

- Problem:

- What is an appropriate (the best) method to increase the tune frequency resolution using FFT based Interpolation algorithms?
- constrain: using “realistic” beam oscillation data?

- Some candidates:

- No interpolation:

$$q \approx \frac{k}{N}$$

$k$ : index of highest bin  
 $N$ : total number of turns  
 $M_k$ : magnitude of bin  $k$

- Barycentre (n=1) & cubic (n=3) fit:

$$q \approx \frac{M_{k-1}^n(k-1) + M_k^n(k) + M_{k+1}^n(k+1)}{N(M_{k-1}^n + M_k^n + M_{k+1}^n)}$$

- Parabolic fit:

$$q \approx \frac{k}{N} + 0.5 \cdot \frac{M_{k+1} - M_{k-1}}{2M_k - M_{k-1} - M_{k+1}}$$

- Gaussian fit:

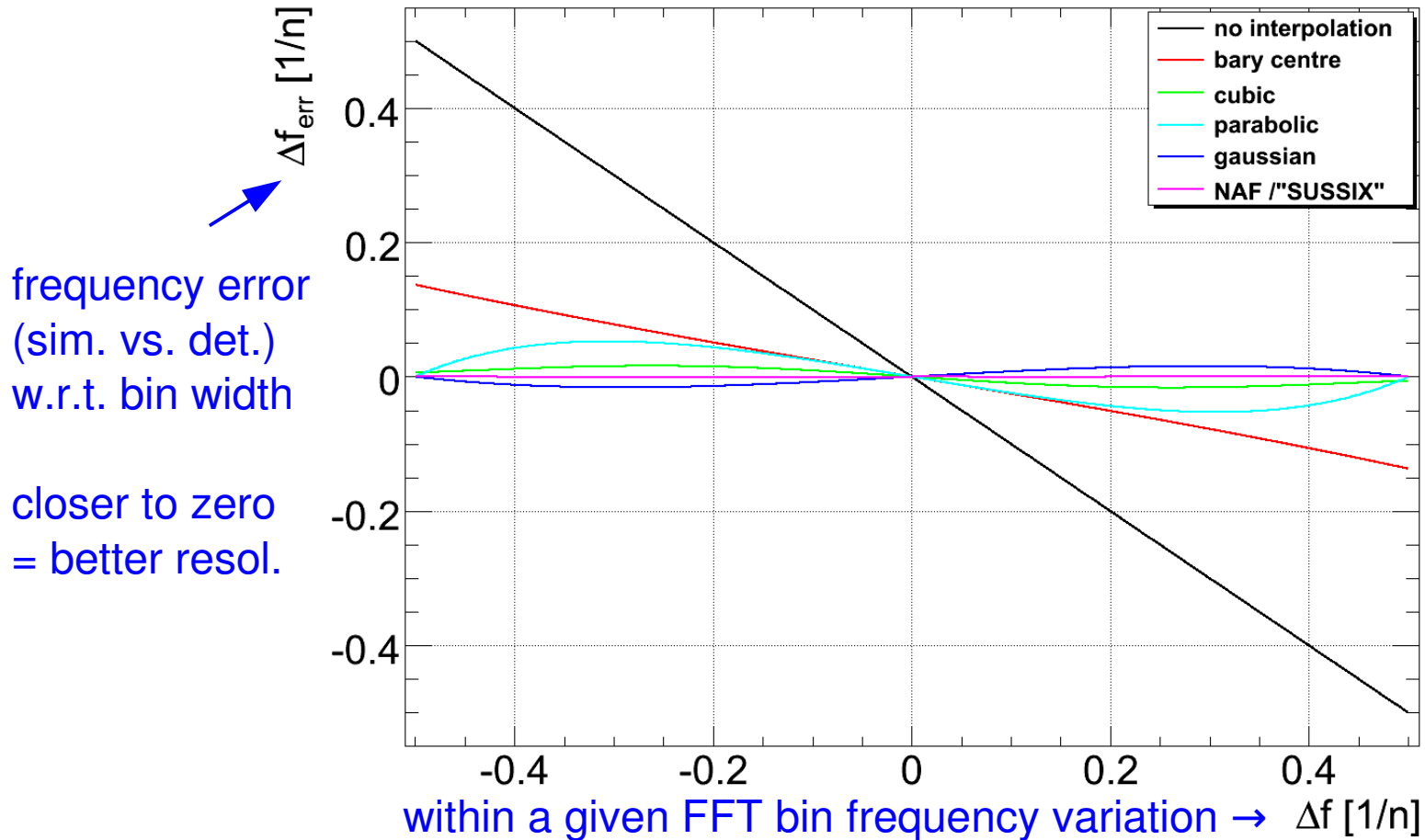
$$q \approx \frac{k}{N} + 0.5 \cdot \frac{\log(M_{k+1}/M_{k-1})}{\log(M_k^2/(M_{k-1}M_{k+1}))}$$

- NAFF/”SUSSIX”:

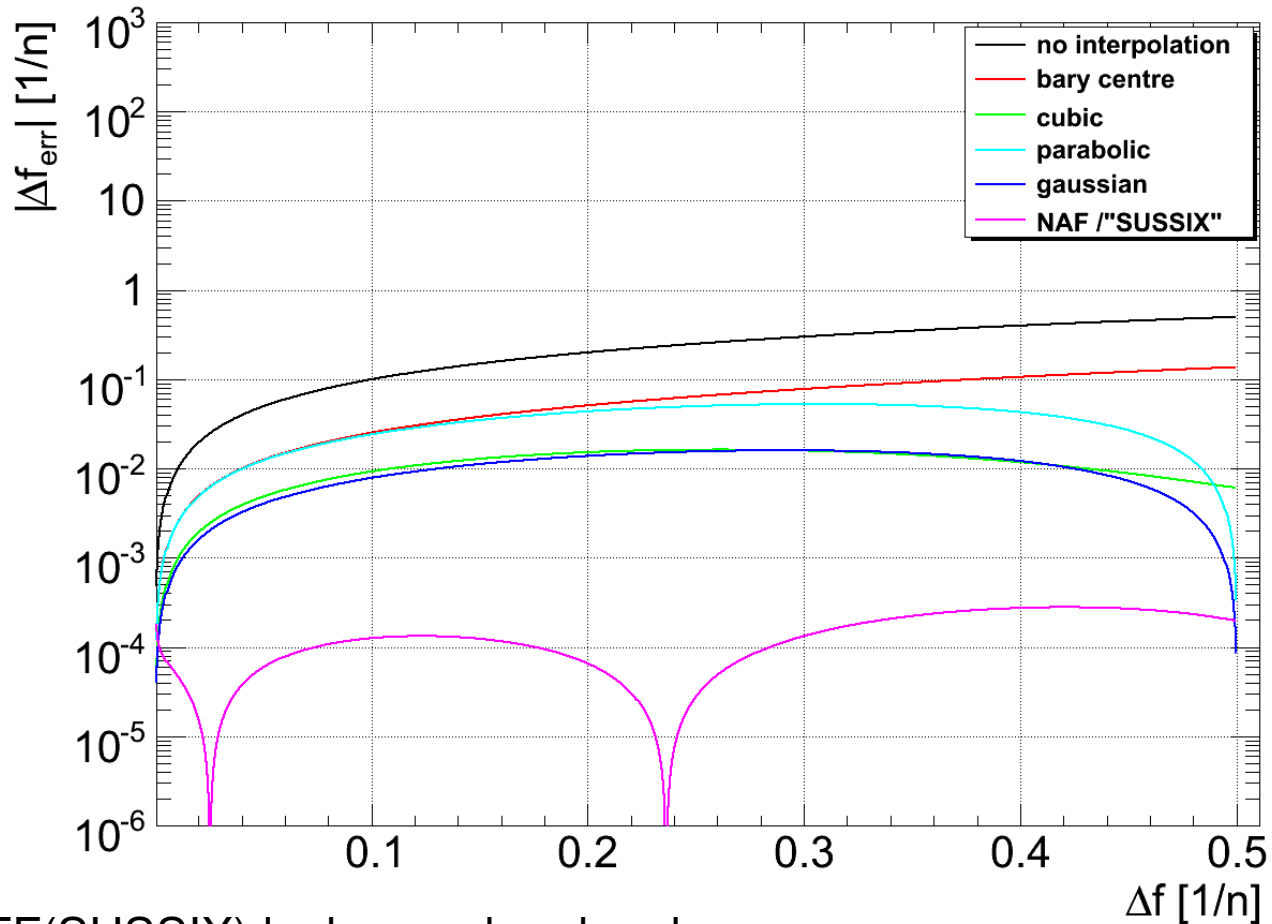
$$q \approx \frac{k}{N} \pm \frac{1}{\pi} \cdot \text{atan} \left( \frac{|M_{k\pm 1}| \sin(\frac{\pi}{N})}{|M_k| + |M_{k\pm 1}| \cos(\frac{\pi}{N})} \right)$$

- Test case: controlled oscillation at a given frequency which is varied within one bin, normalised to sampling frequency, no integer part (obvious?)

- 1024 turns: perfect sinusoidal oscillation & within one bin varying frequency
  - introducing some



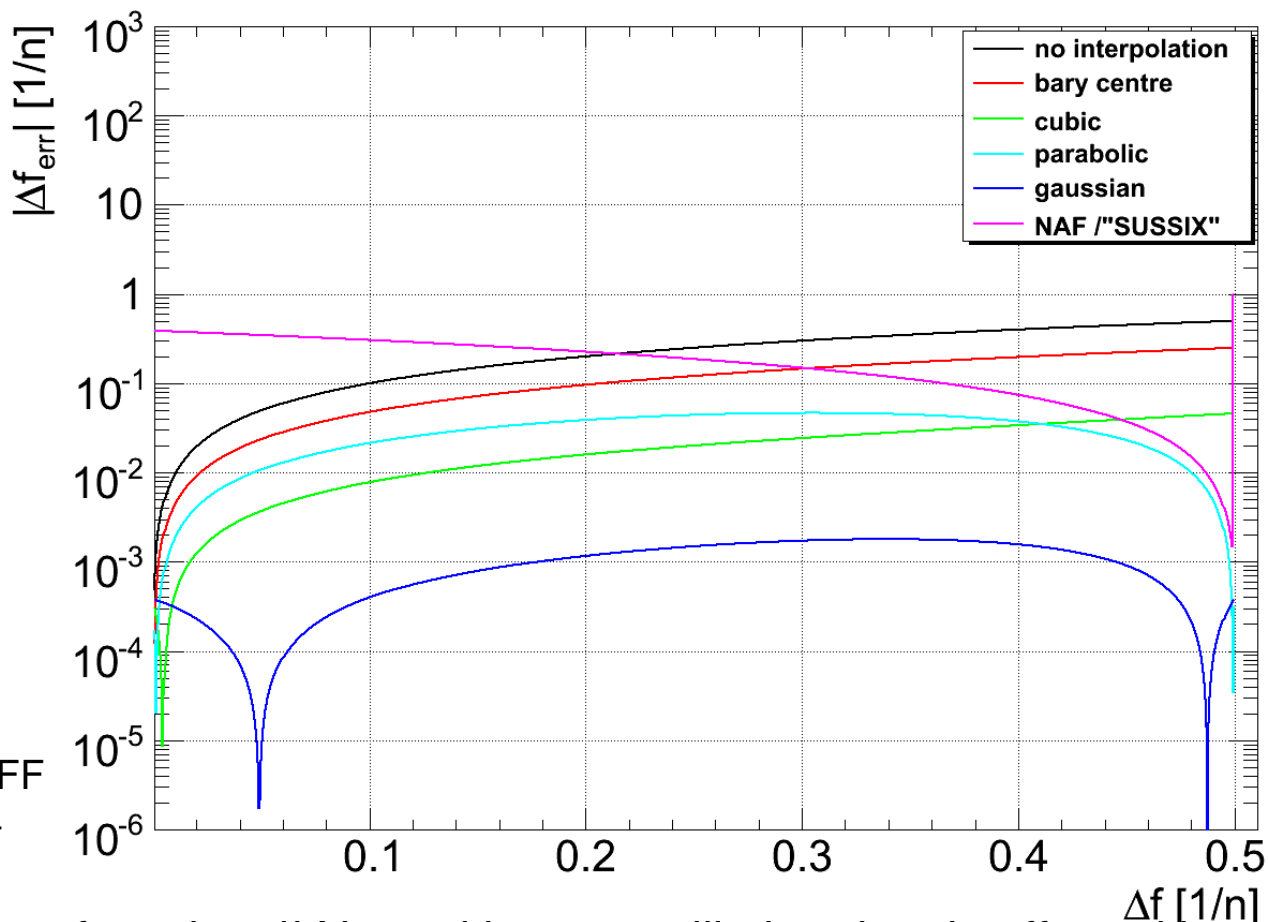
- same plot as before but: absolute error, logarithmic scale and considering frequency only within half a bin width (symmetry!)



– NAFF(SUSSIX) looks good ... done!

- .... wait a moment.... what about damping and kick offset?

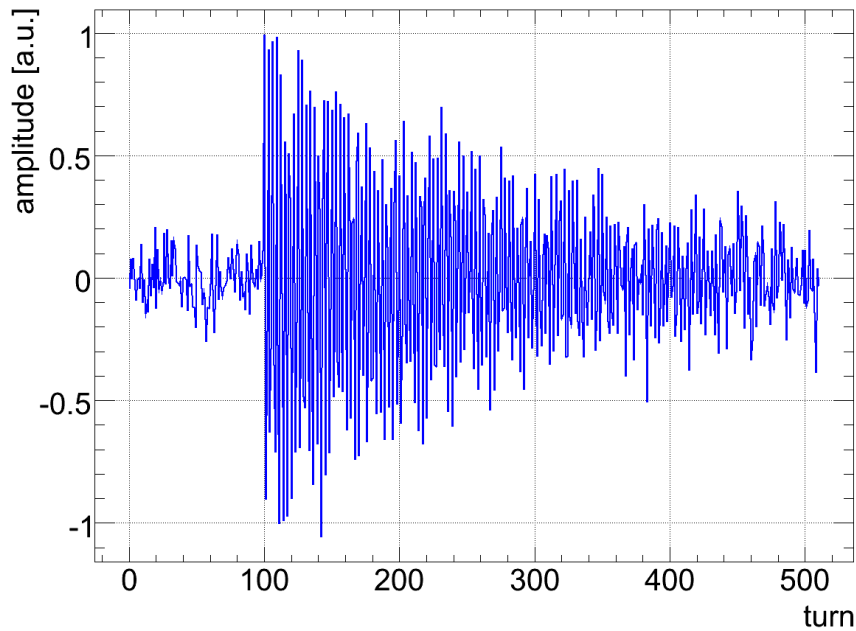
- Perfect sinusoidal with exponential damping (200 turns) and kick starting after 100 turns (amplitude := 1), no additional noise



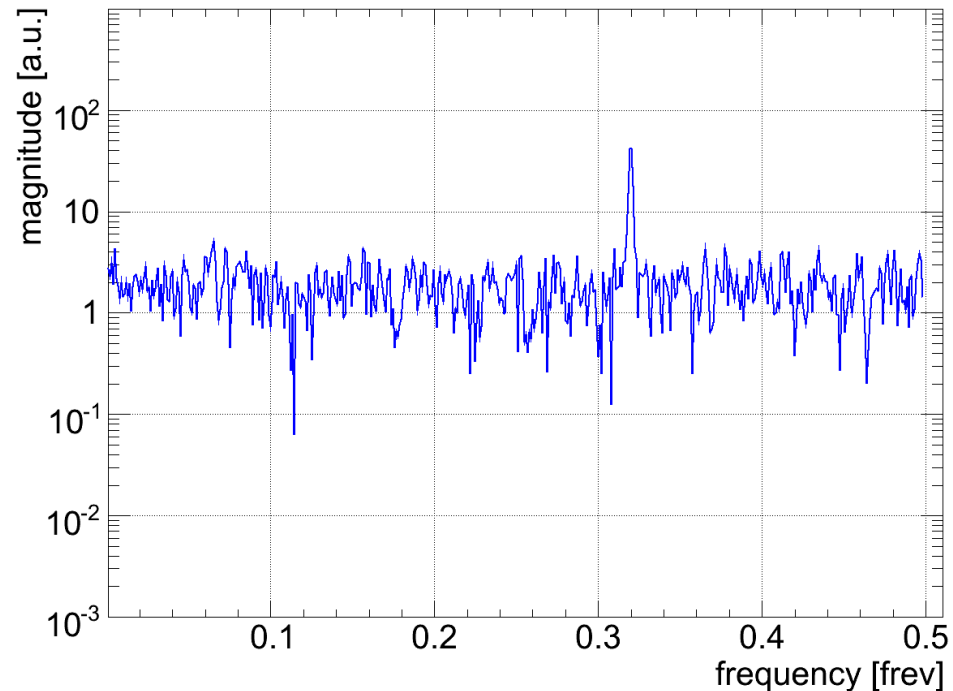
N.B. cause: NAFF assumes quasi-periodic signals

- Still perfect signal! Normal beam oscillation data is affected by noise
  - common: choose kick ~ 10 times higher than measurement noise

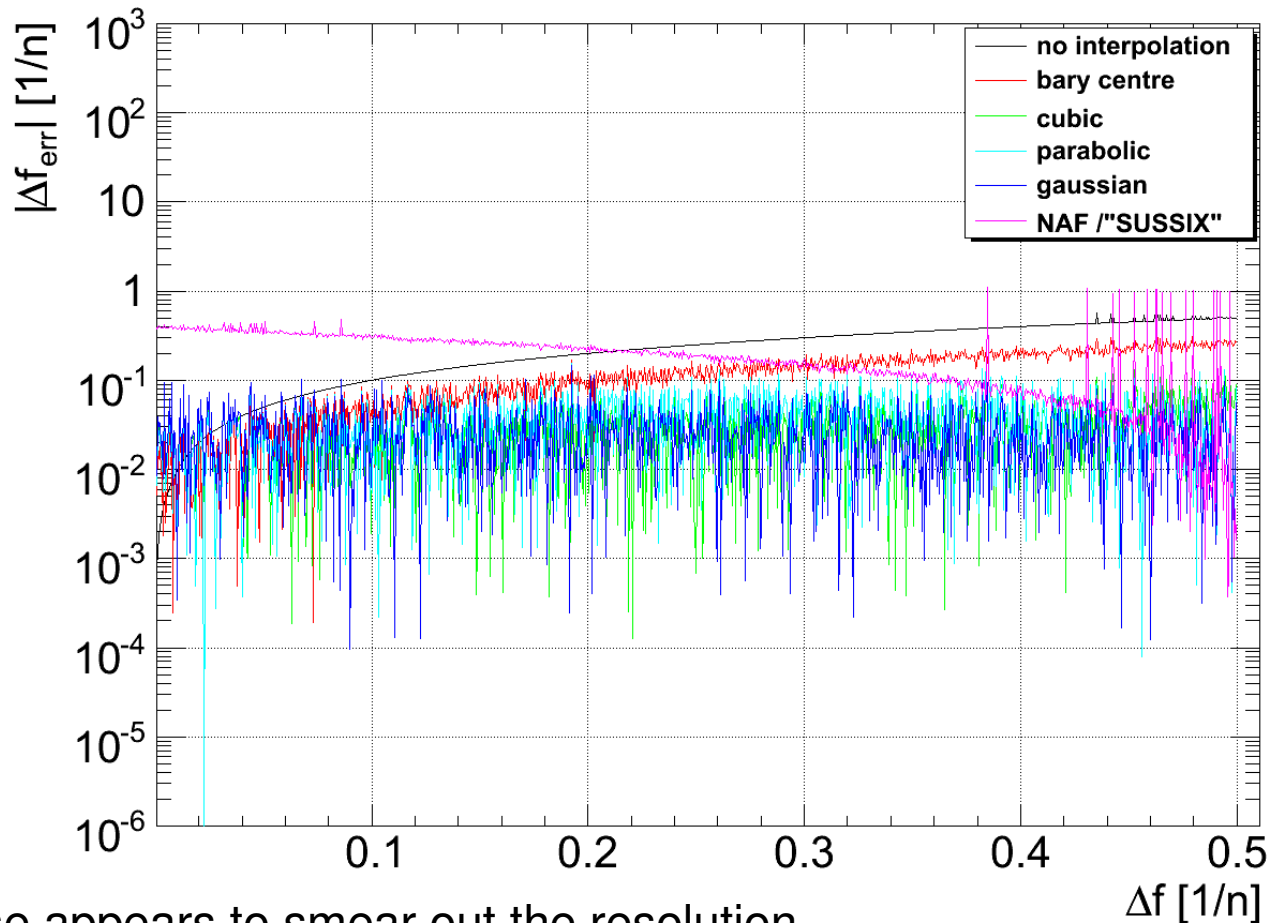
- .... how an kick-induced beam oscillation usually looks like (no sync. beating)
  - still some kind of optimistic ... beam data is often worse.



FFT



- same as before + 0.1 r.m.s. noise vs. kick amplitude of '1'



- noise appears to smear out the resolution
- Cubic, barycentre, parabolic and Gaussian interpolation seem to yield similar performance... **your conclusion???**