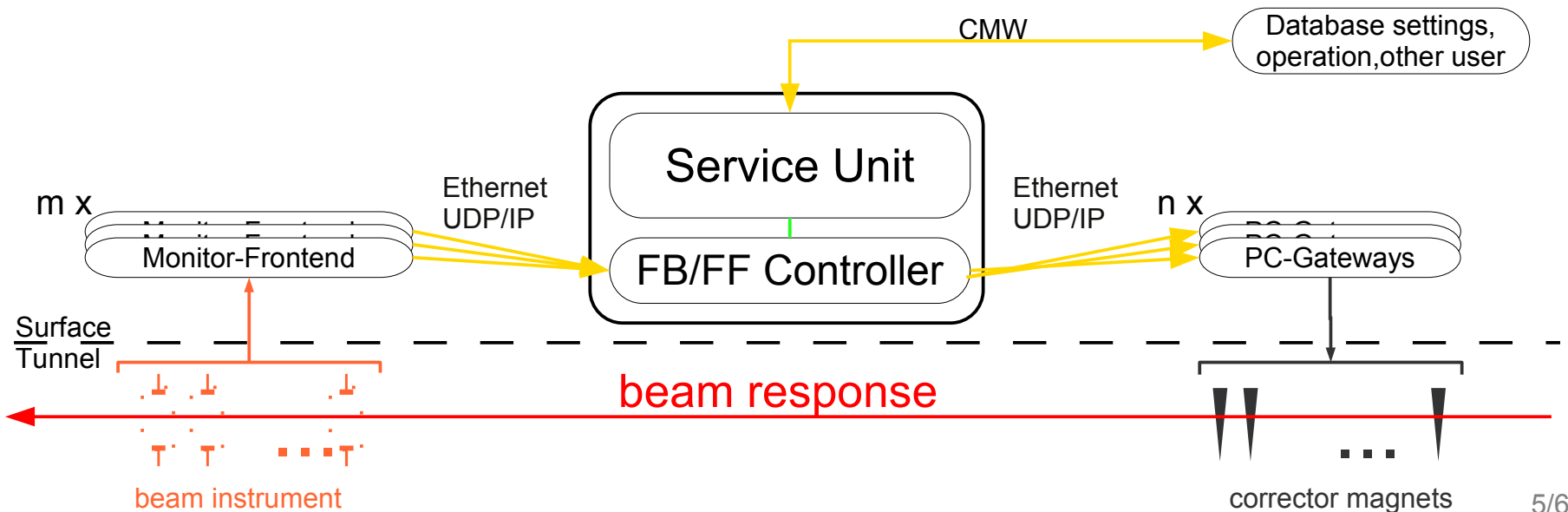
- Both do not mix well if the FB is not the slave of the FF, paradigm change:
 - Feed-Forward: trims the actual parameter (e.g. PC currents)
 - Feedback: trim the parameter reference

- Small perturbations around the reference orbit will be continuously compensated using beam-based alignment through a central global orbit feedback with local constraints:
 - 1070 beam position monitors
 - BPM spacing: $\Delta\mu_{\text{BPM}} \approx 45^\circ$ (oversampling \rightarrow robustness!)
 - Measure in both planes: > 2140 readings!
 - One Central Orbit Feedback Controller (OFC)
 - Gathers all BPM measurements, computes and sends currents through Ethernet to the PC-Gateways to move beam to its reference position:
 - high numerical and network load on controller front-end computer
 - a rough machine model is sufficient for steering (insensitive to noise and errors)
 - most flexible (especially when correction scheme has to be changed quickly)
 - easier to commission and debug
 - 530 correction dipole magnets/plane (71% are of type MCBH/V, $\pm 60\text{A}$)
 - total 1060 individually powered magnets (60-120 A)
 - ~ 30 shared between B1&B2
- With more than 3100 involved devices the largest and most complex system



LHC feedback control scheme implementation split into two sub-systems:

- **Feedback Controller:** actual parameter/feedback controller logic
 - Simple streaming task for all feed-forwards/feedbacks:
(Monitor \rightarrow Network)_{FB} \rightarrow Data-processing \rightarrow Network \rightarrow PC-Gateways
 - real-time operating system, constant load, can run auto-triggered
 - Initially targeted to be on an FPGA for reliability reasons
- **Service Unit:** Interface to users/software control system

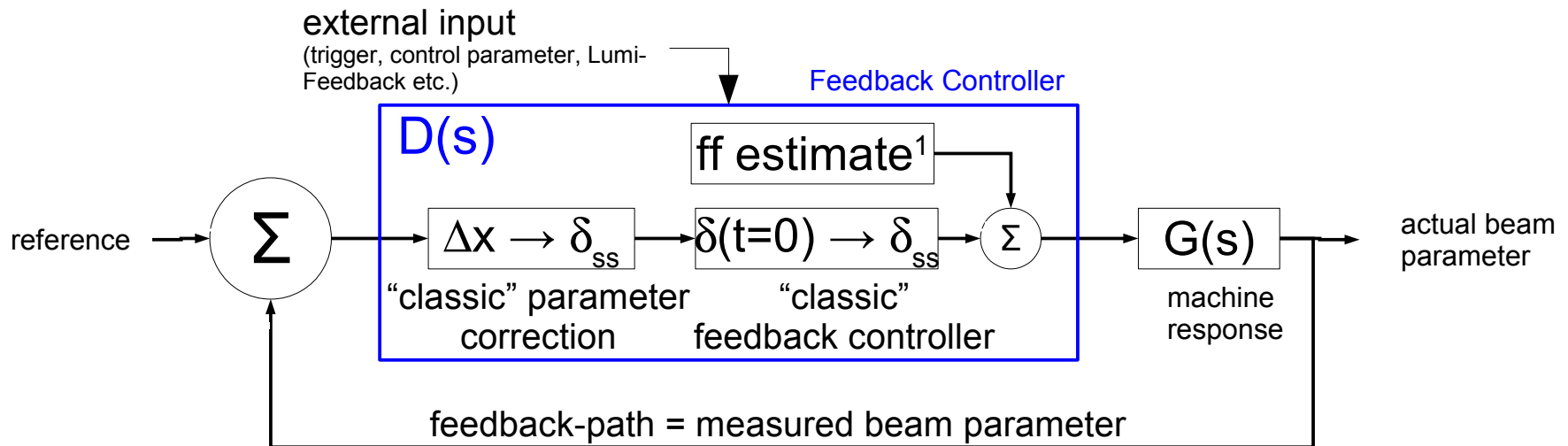


- 'Divide and Conquer' feedback controller design approach:

- 1 Compute steady-state corrector settings $\vec{\delta}_{ss} = (\delta_1, \dots, \delta_n)$ based on measured parameter shift $\Delta x = (x_1, \dots, x_n)$ that will move the beam to its reference position for $t \rightarrow \infty$.
- 2 Compute a $\vec{\delta}(t)$ that will enhance the transition $\vec{\delta}(t=0) \rightarrow \vec{\delta}_{ss}$
- 3 Feed-forward: anticipate and add deflections $\vec{\delta}_{ff}$ to compensate changes of well known and properly described sources

space domain

time domain



- (N.B. here $G(s)$ contains the process and monitor response function)

- Effects on orbit, Energy, Tune, Q' and C- can essentially cast into matrices:

$$\Delta \vec{x}(t) = \underline{R} \cdot \vec{\delta}(t) \quad \text{with} \quad R_{ij} = \frac{\sqrt{\beta_i \beta_j}}{2 \sin(\pi Q)} \cdot \cos(\Delta \mu_{ij} - \pi Q) + \frac{D_i D_j}{C(\alpha_c - 1/\gamma^2)}$$

matrix multiplication

- LHC matrices' dimensions:

$$\underline{R}_{orbit} \in \mathbb{R}^{1070 \times 530} \quad \underline{R}_Q \in \mathbb{R}^{2 \times 16} \quad \underline{R}_{Q'} \in \mathbb{R}^{2 \times 32} \quad \underline{R}_{C^-} \in \mathbb{R}^{2 \times 10/12}$$

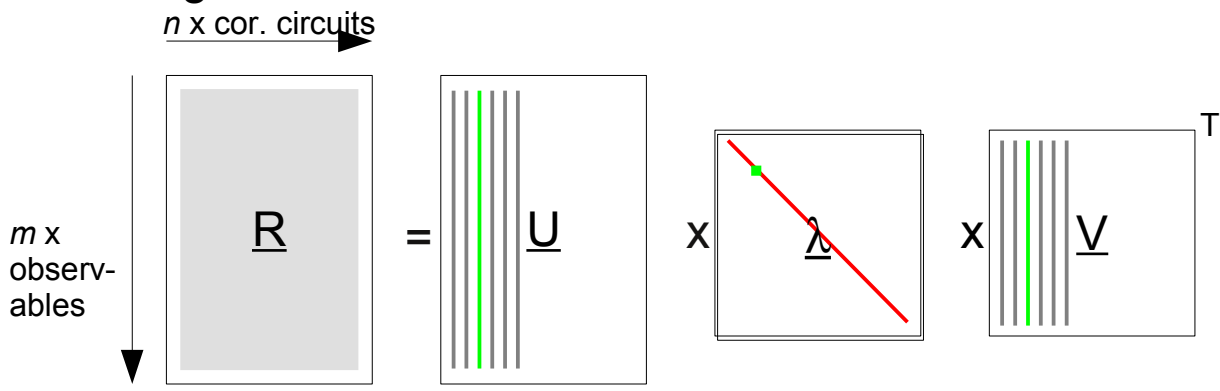
- control consists essentially in inverting these matrices:

$$\|\vec{x}_{ref} - \vec{x}_{actual}\|_2 = \|\underline{R} \cdot \vec{\delta}_{ss}\|_2 < \epsilon \quad \rightarrow \quad \vec{\delta}_{ss} = \tilde{R}^{-1} \Delta \vec{x}$$

- Some potential complications:

- Singularities = over/under-constraint matrices, noise, element failures, spurious BPM offsets, calibrations, ...
- Time dependence of total control loop → “The world goes SVD....”

Linear algebra theorem*:



eigen-vector relation:

$$\lambda_i \vec{u}_i = \underline{R} \cdot \vec{v}_i$$

$$\lambda_i \vec{v}_i = \underline{R}^T \cdot \vec{u}_i$$

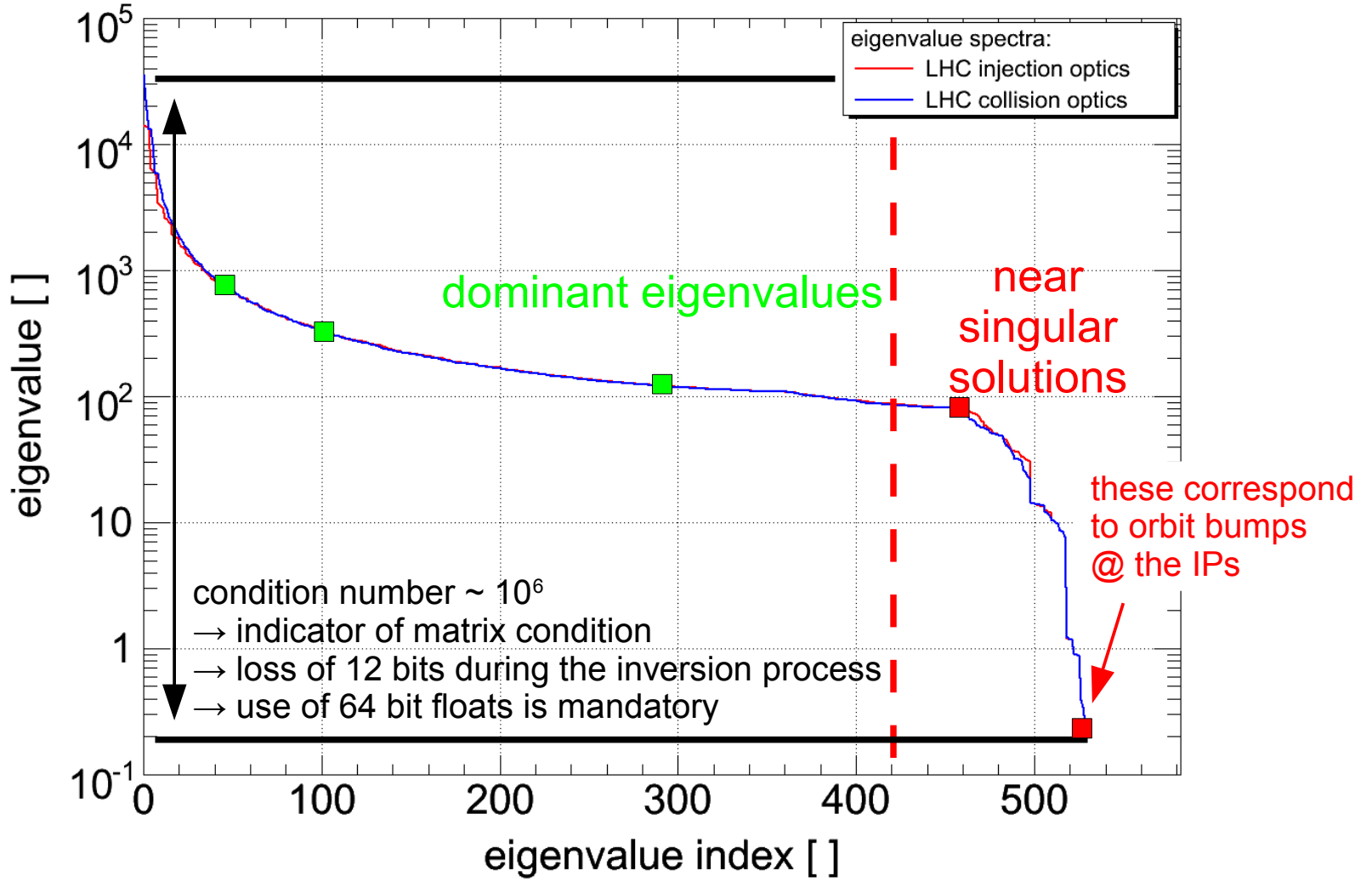
- though decomposition is numerically more complex final correction is a simple vector-matrix multiplication:

$$\delta_{ss}^{\vec{}} = \tilde{R}^{-1} \cdot \Delta \vec{x} \quad \text{with} \quad \tilde{R}^{-1} = \underline{V} \cdot \underline{\Lambda}^{-1} \cdot \underline{U}^T \quad \Leftrightarrow \quad \delta_{ss}^{\vec{}} = \sum_{i=0}^n \frac{a_i}{\lambda_i} \vec{v}_i \quad \text{with} \quad a_i = \vec{u}_i^T \Delta \vec{x}$$

- numerical robust, minimises parameter deviations Δx and circuit strengths δ
- Easy removal of singularities, (nearly) singular eigen-solutions have $\lambda_i \sim 0$
 - to remove those solution: if $\lambda_i \approx 0 \rightarrow '1/\lambda_i := 0'$
 - discarded eigenvalues corresponds to solution pattern unaffected by the FB**

*G. Golub and C. Reinsch, "Handbook for automatic computation II, Linear Algebra", Springer, NY, 1971

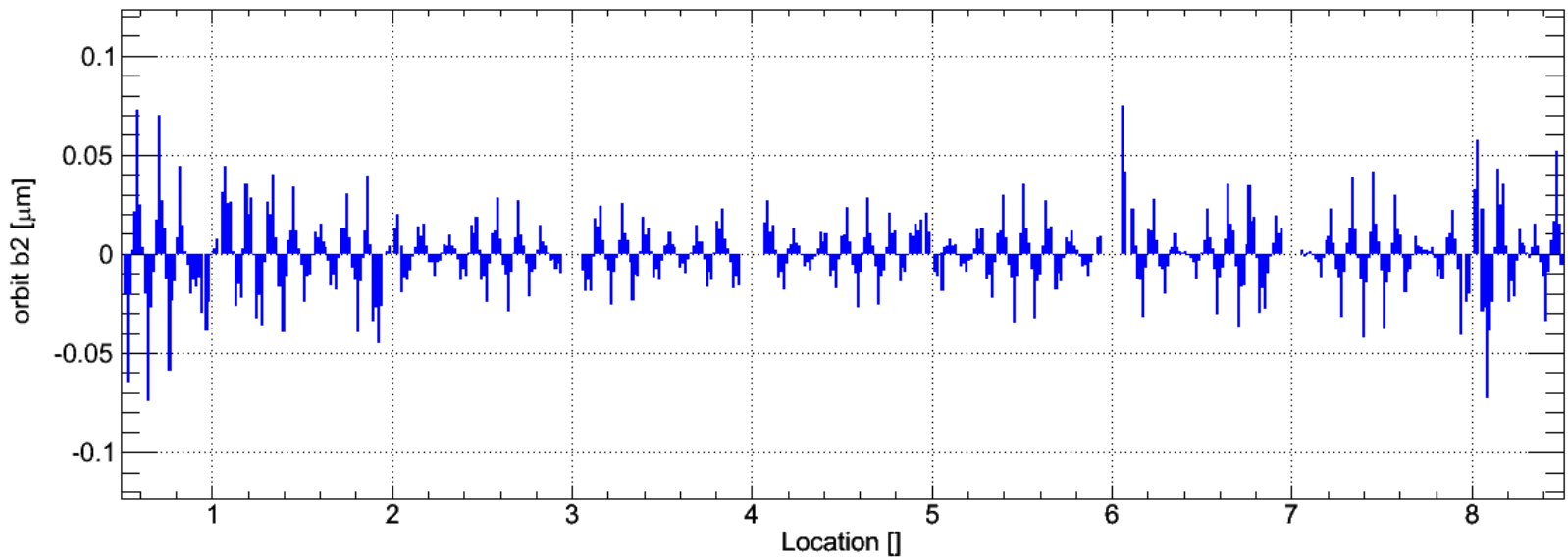
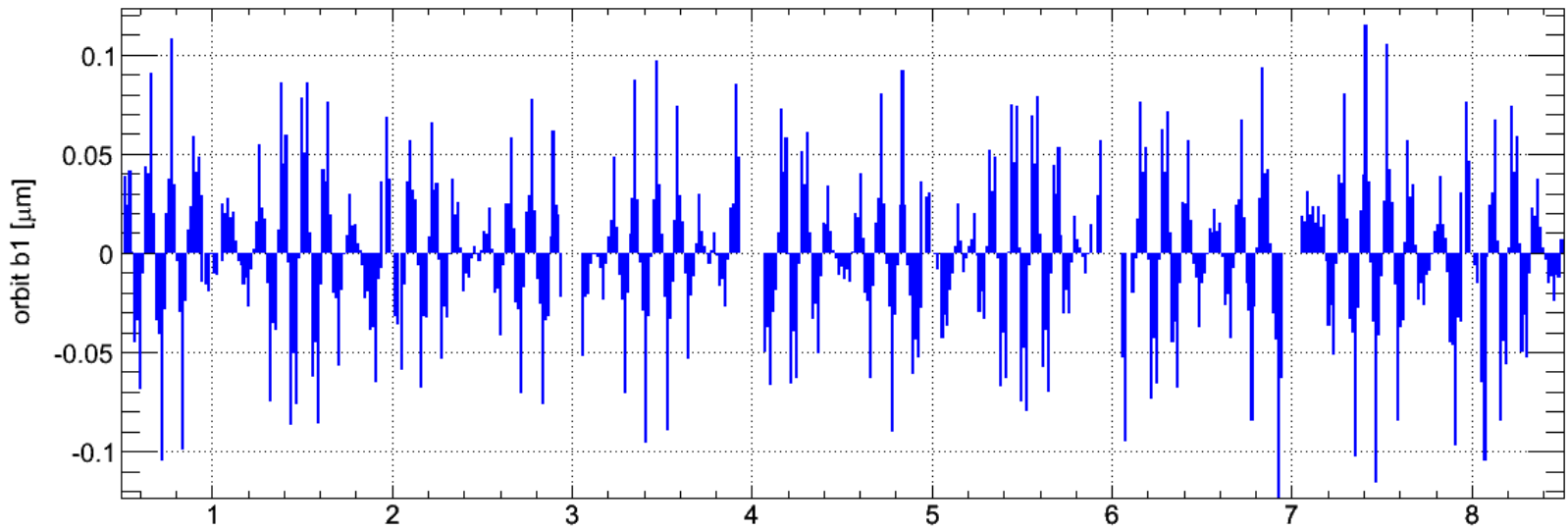
Eigenvalue spectra for vertical LHC response matrix using all BPMs and CODs:





Space Domain:

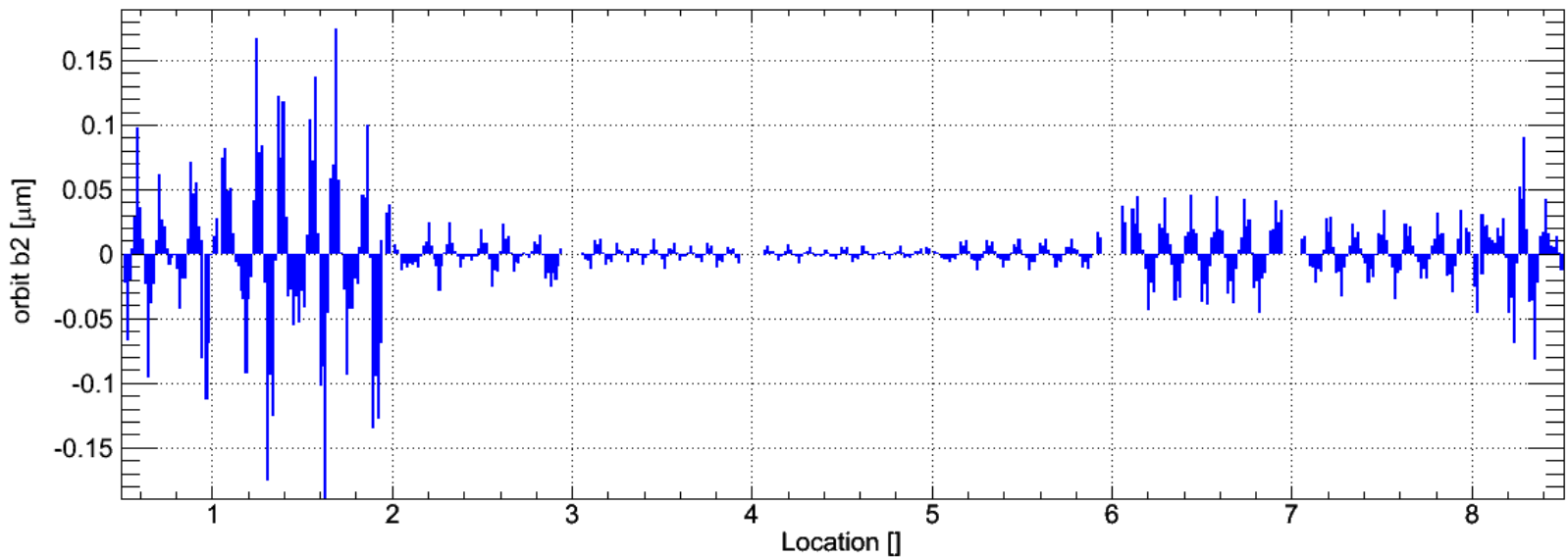
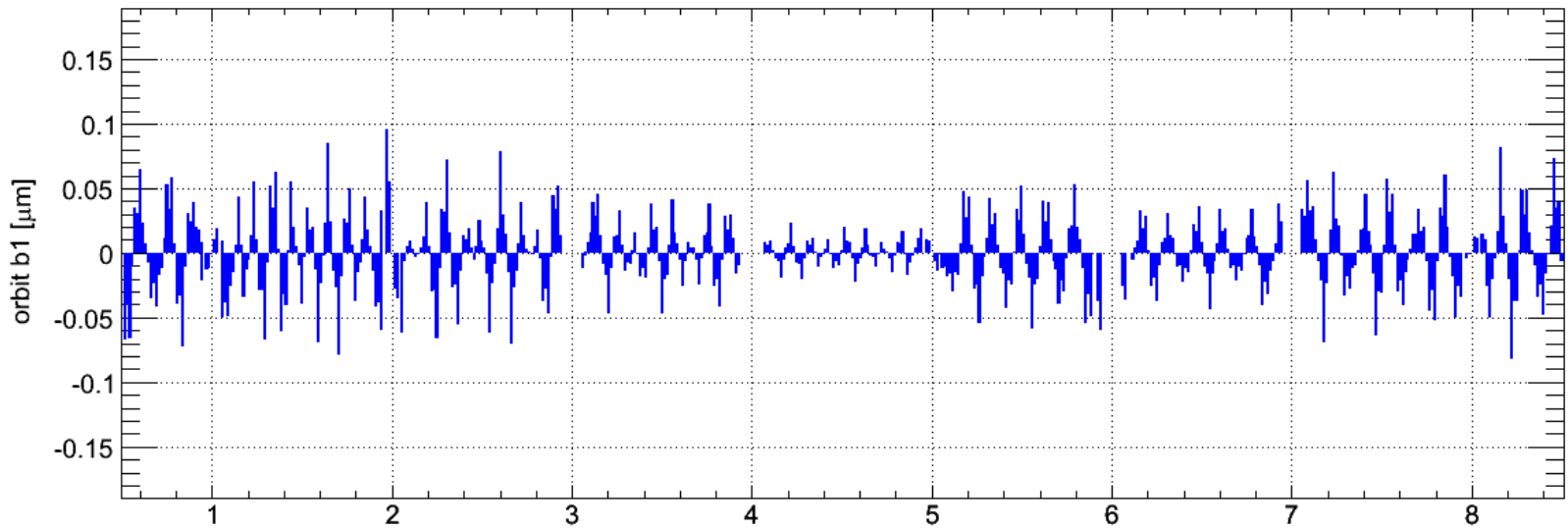
LHC BPM eigenvector #50 $\lambda_{50} = 6.69 \cdot 10^2$





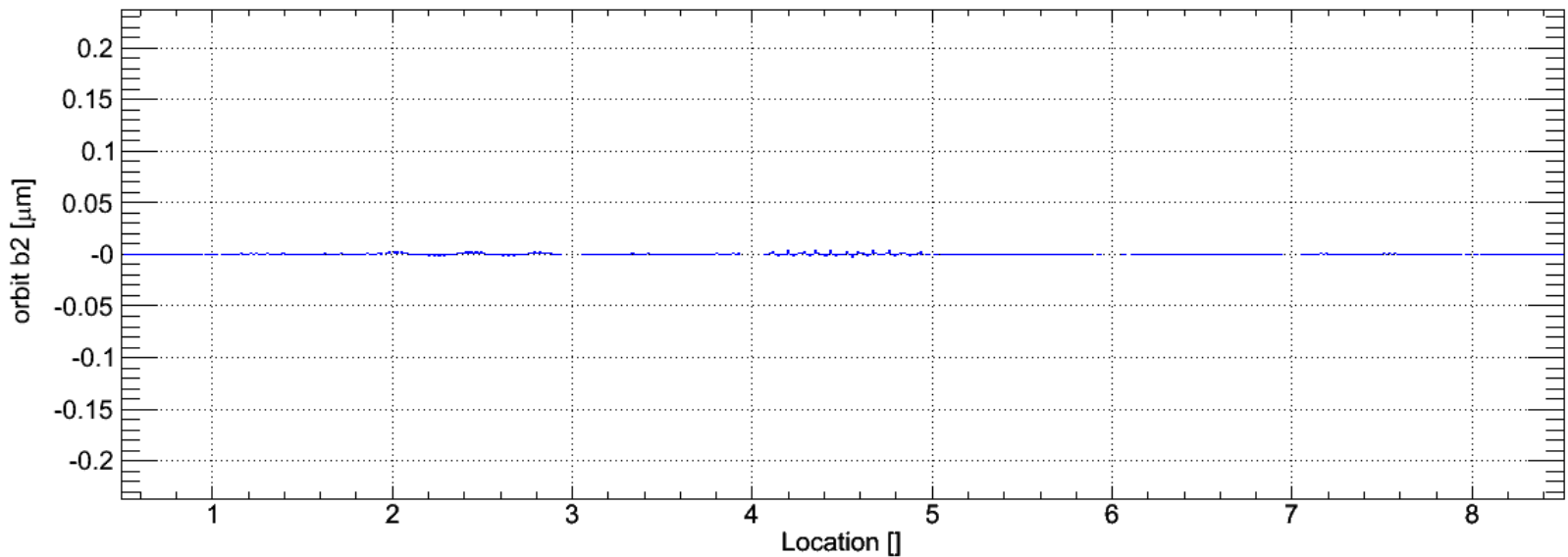
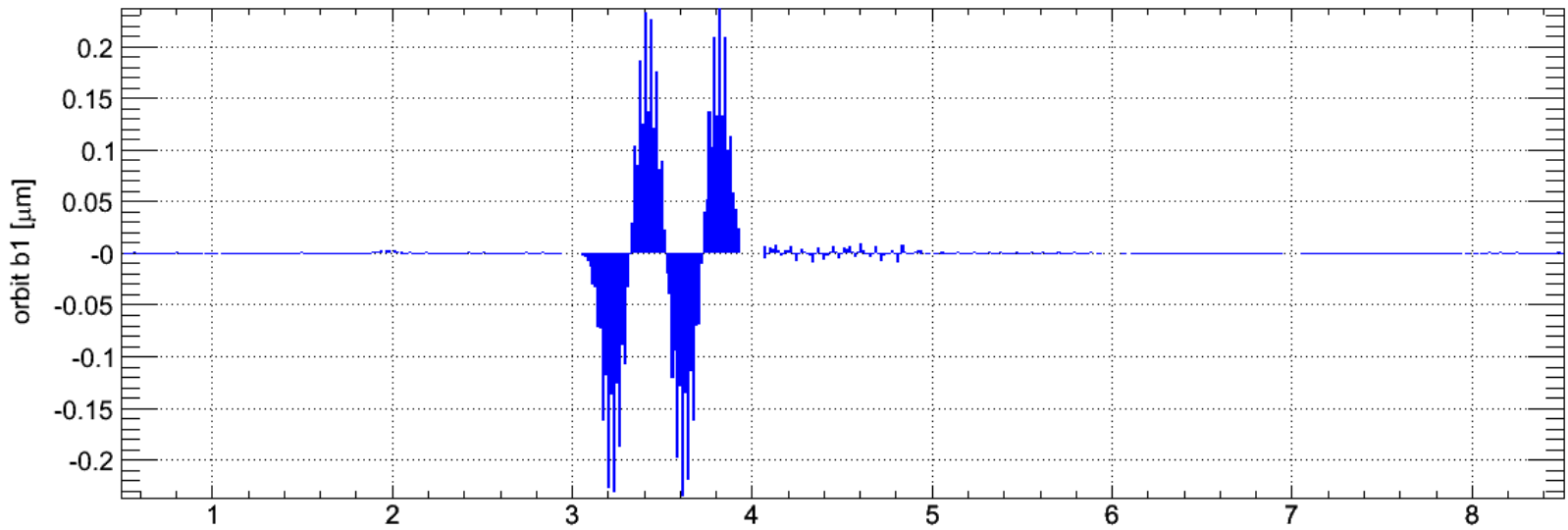
Space Domain:

LHC BPM eigenvector #100 $\lambda_{100} = 3.38 \cdot 10^2$





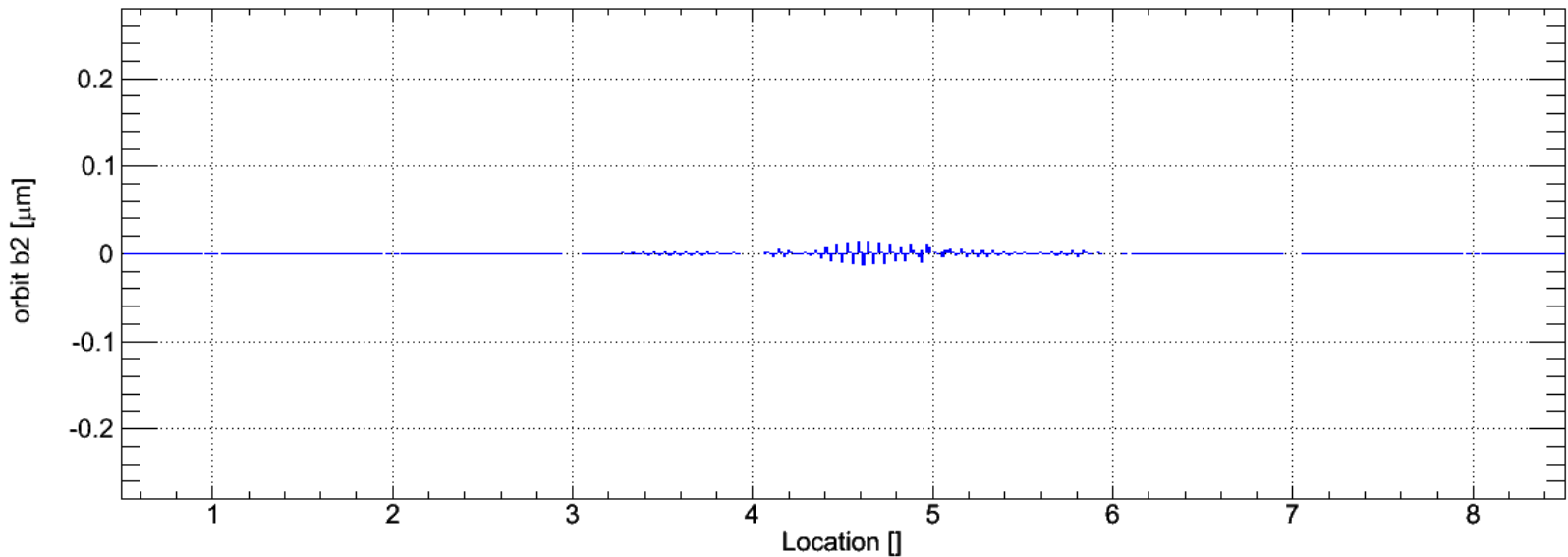
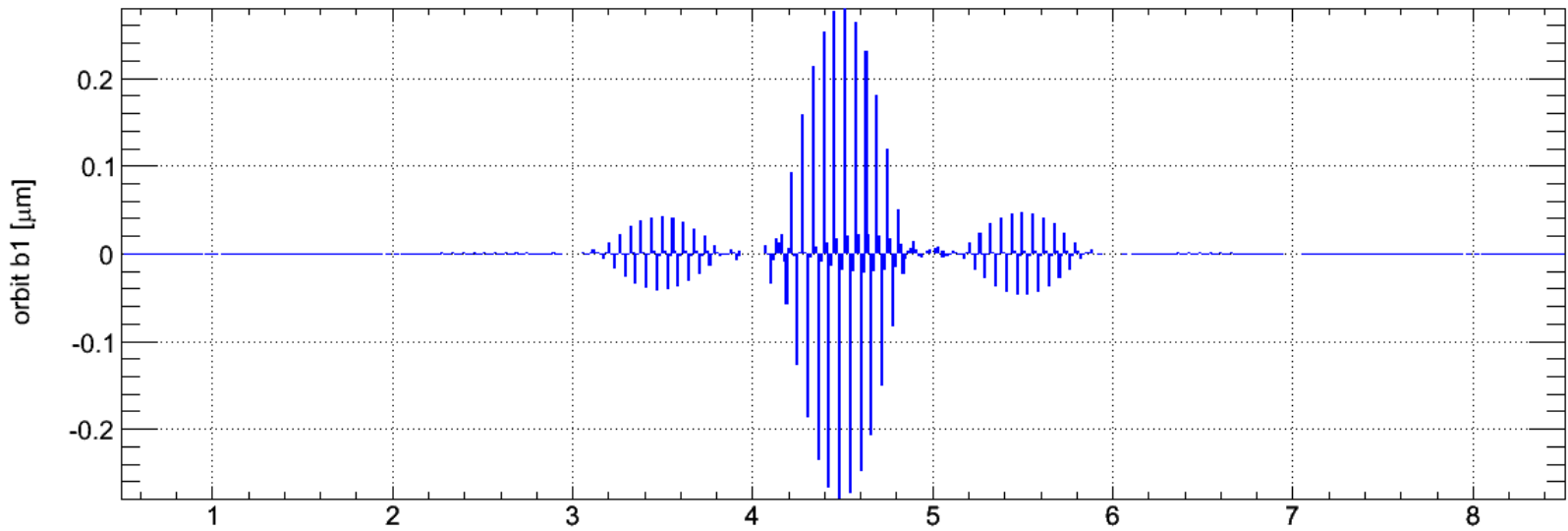
Space Domain: LHC BPM eigenvector #291 $\lambda_{291} = 2.13 \cdot 10^2$





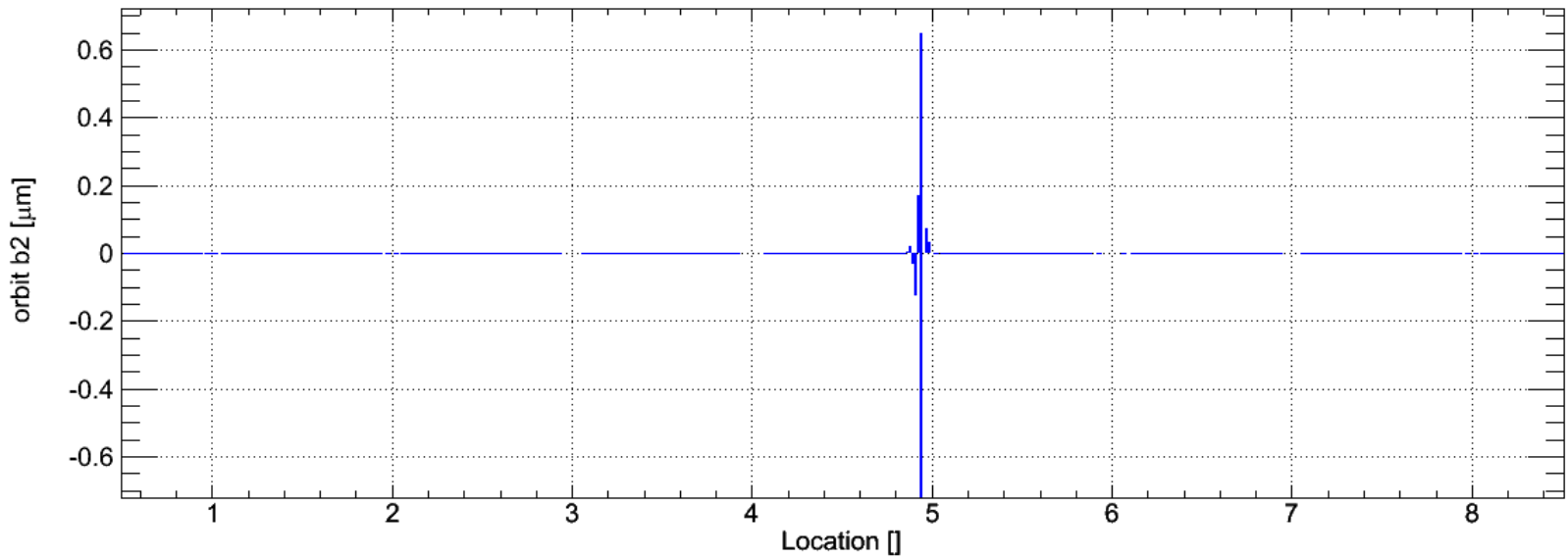
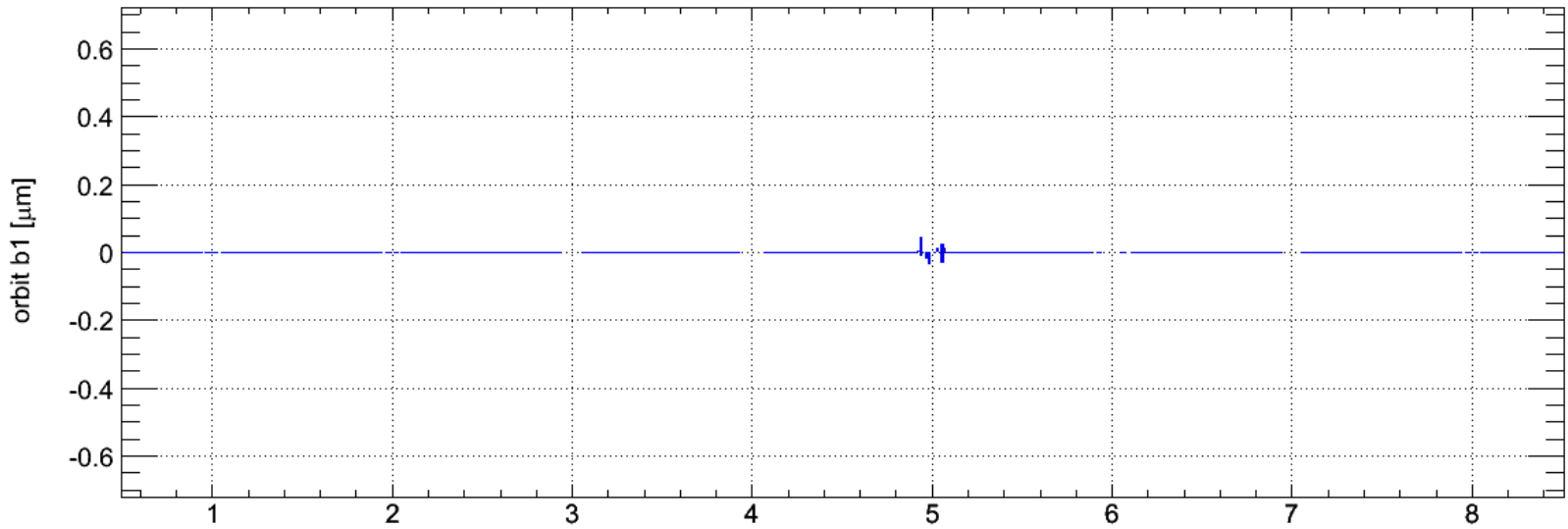
Space Domain:

LHC BPM eigenvector #449 $\lambda_{449} = 8.17 \cdot 10^1$

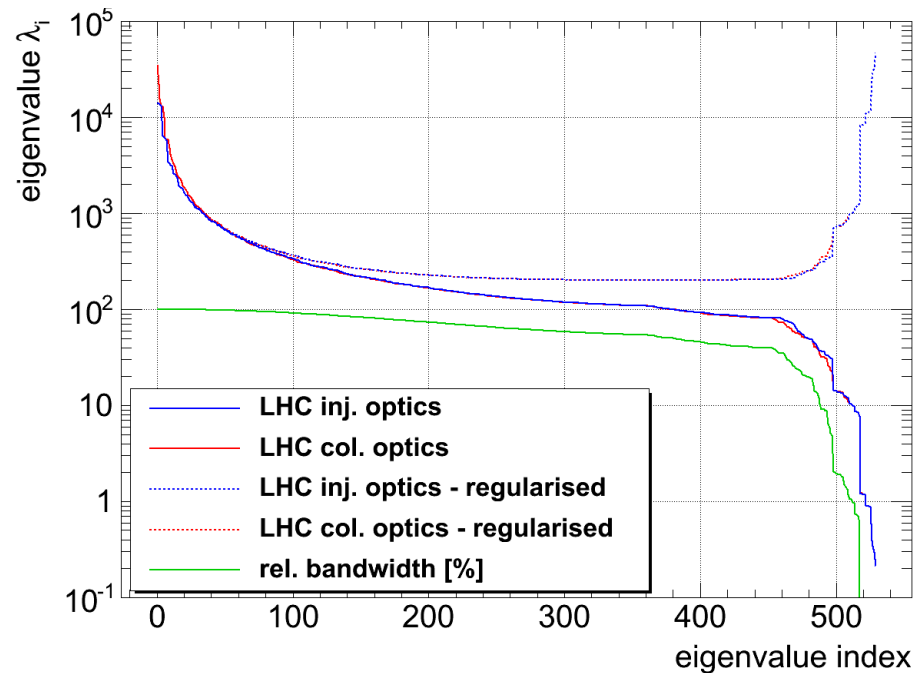
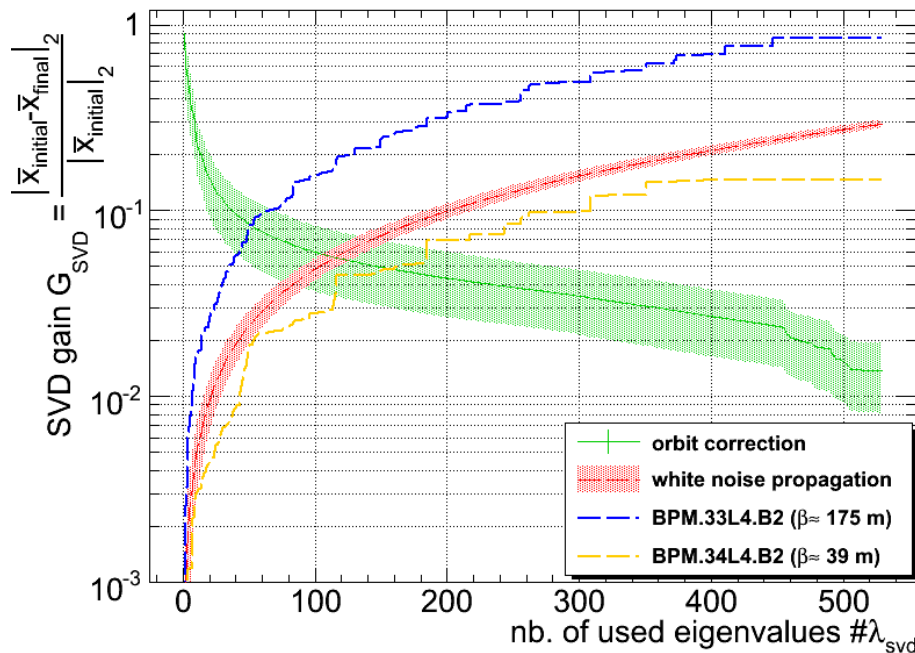




Space Domain: LHC BPM eigenvector #521 $\lambda_{521} = 1.18 \cdot 10^0$

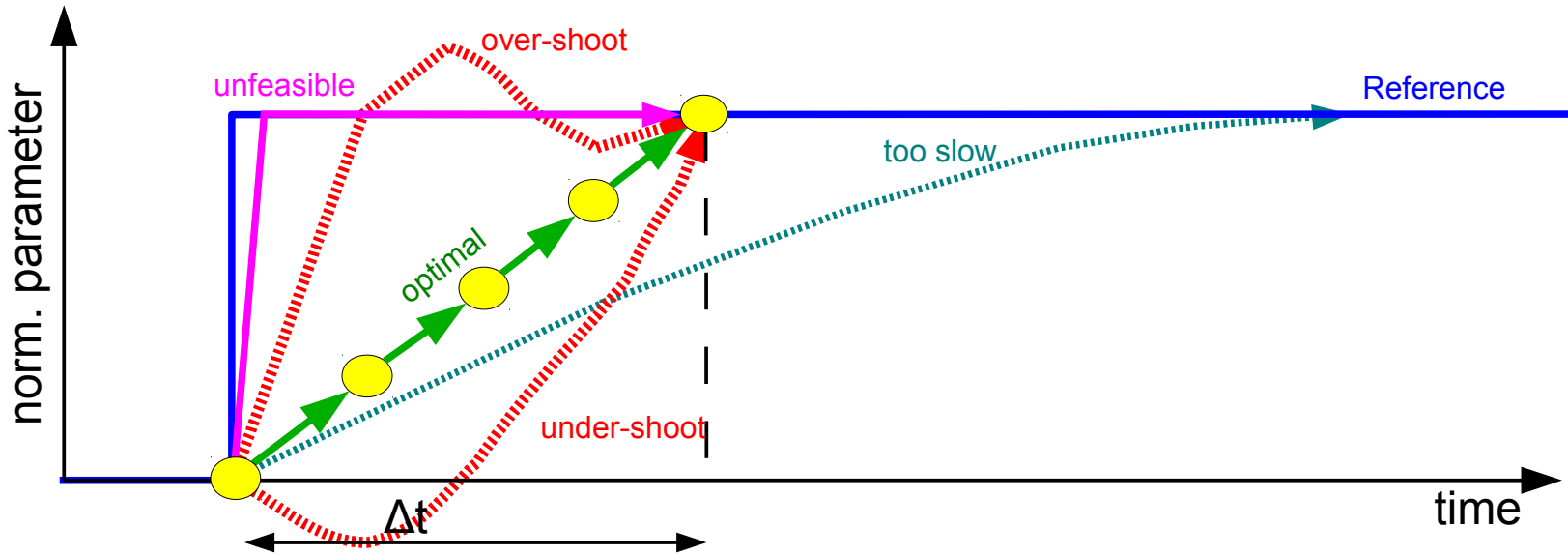


- Initially: Truncated-SVD (set $\lambda_i^{-1} := 0$, for $i > N$)
 - not without issues: removed λ_i allowed local bumps creeping in (e.g. collimation)
- Regularised-SVD (Tikhonov/opt. Wiener filter with $\lambda_i^{-1} := \lambda_i / (\lambda_i^2 + \mu)$, $\mu > 0$)
 - more robust w.r.t. optics errors and mitigation of BPM noise/errors
 - allowed re-using same ORM for injection, ramp and 10+ squeeze steps



Time-Domain: Optimal Controller Design

Youla's affine parameterisation I/II – Cartoon



- Optimal control [or design] ...

*“... deals with the problem of finding a control law for a given system such that a **given optimality criterion is achieved**. A control problem includes a cost functional that is a function of state and control variables.”*

- Common criteria: **closed loop stability**, minimum bandwidth, minimisation of action integral, power dissipation, ...

- classic closed loop: $T_0(s) = \frac{D(s)G(s)}{1 + D(s)G(s)} \longrightarrow$ “this tells me???”

- Using Youla's method: “design closed loop in a open loop style”:
- Youla showed¹ that all stable closed loop controllers $D(s)$ can be written as:

$$D(s) = \frac{Q(s)}{1 - Q(s)G(s)} \quad (1)$$

- Example: first order system

$$G(s) = \frac{K_0}{\tau s + 1} \quad \text{with } \tau \text{ being the circuit time constant} \quad (2)$$

- Using for example the following ansatz:

$$Q(s) = F_Q(s) G^i(s) = \frac{1}{\alpha s + 1} \cdot \frac{\tau s + 1}{K_0} \quad (3)$$

– Response/optimality can be directly deduced by construction of $F_Q(s)$

– $G^i(s)$, pseudo-inverse of the nominal plant $G(s)$

$$\rightarrow T_0(s) = \frac{1}{\alpha s + 1}$$

- (1)+(2)+(3) yields the following PI controller:

$$D(s) = K_p + K_i \frac{1}{s} \quad \text{with} \quad K_p = K_0 \frac{\tau}{\alpha} \quad \wedge \quad K_i = K_0 \frac{1}{\alpha}$$

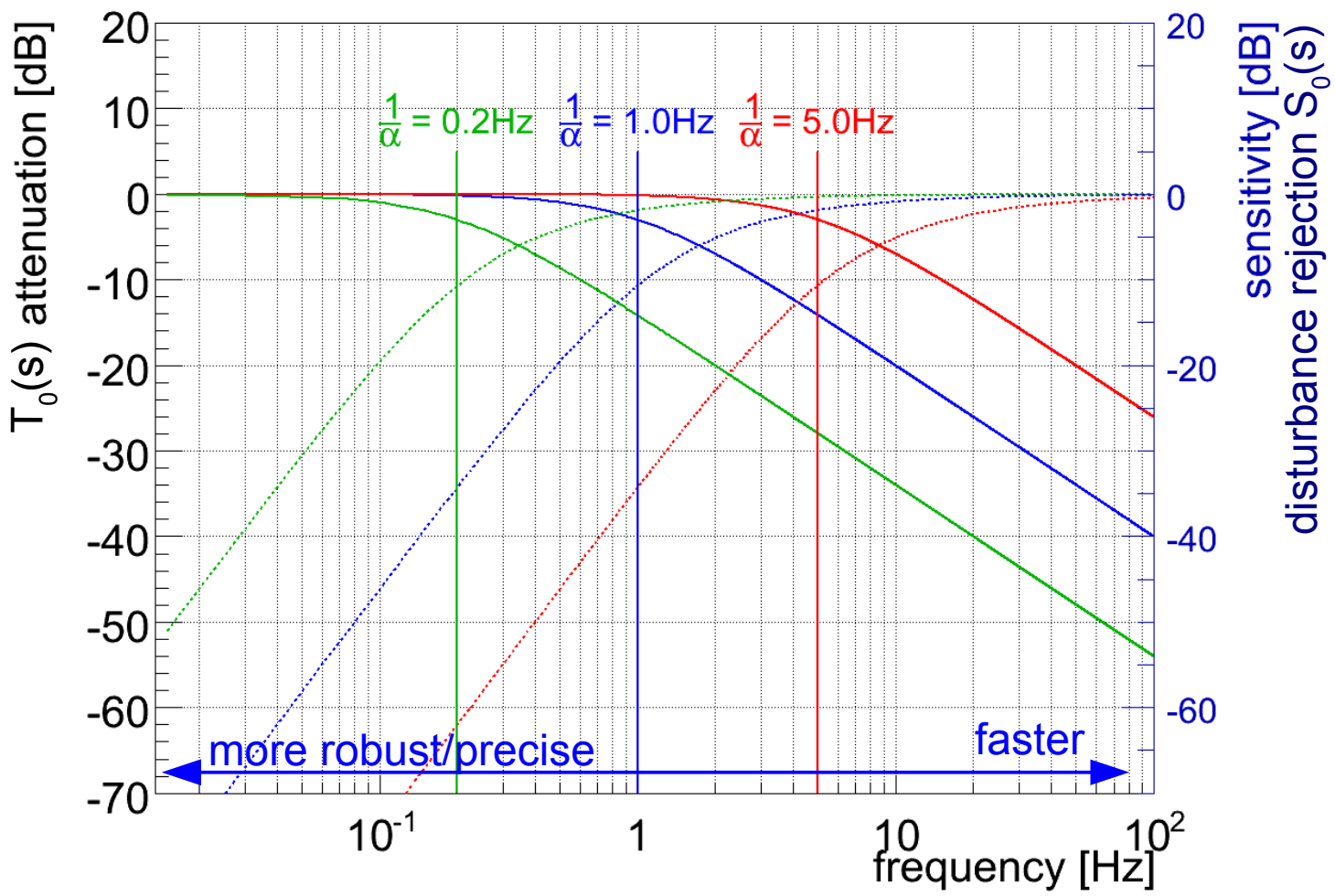
¹D. C. Youla et al., “Modern Wiener-Hopf Design of Optimal Controllers”, IEEE Trans. on Automatic Control, 1976, vol. 21-1, pp. 3-13 & 319-338

Time-Domain: Optimal Controller Design

Example: PLL Closed Loop Controller - Bandwidth

$$D(s) = \frac{Q(s)}{1 - Q(s)G(s)}$$

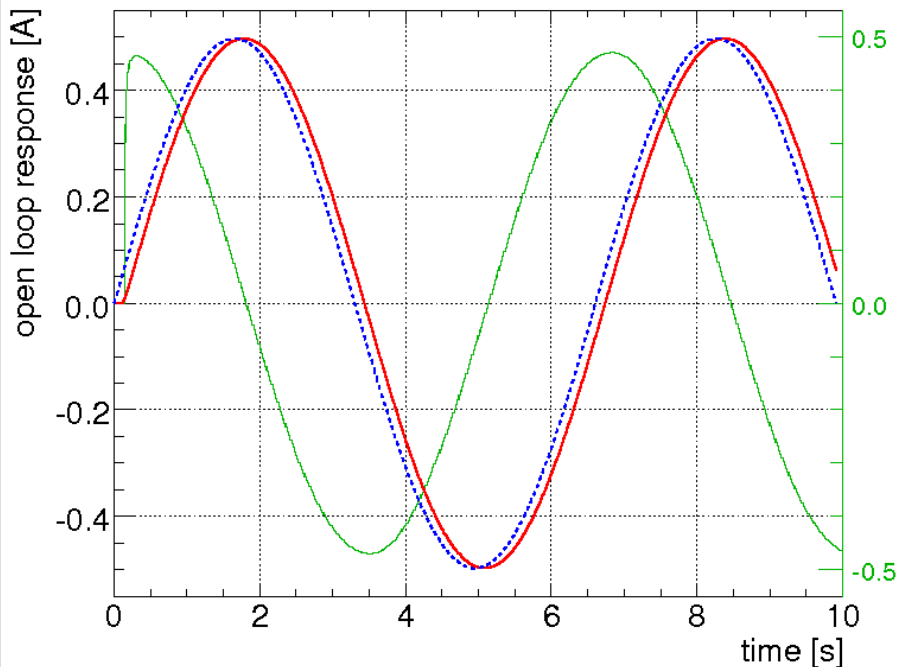
- $\alpha > \tau \dots \infty$ facilitates the trade-off between speed and robustness
 - operator has to deal with one parameter \rightarrow enables simple adaptive gain-scheduling based on the operational scenario!



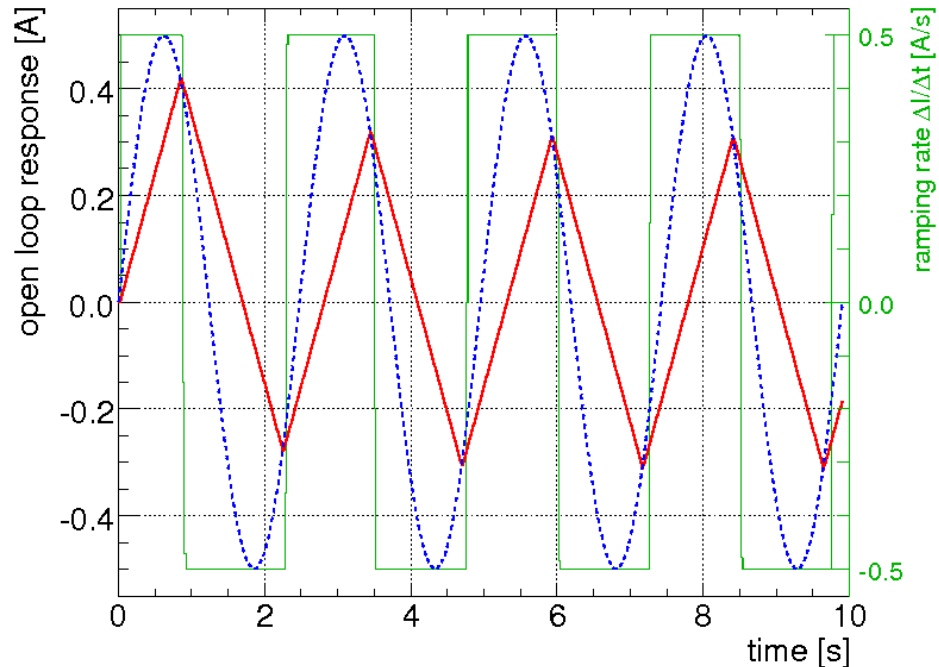
Two common non-linear effects in accelerators:

- Delays: computation, data transmission, dead-time, etc.
- Rate-Limiter: limited slew rate of corrector circuits (due to voltage limitations)
 - e.g. LHC: $\pm 60\text{A}$ converter: $\Delta I/\Delta t|_{\text{max}} < 0.5 \text{ A/s}$

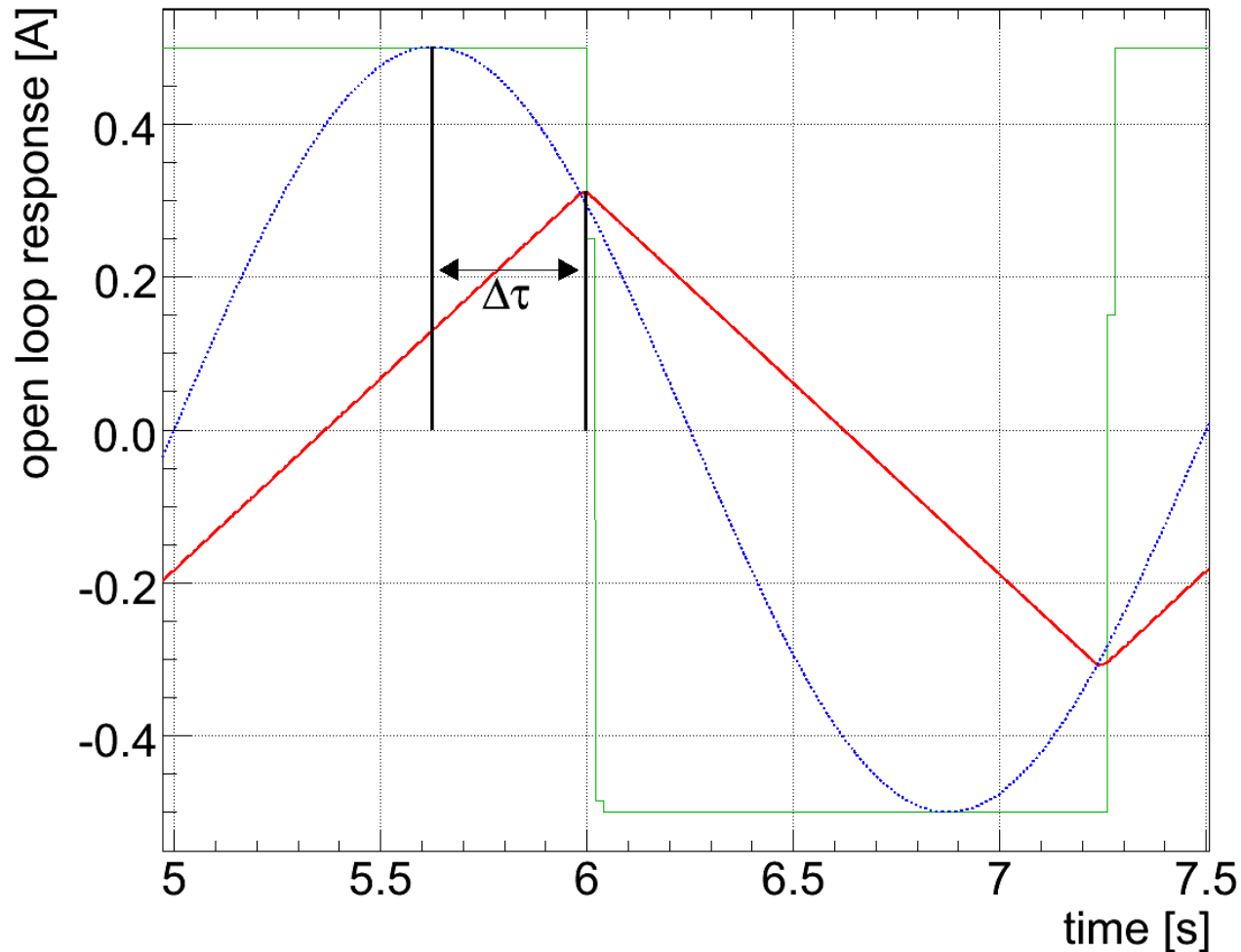
slow perturbation: perfect tracking



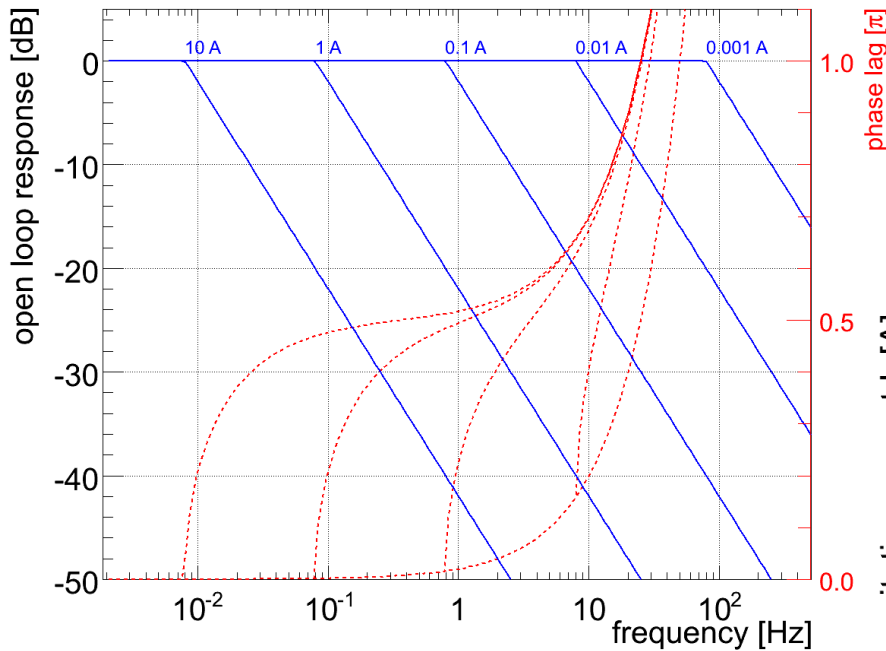
fast perturbation: saw-tooth



- Rate-limiter in a nut-shell:
 - additional time-delay $\Delta\tau$ that depends on the signal/noise amplitude
 - (secondary: introduces harmonic distortions)

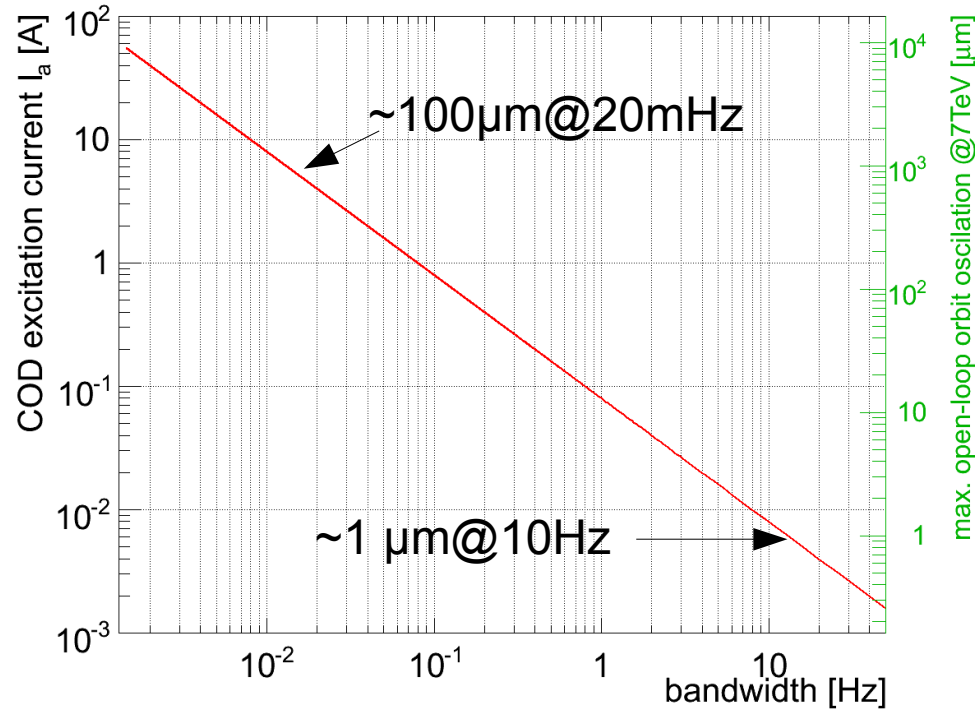


- Open-loop circuit bandwidth depends on the excitation amplitude:
 - + non-linear phase once rate-limiter is in action...



$$\Delta I = 0.1 \text{ A} \leftrightarrow \Delta x \approx 16 \text{ } \mu\text{m} @ \beta = 180 \text{ m}$$

- Consider $\sim 16 \mu\text{m} @ 1 \text{ Hz}$ as effective bandwidth @ 7 TeV



$$D(s) = \frac{Q(s)}{1 - Q(s)G(s)}$$

- ... cannot a priori be compensated.
 - however, their deteriorating effect on the loop response can be mitigated by taking them into account during the controller design.
- Example: process can be split into **stable** and **instable 'zeros'/components**

$$G(s) = \frac{A_0(s)A_u(s)}{B(s)} = G_0(s) \cdot G_{NL}(s) \quad \text{e.g.} \quad G(s) = G_0(s) \cdot \underbrace{e^{-\lambda s}}_{\lambda: \text{delay}}$$

- Using the modified ansatz ($F_Q(s)$: desired closed-loop transfer function):

$$Q(s) = F_Q(s) \cdot G^i(s) = F_Q(s) \cdot G_0^{-1}(s)$$

- yields the following closed loop transfer function

$$\rightarrow T(s) = Q(s)G(s) = F_Q(s) \cdot \underbrace{G_{NL}(s)}_{\text{here:}} = F_Q(s) \cdot e^{-\lambda s}$$

- Controller design $F_Q(s)$ carried out as for the linear plant
- Yields known classic predictor schemes:
 - **delay** → **Smith Predictor**
 - **rate-limit** → **Anti-Windup Predictor**

$$D(s) = \frac{Q(s)}{1 - Q(s)G(s)}$$

- If $G(s)$ contains e.g. delay λ & non-linearities $G_{NL}(s)$

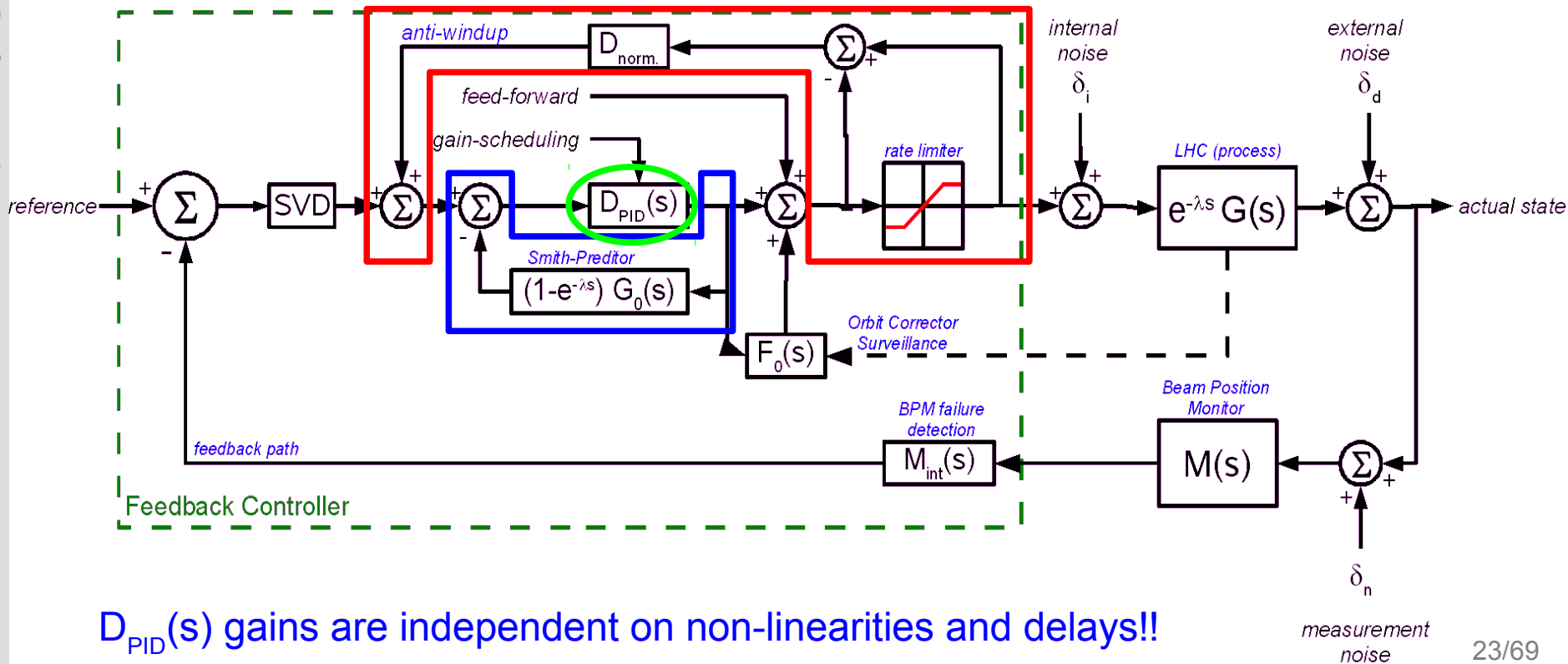
$$G(s) = \frac{e^{-\lambda s}}{\tau s + 1} G_{NL}(s)$$

- with τ the power converter time constant and

$$G^i(s) = \frac{\tau s + 1}{1}$$

- yields **Smith-Predictor** and **Anti-Windup** paths:

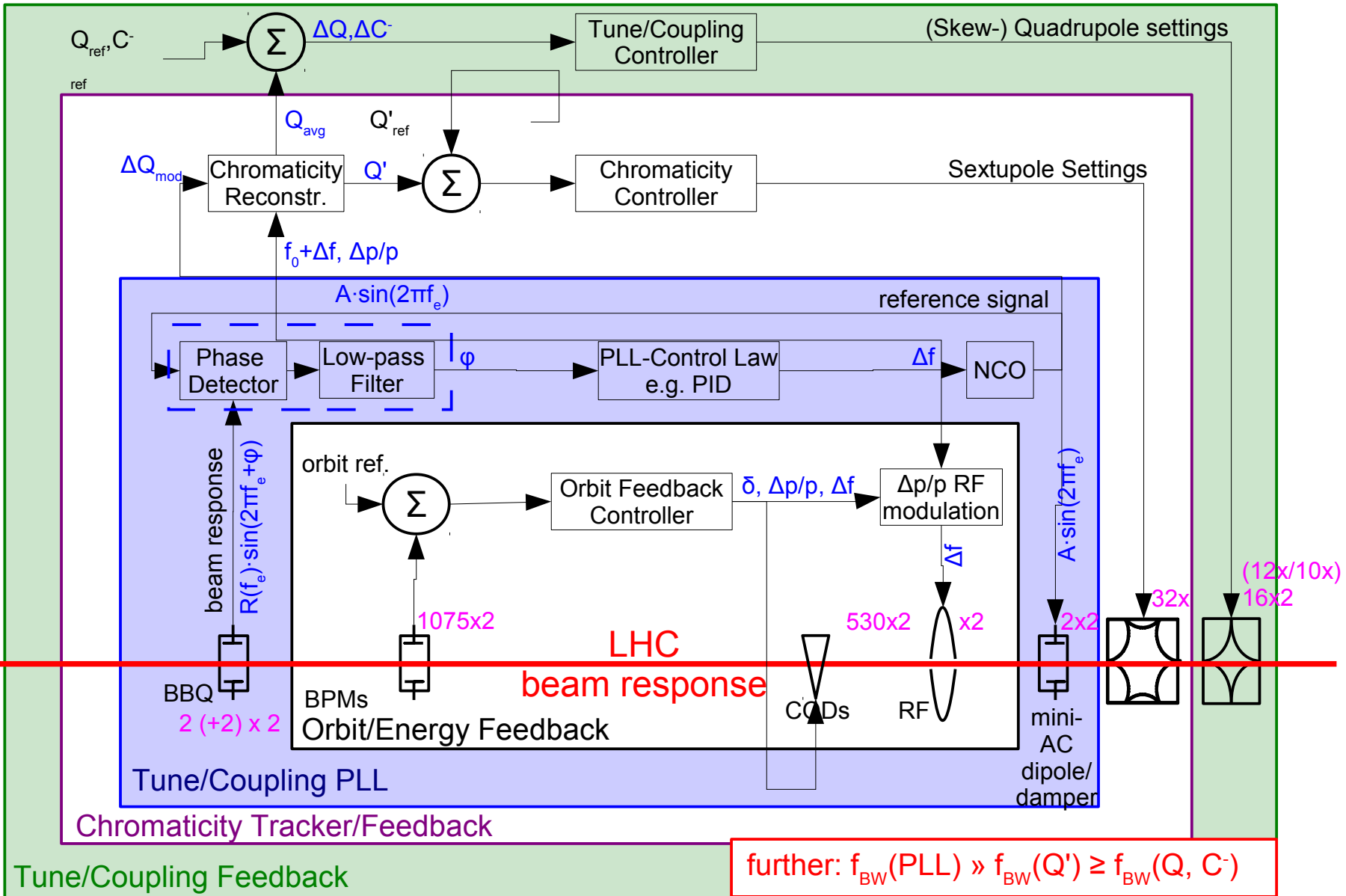
$$T(s) = F_Q(s) \cdot e^{-\lambda s} G_{NL}(s)$$



$D_{PID}(s)$ gains are independent on non-linearities and delays!!



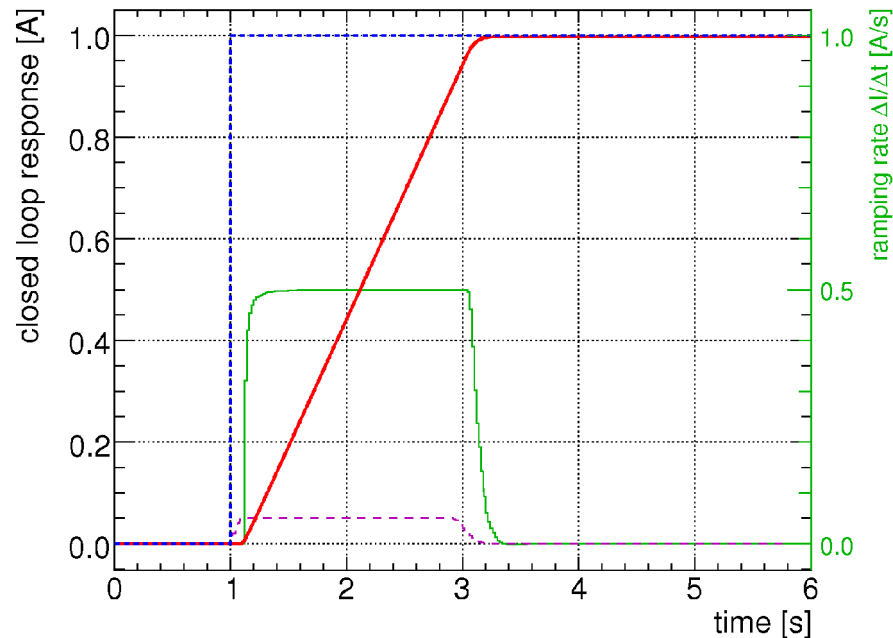
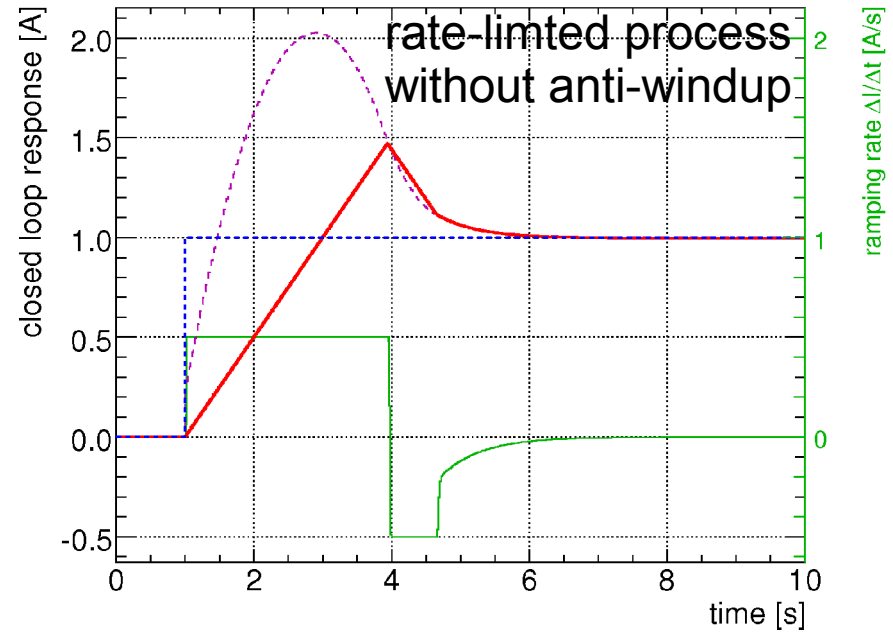
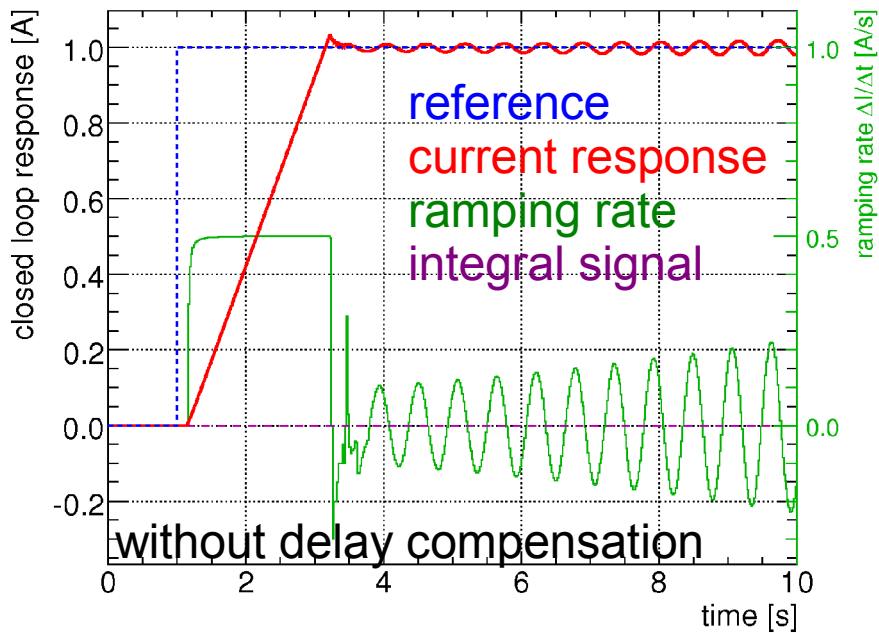
...Conquer: Cascading between individual Feedbacks



AB Seminar – LHC Beam-Based Feedbacks, Ralph.Steinhagen@CERN.ch, 2008-09-04

Motivation for Delay and Rate-Limiter Compensation

Example: LHC orbit (Q,Q',C-, ...) feedback control



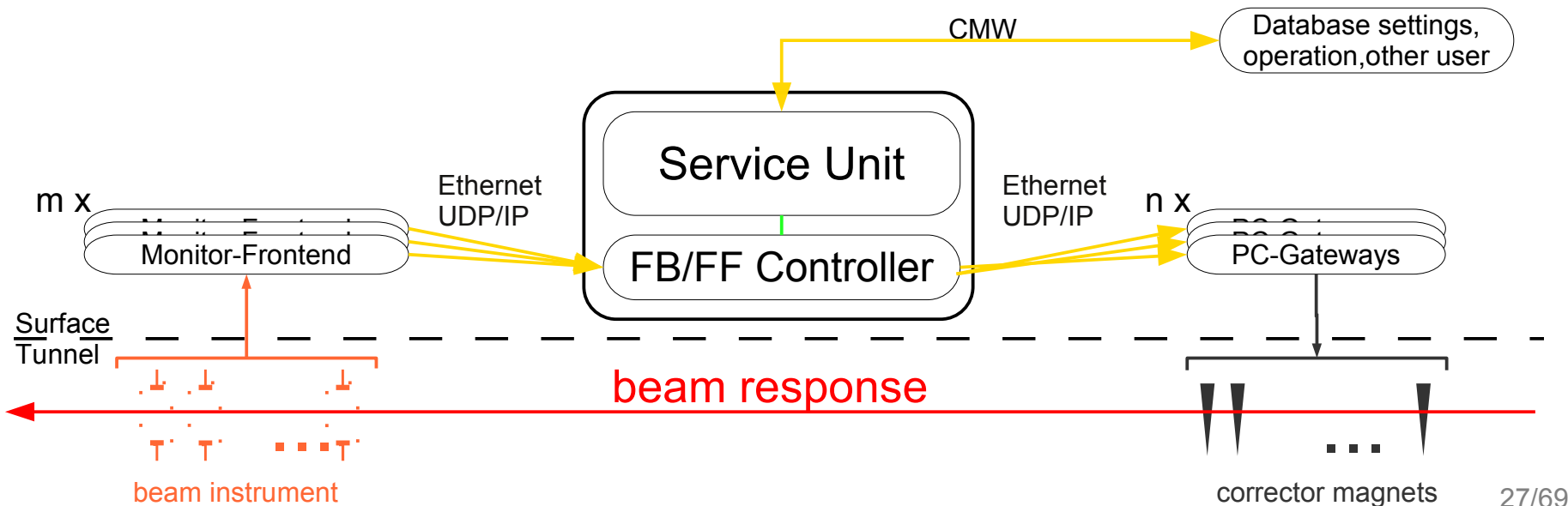


Feedback Sub-Projects: What they do and where to find them...

- Adopted CO-naming convention, common build style deployment
 - Java well integrated but C++ related part still in progress ...
- In `svn+ssh://svn.cern.ch/repos/acc-co/lhc/lhc-feedbacks/`
 - [lhc-app-orbit-feedback-controller](#) – *the actual feedback controller (aka. OFC)*
 - [lhc-lib-feedback-commonalities](#) – glue between various OFC parts and OFSU
 - initially separate feedback controller planned → turned out that this is not possible/recommendable but kept stuff in library to minimise profiling and debugging overhead (rarely changes)
 - [lhc-lib-twiss optics](#) – physics/optics related code, not FB dependence per se
 - [lhc-lib-twiss optics-examples](#) – examples, documentation and unit-type tests
 - [lhc-orbitfeedback](#) – *the OFC/OFSU graphical expert user interface*
 - `lhc-app-[orbit/tune]-feedback-serviceunit` -- *an orphan FESA class*
 - `lhc-orbitfeedback-datamanager` -- *reference orbit/sequencer (Kajetan)*
 - `lhc-orbitfeedback-services` -- *reference orbit/sequencer (Kajetan)*
 - `optics-server` – *LSA-OFSU link to transfer machine optics data (MAD-X style)*
- two noteworthy exceptions – *Orbit, Q/Q' related GUI (aimed at OP usage)*:
 - [svn+ssh://svn.cern.ch/repos/acc-co/lhc/lhc-biqp-fixdisplay/](#)
 - [svn+ssh://svn.cern.ch/repos/acc-co/accsoft/tuneviewer](#)

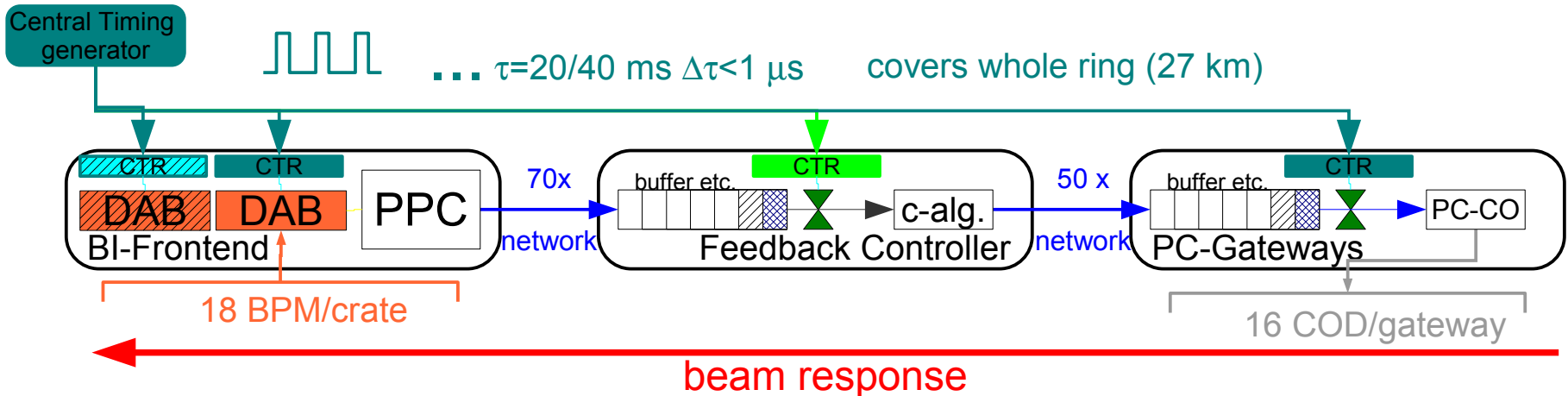
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 - real-time operating system, constant load, can run auto-triggered
 - Initially targeted to be on an FPGA for reliability reasons
- **Service Unit:** Interface to users/software control system



Two main strategies:

- actual delay measurement and dynamic compensation in SP-branch:
 - only feasible for small systems
- Jitter compensation using a periodic external signal:
 - CERN wide synchronisation of events on sub ms scale
 - The total jitter, the sum of all worst case delays, must stay within “budget”.
 - Measured and anticipated delays and their jitter are well below 20 ms.
 - feedback loop frequency of 50 Hz feasible for LHC, if required...



- Single CTR in OFC == single point of failure
 - dropped it in favour of retrieving timing from multiple BQBBQLHC sources
 - direct UDP software link between BST and OFC for 25 Hz trigger



Why ROOT?

A look back on 2004-2005:

- FESA meant LynxOS on modestly performing PCs
 - ~10 ms jitter latency performance (worst: 1-10 s)
 - easily blocked by Ethernet/CMW
 - Limited/no control of locking resource
 - Multi-user environment (cannot lock-out user under stress/high load)
 - Keeping real-time constraints was difficult/impossible
- recognised that time-critical FB business logic needed to be separated from (asynchronous) user-level requests (GUIs, DB, settings managements, etc.)
- At the same time, needed
 - true real-time latencies in the order of 1-2 ms
 - robust coding standard
 - CO's Java standard was in progress, C++ was bare AB land (and still is)
 - avoid indexing errors, obfuscation of simple linear algebra logic
 - avoid re-implementing the wheel, i.e. numerical tools (fitting)
 - to communicate complex compound structure between various servers

- Why to use ROOT framework

- Widely used platform within/outside HEP
 - several thousand user-base!
 - Supported by CERN staff and other Labs

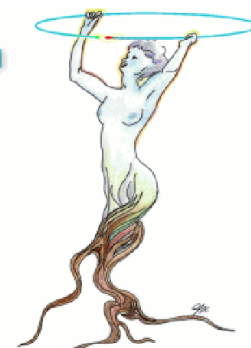
- Coding conventions:

- | | |
|--|-----------------------|
| • Classes begin with T : | TLine, TTree |
| • Non-class types end with _t : | Int_t |
| • Data members begin with f : | fTree |
| • Member functions begin with a capital: | Loop() |
| • Constants begin with k : | kInitialSize, kRed |
| • Global variables begin with g : | gEnv |
| • Static data members begin with fg : | fgTokenClient |
| • Enumeration types begin with E : | EColorLevel |
| • Locals and parameters begin with a lower case: | nbytes |
| • Getters and setters begin with Get and Set : | SetLast(), GetFirst() |

- Well and actively documented, cross-referenced and checked
 - tutorials, examples, forums, colleagues, ...
- Accelerated prototyping
 - shell-like development ↔ gcc-style programming possible (CINT)

ROOT

An Object-Oriented
Data Analysis Framework



- The OFC code is self-contained and depends only 'gcc' and ROOT
 - Optional: replace in-built libraries with more performant version while keeping the same interface (e.g. FFTW, gsl, ...)
 - However: deployment of ROOT/C++ libraries is still at its infancy in CO
- What is specifically used:
 - linear algebra package
 - FB mathematics is encapsulated and described by matrices
 - type, dimension, index safety!
 - True χ^2 fitting – numerically tested no 'hack' solution
 - Most OFC data are complex structures composed of scalar, vector, string, lists, ..., data that need to be synchronised and
 - Internally copied
 - Communicated to the OFSU
 - Efficiently written to file
 - Case-/User-specific code possible but with very high risk of obfuscation, consistency errors and omission of data copy routines, etc...

Why ROOT? I/O streamers and CINT

- Objects derived from 'TObject' allow automated streamer function generation 'void Streamer(TBuffer& b)' that allows to convert complex object structures into linear arrays that can be efficiently copied, transmitted or written to file.
 - independent of '32 vs 64', 'big-vs.little endian', ROOT version, ...

The screenshot shows the ROOT Object Inspector interface. On the left is a 'Files' browser showing a tree structure of objects under 'test_orbit.root'. The selected object is 'orbit_injection_corrected'. On the right, the 'forward' tab displays a detailed list of member names and their values for the selected object.

Member Name	Value	Title
fClassName	->d54b178	Class name of referenced object
fClassName.*fData	TOrbit	
fTargetClassName	->d54b180	! Name of the target in-memory class
fTargetClassName.*fData	TOrbit	
fParentName	->d54b188	Name of parent class
fParentName.*fData		
fClonesName	->d54b190	Name of class in TClonesArray (if any)
fClonesName.*fData		
*fCollProxy	->0	! collection interface (if any)
fChecksum	1719266010	Checksum of class
fClassVersion	3	Version number of class
fID	-2	element serial number in fInfo
fType	-1	branch type
fStreamerType	-1	branch streamer type
fMaximum	0	Maximum entries for a TClonesArray or variable array
fSTLtype	0	! STL container type
fNdata	1	! Number of data in this branch
*fBranchCount	->0	pointer to primary branchcount branch
*fBranchCount2	->0	pointer to secondary branchcount branch
*fInfo	->0	! Pointer to StreamerInfo
*fObject	->0	
*fOnfileObject	->0	! Place holder for the onfile representation of data members.
fInit	false	! Initialization flag for branch assignment
fInitOffsets	false	! Initialization flag to not endlessly recalculate offsets
fCurrentClass	->d54b1d4	! Reference to current (transient) class definition
fCurrentClass.fClassName	->d54b1d4	Name of referenced class
fCurrentClass.*fClassPtr	->d631440	! Ptr to the TClass object
fCurrentClass.*fPrevious	->d5dd688	! link to the previous refs
fCurrentClass.*fNext	->d5dd758	! link to the next refs
fParentClass	->d54b1e4	! Reference to class definition in fParentName
fParentClass.fClassName	->d54b1e4	Name of referenced class
fParentClass.*fClassPtr	->d5dd938	! Ptr to the TClass object
fParentClass.*fPrevious	->d5dda08	! link to the previous refs
fParentClass.*fNext	->d5dddad8	! link to the next refs
fBranchClass	->d54b1f4	! Reference to class definition in fClassName
fBranchClass.fClassName	->d54b1f4	Name of referenced class

- Tinterlink implements a basic RPC with streaming data from/to OFC/OFSU
- Registered functions such as:

```
interlink->RegisterFunction(this, (TObjectFunction)&OrbitCorrection::SetOrbitFBStateH,  
    "OrbitFBStateH", kWRITE, TCallback::kNONE, TCallback::kBool_t,  
    "sets horizontal OrbitFB state: kTRUE -> on, kFALSE -> off []");
```

```
interlink->RegisterFunction(this, (TObjectFunction)&OrbitCorrection::GetOrbitFBStateH,  
    "OrbitFBStateH", kREAD, TCallback::kBool_t, TCallback::kNONE,  
    "returns horizontal OrbitFB state: kTRUE -> on, kFALSE -> off []");
```

```
interlink->RegisterFunction(this, (TObjectFunction)&OrbitCorrection::GetOrbitDifferenceH,  
    "OrbitDifferenceH", kREAD, TCallback::kTObject, TCallback::kNONE,  
    "horizontal orbit difference to reference orbit [TOrbit]");
```

- Can be remotely invoked via:
 - “get OrbitFBStateH“ or “set OrbitFBStateH true“
 - 'get OrbitDifferenceH' with return being a serialised TOrbit object
- Important, the list of all available OFC commands can be retrieved via “get commands”

- A total of 554 commands (~half a 'get' the other 'set'): mostly simple scalar commands like 'switch OFB on/off', gains, ...

```

16: get IOMessageRawIndex <Int_t> info: <Tinterlink> returns the message at the raw index of the console IO's circular buffer [TObjString] (returns <TObject>)
17: set ShutDownRequest <Bool_t> info: <Tinterlink> KTRUE: request a shut-down of Tinterlink and associated processes (returns <null>)
18: get UpTime <null> info: <Tinterlink> returns Tinterlink's up-time in seconds (returns <Long_t>)
19: get NumberCPUs <null> info: <Tinterlink> returns number of available CPUs/cores (returns <Int_t>)
20: get CPUID <null> info: <Tinterlink> returns CPU ID the Tinterlink interface is running on (returns <Int_t>)
21: get CPUClockFrequency <null> info: <Tinterlink> returns CPU clock frequency [GHz] (returns <Double_t>)
22: get IsRTLlinuxKernel <null> info: <Tinterlink> returns wether Tinterlink runs on a RT linux system (returns <Bool_t>)
23: set ResetRTLlatencies <null> info: <Tinterlink> resets kernel RT latency histograms (returns <Bool_t>)
24: get MaxKernelLatency <null> info: <Tinterlink> returns maximum CPU wake-up latency (returns <Int_t>)
25: get KernelLatencyHistogram <Int_t> info: <Tinterlink> returns maximum CPU wake-up latency histogram for given CPU [TH1F] (returns <TObject>)
26: set UseEnergyOFC <Bool_t> info: <MachineState> true: use energy from OFC's timing telegrams [] (returns <null>)
27: get UseEnergyOFC <null> info: <MachineState> true: uses energy from OFC's timing telegrams [Bool_t] (returns <Bool_t>)
28: set forceBeamPresence <Bool_t> info: <MachineState> true: forces beam presence flags to true (returns <null>)
29: get forceBeamPresence <null> info: <MachineState> true: beam presence flag is forced to true (returns <Bool_t>)
30: set EnergyRefOFSU <Double_t> info: <MachineState> energy reference (OFSU interface) [GeV] (returns <null>)
31: get EnergyRefOFSU <null> info: <MachineState> energy reference in [GeV] (OFSU interface) [Double_t] (returns <Double_t>)
32: get EnergyRefOFC <null> info: <MachineState> energy reference in [GeV] (OFC interface) [Double_t] (returns <Double_t>)
33: get Energy <null> info: <MachineState> energy reference in GeV [Double_t] (returns <Double_t>)
34: get FillNumber <null> info: <MachineState> the magical ever increasing LHC fill number (returns <Int_t>)
35: get BeamIntensityB1 <null> info: <MachineState> beam 1 intensity in protons/beam (returns <Double_t>)
36: get BeamIntensityB2 <null> info: <MachineState> beam 2 intensity in protons/beam (returns <Double_t>)
37: get BunchIntensityB1 <null> info: <MachineState> beam 1 avg. bunch intensity in protons/bunch (returns <Double_t>)
38: get BunchIntensityB2 <null> info: <MachineState> beam 2 avg. bunch intensity in protons/bunch (returns <Double_t>)
39: get NumberOfBunchesB1 <null> info: <MachineState> number of bunches in beam 1 (returns <Int_t>)
40: get NumberOfBunchesB2 <null> info: <MachineState> number of bunches in beam 2 (returns <Int_t>)
41: get BunchSpacingB1 <null> info: <MachineState> bunch spacing B1 [ns] (returns <Double_t>)
42: get BunchSpacingB2 <null> info: <MachineState> bunch spacing B2 [ns] (returns <Double_t>)
43: get BeamPresentFlagB1 <null> info: <MachineState> beam present flag B1 (returns <Bool_t>)
44: get BeamPresentFlagB2 <null> info: <MachineState> beam present flag B2 (returns <Bool_t>)
45: get SetupBeamFlagB1 <null> info: <MachineState> setup beam flag B1 (returns <Bool_t>)
46: get SetupBeamFlagB2 <null> info: <MachineState> setup beam flag B2 (returns <Bool_t>)
47: get StableBeamFlagB1 <null> info: <MachineState> stable beam flag B1 (returns <Bool_t>)
48: get StableBeamFlagB2 <null> info: <MachineState> stable beam flag B2 (returns <Bool_t>)
49: get MovableDevicesAllowedFlagB1 <null> info: <MachineState> movable devices allowed flag B1 (returns <Bool_t>)
50: get MovableDevicesAllowedFlagB2 <null> info: <MachineState> movable devices allowed flag B2 (returns <Bool_t>)
51: get BeamMode <null> info: <MachineState> LHC Beam Mode raw enumeration (prototype) (returns <Int_t>)
52: set ResetMachineState <null> info: <MachineState> resets LHC machine state as tracked by the OFC (returns <null>)
53: get IsOperationalServer <null> info: <MachineState> true: operational, false: no (returns <Bool_t>)
54: set RTMasterSwitch <Bool_t> info: <MachineState> true: FB is allowed to send RT trims (returns <null>)
55: get RTMasterSwitch <null> info: <MachineState> true: FB is allowed to send RT trims (returns <Bool_t>)
56: set SystemValidated <Bool_t> info: <MachineState> true: system has been checked after a reboot or crash (returns <null>)
57: get SystemValidated <null> info: <MachineState> true: system has been checked after a reboot or crash (returns <Bool_t>)
58: get SystemStartTime <null> info: <MachineState> UTC seconds since 1970 when system was started (returns <Double_t>)
59: get SystemValidationTime <null> info: <MachineState> UTC seconds since 1970 when system was validates (returns <Double_t>)
60: set ParticleTypeB1 <Int_t> info: <MachineState> particle type of beam 1 [1: proton; 2, Pb82; 3: PTYPE_AR18, ...] (returns <null>)
61: set ParticleTypeB2 <Int_t> info: <MachineState> particle type of beam 2 [1: proton; 2, Pb82; 3: PTYPE_AR18, ...] (returns <null>)
62: get ParticleTypeB1 <null> info: <MachineState> particle type of beam 1 [1: proton; 2, Pb82; 3: PTYPE_AR18, ...] (returns <Int_t>)
63: get ParticleTypeB2 <null> info: <MachineState> particle type of beam 2 [1: proton; 2, Pb82; 3: PTYPE_AR18, ...] (returns <Int_t>)
64: get ChargeMassRatioB1 <null> info: <MachineState> B1 particle charge-to-mass ratio [] (returns <Double_t>)
65: get ChargeMassRatioB2 <null> info: <MachineState> B2 particle charge-to-mass ratio [] (returns <Double_t>)
66: get OpticH <Int_t> info: <ReferenceOptics> returns horizontal response matrix for given slot number [TResponseMatrix] (returns <TObject>)
67: get OpticV <Int_t> info: <ReferenceOptics> returns vertical response matrix for given slot number [TResponseMatrix] (returns <TObject>)
68: get OpticNameH <Int_t> info: <ReferenceOptics> returns horizontal optic name for given slot number [TObjString] (returns <TObject>)
69: get OpticNameV <Int_t> info: <ReferenceOptics> returns vertical optic name for given slot number [TObjString] (returns <TObject>)
70: get MaxOptics <null> info: <ReferenceOptics> returns maximum number of available optic slots (returns <Int_t>)

```

- Important: provides not only list and short description but also location (object) where the specific command is implemented

- Main streaming tasks contained in 'OFBController.cpp', logic flow:
- <general initialisation>
- Main Loop
 - Data accumulation loop (free-running or locked at 25 Hz):
 - **BPMConcentrator** – *nomen est omen*
 - **QQPConcentrator**, **MachineState** – *nomen est omen*
 - <validate setting and received data>
 - <update references>
 - **EnergyCorrection** – radial loop feedback, radial modulation, ...
 - **OrbitCorrection** – *orbit feedback space domain*
 - Wakes up two worker threads performing the two $O(n^2)$ multiplication
 - **QQPConcentrator** – *tune feedback space and time domain*
 - <send COD and Q/Q' corrector data>
 - <publish/stream OFC state via UDP to OFSU>
 - <wait up to 5 ms or for remainder of iteration, service TInterlink requests>
- <general de-initialisation/restart>

- Additional independent tasks/threads:
 - **Tinterlink** – *RPC class executed only once the main task is finished*
 - blocked most of the time, except at the end of very main iteration
 - **CODConcentrator** – *FGC data concentrator*
 - free running/constant load → long-term: synchronise to BPMs' 25 Hz rate
 - **ReferenceOpticsMagic** – *OFC-based optics recomputation*
 - High CPU load and risk of stalling the OFC (was put there initially as a hack)→ should be migrated to OFSU
- Normal 'top' load on cs-ccr-ofc:

```
top - 00:32:56 up 261 days, 9:38, 1 user, load average: 0.97, 0.78, 0.75
Tasks: 158 total, 2 running, 156 sleeping, 0 stopped, 0 zombie
Cpu(s): 16.3%us, 1.2%sy, 0.0%ni, 81.4%id, 0.1%wa, 0.1%hi, 1.0%si, 0.0%st
Mem: 4148320k total, 3385196k used, 763124k free, 441636k buffers
Swap: 5421928k total, 0k used, 5421928k free, 884900k cached

  PID USER   PR   NI  VIRT  RES  SHR  S  %CPU  %MEM    TIME+  COMMAND
  9565 root    -3    0 1414m 1.4g  41m  R  51.5  34.9  19738:06 0FBController
  9566 root   -12    0 1414m 1.4g  41m  S   7.0  34.9   2659:16 0FBController
  9567 root   -12    0 1414m 1.4g  41m  S   6.3  34.9   2347:34 0FBController
  9570 root   -34    0 1414m 1.4g  41m  S   2.0  34.9   572:46.38 0FBController
  9571 root   -34    0 1414m 1.4g  41m  S   1.7  34.9   629:28.38 0FBController
     4 root   -71   -5     0     0     0  S   0.3   0.0    20:50.57 ksoftirqd/0
  3287 root    39   19     0     0     0  S   0.3   0.0    994:18.85 kipmi0
```

Main loop
 Orbit-FB-H
 Orbit-FB-V
 Tinterlink
 CODConcentrator



Network Traffic In and Out I/II

- '/usr/sbin/iftop' is your friend, typical output on cs-ccr-ofc:

```

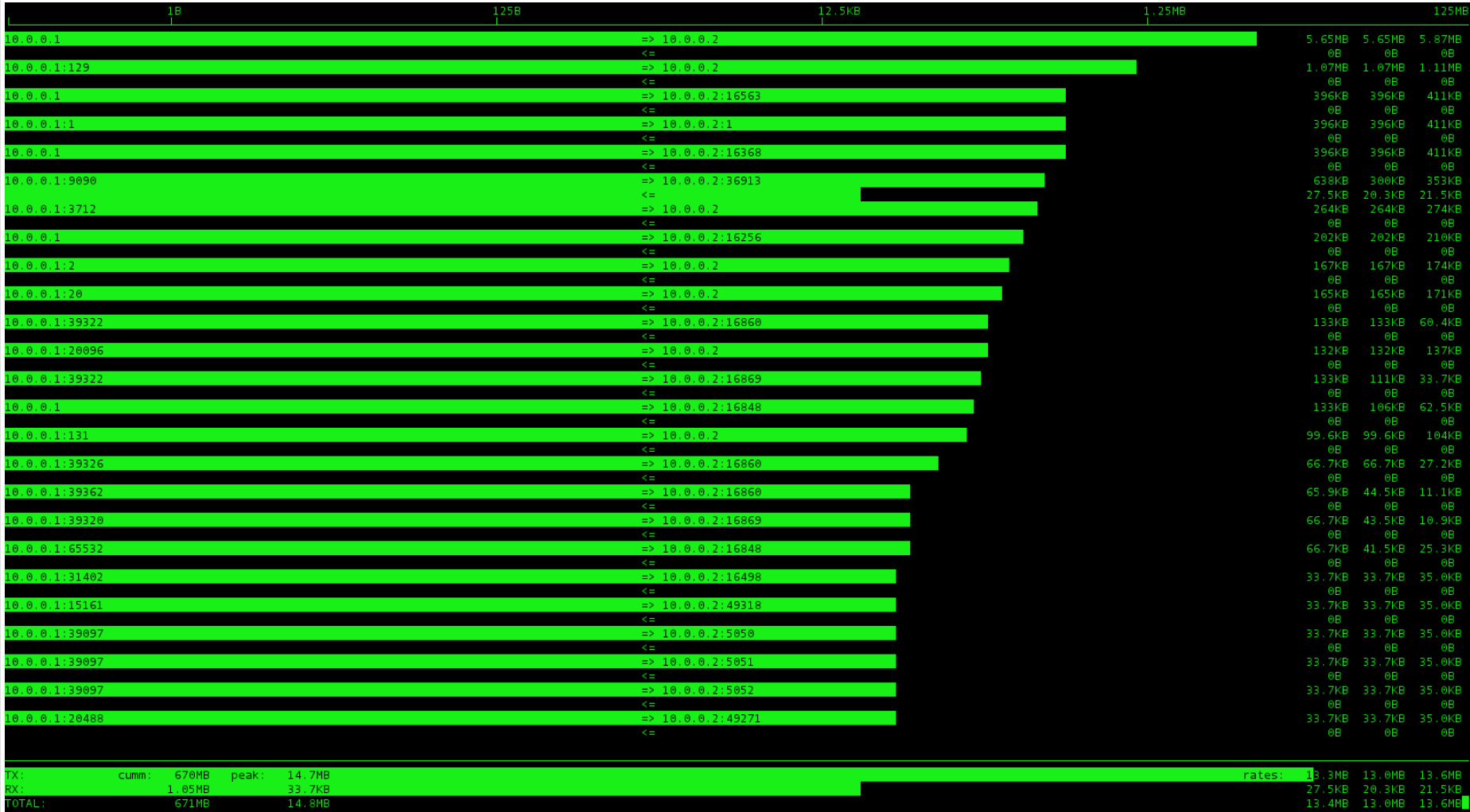
10b      100b      1.00Kb      10.0Kb      100Kb      1.00Mb      10.0Mb      100Mb
cs-ccr-ofc.cern.ch <=> cfv-sr3-bpmb2ra.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.28.96 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr5-bpmb11b.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.29.13 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.25.151 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.58.252 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.58.253 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.50.187 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.25.157 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.58.254 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.29.16 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sx4-bpmb1rb.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmint2.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmb11b.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.58.251 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmb11a.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr5-bpmb11a.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sx4-bpmb1ra.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr5-bpmb21t.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr8-bpmb1rb.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.43.99 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.43.102 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr5-bpmb1rt.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmint1.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr2-bpmb2rb.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.60.40 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.43.100 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr8-bpmb11a.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.60.35 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.26.28 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr1-bpmb11a.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr5-bpmb21a.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr5-bpmb21b.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr1-bpme.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.26.27 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.50.184 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.28.92 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmb21b.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmb21a.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> cfv-sr6-bpmb1rb.cern.ch 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.60.39 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.26.24 220Kb 220Kb 220Kb
cs-ccr-ofc.cern.ch <=> 172.18.29.19 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.28.99 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.25.153 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.29.17 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.50.182 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.50.185 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.29.18 220Kb 220Kb 219Kb
cs-ccr-ofc.cern.ch <=> 172.18.60.38 220Kb 220Kb 219Kb
TX:      cumm: 57.3Mb peak: 6.58Mb      Rates: 6.45Mb 6.45Mb 6.46Mb
RX:      138Mb 15.6Mb
TOTAL:   195Mb 22.2Mb      22.1Mb 22.0Mb 22.0Mb

```

- You can scroll up/down with 'k' and 'j', 'L' toggles logarithmic display, 't' toggles in/out traffic display, 'h' for help and advanced port/DNS display
- Healthy state: all BPMs, FGC Gateways send with the same data rate



Healthy OFC-OFSU communication:



- Alternatively: 'netstat -Natn' and 'netstat -Naun' on cs-ccr-of[c/su] indicate if the network sockets are overloaded (via Recv-Q Send-Q)

- Printing to console is hazardous in an RT environment since it can block the process depending on the state of the serial console
- Instead: implemented a circular buffer which is written to by all OFC, twiss-optics, ROOT, etc function, e.g.:

```
2011-12-13 07:05:46 - Error in <BPMConcentrator::CheckDoubleValue(range)>: value +0.000000e+00 at index 10 in dabTemp is out of range [+1.000000e+01, +1.000000e+02]
```

```
2011-12-13 07:05:46 - Error in  
<BPMConcentrator::CheckDoubleValue(range)>: value  
+0.000000e+00 at index 10 in dabTemp is out of range  
[+1.000000e+01, +1.000000e+02]
```

- After quick check in BPMConcentrator.cpp:1559 one finds:
- [..]
unsigned short ttemperature_short = SWAP_USHORT(data.dabTemp[i]);
Double_t ttemperature = CheckDoubleValue(0.1*ttemperature_short, 0.0,
tempStatus, i, "dabTemp", 10.0, 100.0); // [10, 100] degC
[..]

- Messages can be monitored via the Orbit-FB GUI and/or BI-QP Fix-Display
 - Would need to be logged for post-mortem analysis

The screenshot shows a window titled "OFC Tinterlink Status". At the top, it displays "OFC running at 2.666702 GHz and RT kernel" and "command:" followed by an empty input field. There is a "reset FBs" button and a "Debug Level:" dropdown set to "2". The main area contains a log of messages with timestamps and details of service connections. A "Filter:" input field is at the bottom.

```
OFC Tinterlink Status
OFC running at 2.666702 GHz and RT kernel  command:  reset FBs  Debug Level: 2
2011-12-16 01:02:19 - Warning in <Tinterlink::HandleSocket()>: remote service connection 10.0.0.1:33629 is/was close
2011-12-16 01:02:19 - Info in <Tinterlink::HandleSocket()>: closed service connection to 10.0.0.1:33629
2011-12-16 01:19:51 - Info in <Tinterlink::HandleSocket()>: accepted service connection from 10.0.0.1:60459
2011-12-16 01:19:52 - Warning in <Tinterlink::HandleSocket()>: remote service connection 10.0.0.1:60459 is/was close
2011-12-16 01:19:52 - Info in <Tinterlink::HandleSocket()>: closed service connection to 10.0.0.1:60459
2011-12-16 01:19:59 - Info in <Tinterlink::HandleSocket()>: accepted service connection from 10.0.0.1:60460
2011-12-16 01:20:00 - Warning in <Tinterlink::HandleSocket()>: remote service connection 10.0.0.1:60460 is/was close
2011-12-16 01:20:00 - Info in <Tinterlink::HandleSocket()>: closed service connection to 10.0.0.1:60460
2011-12-16 01:20:04 - Info in <Tinterlink::HandleSocket()>: accepted service connection from 10.0.0.1:60461
2011-12-16 01:20:05 - Warning in <Tinterlink::HandleSocket()>: remote service connection 10.0.0.1:60461 is/was close
2011-12-16 01:20:05 - Info in <Tinterlink::HandleSocket()>: closed service connection to 10.0.0.1:60461
2011-12-16 01:20:09 - Info in <Tinterlink::HandleSocket()>: accepted service connection from 10.0.0.1:60463
2011-12-16 01:20:10 - Warning in <Tinterlink::HandleSocket()>: remote service connection 10.0.0.1:60463 is/was closed
2011-12-16 01:20:10 - Info in <Tinterlink::HandleSocket()>: closed service connection to 10.0.0.1:60463
2011-12-16 01:49:48 - Info in <main()>: Effective service routine length 6933.000 us vs 5000p
2011-12-16 02:29:48 - Info in <Tinterlink::HandleSocket()>: handled 1000000 commandsh
2011-12-16 06:29:48 - Logging-Info: last message repeated 2 times
2011-12-16 06:29:48 - Info in <main()>: Effective service routine length 6924.000 us vs 5000p
2011-12-16 06:49:48 - Info in <main()>: Effective service routine length 7023.000 us vs 5000p
2011-12-16 06:56:02 - Info in <Tinterlink::HandleSocket()>: handled 1000000 commandsh
Filter:
```


- Since the OFC acts on and directly impact machine operation, any update must be treated as a very sensitive issue (up to MPP-level in some cases)
- Typical steps:
 - Develop, compile, test interfaces against OFSU.DEV
 - Run memory leak, and threading sanity checks (Valgrind, Helgrind, ..)
 - Fix problems if any
 - Run the OFC server for at least 1-2 weeks continuously
 - Monitor CPU and memory footprint, if crash or leak → square one
 - 2-4 weeks before TS announce changes to OP (Jörg, Laurette) and MC!
 - Release version after TS and wait/validate injection sequence and FB response with beam
 - Depending on level of change: test ramp if prescribed by MC/MPP



Feedback Sub-Projects: What they do and where to find them...

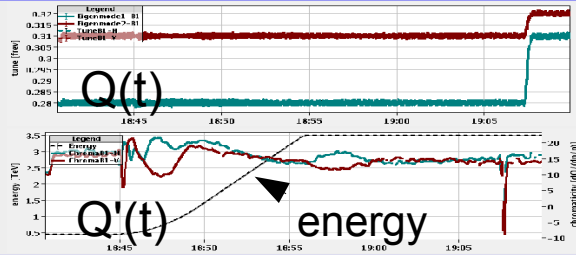
- Adopted CO-naming convention, common build style deployment
 - Java well integrated but C++ related part still in progress ...
- In [svn+ssh://svn.cern.ch/repos/acc-co/lhc/lhc-feedbacks/](https://svn.cern.ch/repos/acc-co/lhc/lhc-feedbacks/)
 - [lhc-app-orbit-feedback-controller](#) – *the actual feedback controller (aka. OFC)*
 - [lhc-lib-feedback-commonalities](#) – glue between various OFC parts and OFSU
 - initially separate feedback controller planned → turned out that this is not possible/recommendable but kept stuff in library to minimise profiling and debugging overhead (rarely changes)
 - [lhc-lib-twiss optics](#) – physics/optics related code, not FB dependence per se
 - [lhc-lib-twiss optics-examples](#) – examples, documentation and unit-type tests
 - [lhc-orbitfeedback](#) – *the OFC/OFSU graphical expert user interface*
 - [lhc-app-\[orbit/tune\]-feedback-serviceunit](#) -- *an orphan FESA class*
 - [lhc-orbitfeedback-datamanager](#) -- *reference orbit/sequencer (Kajetan)*
 - [lhc-orbitfeedback-services](#) -- *reference orbit/sequencer (Kajetan)*
 - [optics-server](#) – *LSA-OFSU link to transfer machine optics data (MAD-X style)*
- two noteworthy exceptions – *Orbit, Q/Q' related GUI (aimed at OP usage)*:
 - [svn+ssh://svn.cern.ch/repos/acc-co/lhc/lhc-biqp-fixdisplay/](https://svn.cern.ch/repos/acc-co/lhc/lhc-biqp-fixdisplay/)
 - [svn+ssh://svn.cern.ch/repos/acc-co/accsoft/tuneviewer](https://svn.cern.ch/repos/acc-co/accsoft/tuneviewer)



BI-QP Fixed-Display and Orbit Feedback GUI DEMO

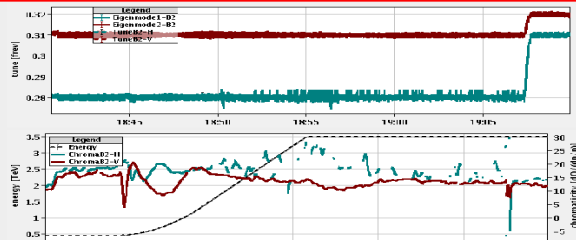
LHC - Fill#1574
 2011-03-03 19:09:51
 Q1 = .309714 Qx = .310523
 Q2 = .319568 Qy = .318759
 |C-| = .005410 E = 3500.0 GeV
 QX = +16.2 ± .1
 QY = +14.0 ± .3

Beam 1



LHC - Fill#1574
 2011-03-03 19:09:51
 Q1 = .310105 Qx = .310434
 Q2 = .320267 Qy = .319938
 |C-| = .003598 E = 3500.0 GeV
 QX = ???
 QY = +11.9 ± .4

Beam 2



BI-QP Fixed-Display

System: Beam1

Continuous FFT System: **ON** 8192 turns@2.0 Hz

On-Demand FFT System: OFF

Tune-PLL System: OFF

Tune-FB: OFF

Chroma-FB: OFF

Coupling-FB: OFF

RT-Trims vs. Time Q' Display

Orbit FB: OFF

Radial-Loop: OFF

Radial Modulation: OFF

User-RF-Trims: Reset

Total RF-Trims: Reset

BPM-FESA status

Legend: Orbit-FB, Radial-Mod, Radial-Loop, Tune-FB B1, Tune-FB B2

09:40:15 - Needed to re-arm continuous FFT system B2

Orbit Feedback - LHC

Settings: OrbitFB Server: LHC OFSD

OrbitFB State: OFF

Radial Loop State: OFF

RadialMod State: OFF

Reset OrbitFB: Engage

TuneFB State: OFF

Chroma-FB State: OFF

Coupling-FB: OFF

Reset Q/Q'-FB: Engage

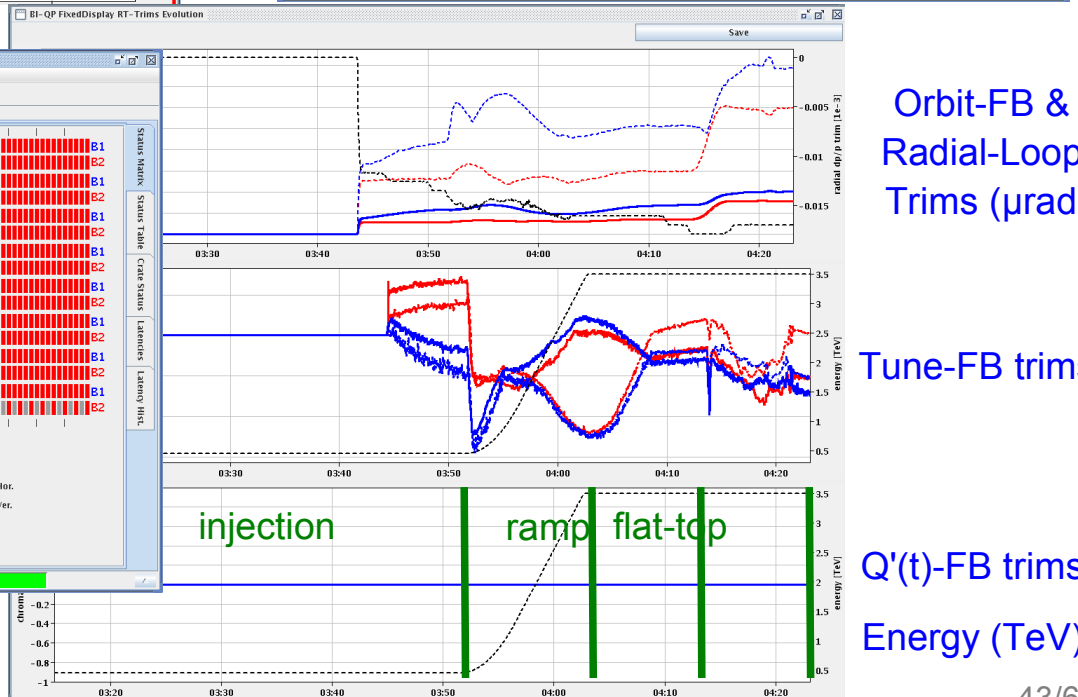
Sensitivity: Manual

BCT System: B1-HIGH

Spawc: Single OrbitViewer

BPM Status: B1, B2, IR1-IR8

Legend: OK, Warning, Cal. Mode, deselected, No Data, Error, Int. Mode, Plane: Hor., Ver.



Orbit-FB & Radial-Loop Trims (μrad)

Tune-FB trims

Q'(t)-FB trims
Energy (TeV)

β^* -squeeze



Things to be done during the 2011 → 2012 Shutdown

Orbit Diagnostic and FB

- OFC:
 - systematic Orbit-FB energy drift compensation: couldn't identify the cause but internal FB loop on $\langle D \cdot \Delta x \rangle$ should cure it
 - some new parameters to control this would need to be exported
 - Change of 'TResponseMatrix' object to include dispersion at CODs
 - Additional BPMs for Diode-Orbit BPM tests
 - Proposal: 'BPMSW.1L1.B1' (WBTN) → 'BPMSWTST.1L1.B1' (DO)
 - Additional status bits flags for permanent and temporary OP mask
- OFSU:
 - More verbosity on generated and sent optics
 - possibility to retrieve and display individual matrices (+ GUI follow-up)
 - Move optics re-computation check/task from OFC to OFSU
 - presently a hack and impedes OFC operation
 - Code-base ready (ResponseOpticsMagic) but needs to be FESA-fied
 - Logging of OFSU/OFC specific IO messages (+ GUI follow-up)
 - Need to shift some expert parameters to OP accessible property
 - FB bandwidth control (RBAC?)
 - Split combined 'Orbit and RF' reset to 'ResetOrbitFB' and 'ResetRFtrims'
 - Pin-down memory leaks...
 - pre-warning: OP indicated request for variable orbit, tune and Q' reference functions, OFC is prepared but some OFSU follow-up required
 - Suggestions for interface/function definition are most welcome!

- Moving the new beam-mode dependent fitter settings from 'ExpertSettings' to 'QfitterSettings'. N.B. Maybe we can find a way to make something similar (time in cycle rather than beam-mode) for the injectors.
- Parallel tune fitter chains
 - cannot find single setting that is optimal for Q,Q', C- tracking
 - track not only the highest peak but also the following N peaks
 - amplitude, tune-width, S/N ratio estimates would be helpful
 - Needs GUI-follow up, LSA settings integration (TuneViewer and FD)
- Completion of PLL to Linux migration
- Pre-warning: BBQ bunch-selector integration (probably similar to HT gating)
- other items we probably forgot and someone will get upset if we haven't addressed it.



Reserve Slides